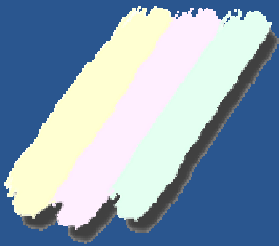
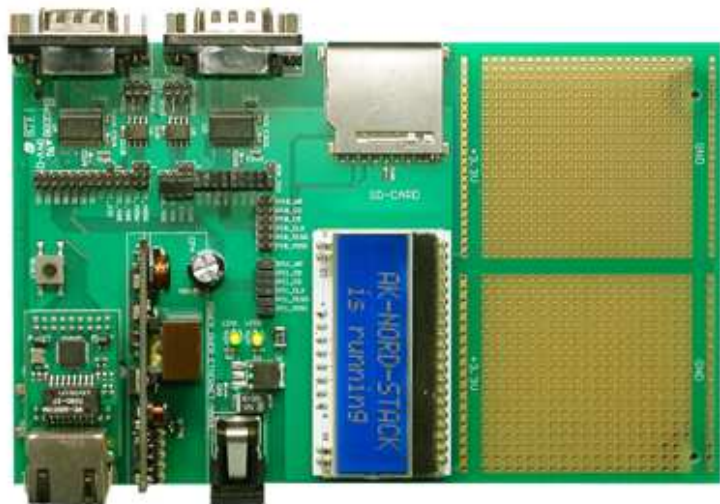


# Manual for the XXL product line



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Vertriebsges. mbH  
Große Paaschburg 48B  
D-25524 Itzehoe

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Fax: +49 (0) 4821 4083024



EVA-Kit XT-NANO



ComPoint - XXL



XT-NANO-XXL

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# ComPoint

## ComPoint – XXL



9-pole plug

## Technical description

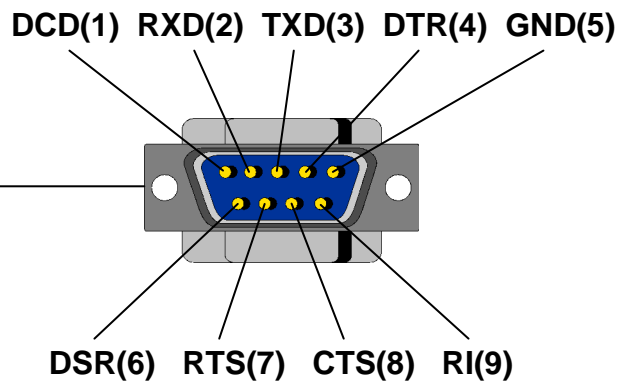
<b>Dimensions:</b>	100 x 28 x 110 mm (WxHxL)
<b>Current consumption:</b>	<b>6V</b> / about 270 mA
<b>Network connections:</b>	Ethernet 10/100MBit ( <b>MDIX</b> ) RJ45 (optional with PoE)
<b>Network speeds:</b>	10/100 MBit Full/Half Duplex
<b>Network protocols:</b>	IP, TCP, UDP, FTP, TFTP, ICMP, ARP, SNMP, LPR, DHCP, BOOTP, DNS, TELNET, HTML, DYNDNS, SMTP, POP3, SYSLOG, SSL (in preparation).
<b>Connections:</b>	2 x RS232 / RS485 9-pole Sub-D plug, SD card
<b>Serial settings:</b>	up to 1Mbaud, 7 or 8bits, Odd, Even, Mark, Space, None Parity
<b>Signals:</b>	TXD, RXD, RTS, CTS, DSR, DTR, DCD, RI, GND
<b>Special functions:</b>	Modem Emulation, Connect-On-Data, Auto-Connect, Tunnel-Mode, DYNDNS-Client, FTP-Server, LPR-Server, 20KB Flashdrive, Flash-File-System, SD- and DF-CARD, E-Mail – Client, TCP/UDP –Client, TCP/UDP –Server, SYSLOG-Client

# ComPoint

## ComPoint – XXL: Description of the RS232 – V24 interface



**9-POLE SUB-D  
PLUG**

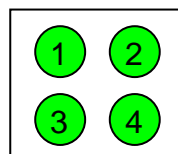


**NETWORK**

**LEDs**

**POWER SUPPLY**

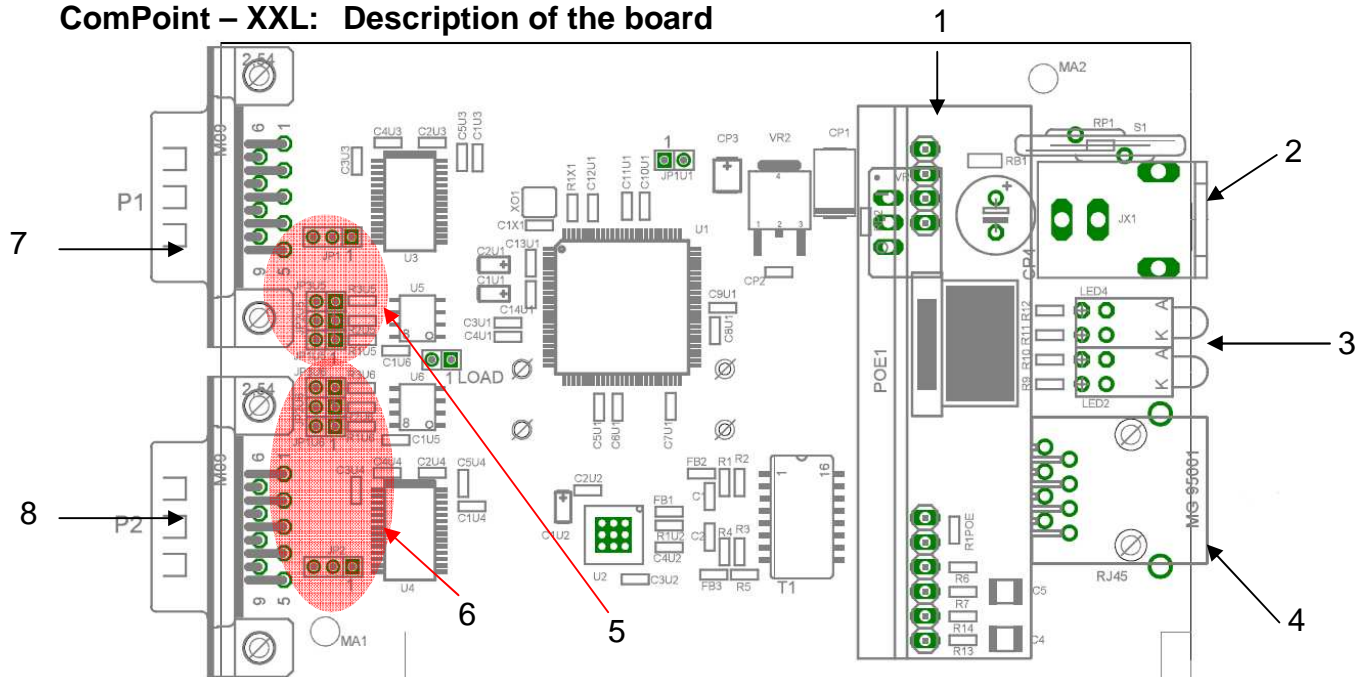
LEDs (view from the front)



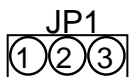
- 1: Status LED
- 2: Network link
- 3: Network activity
- 4: Power LED

ComPoint

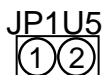
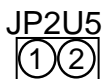
## ComPoint – XXL: Description of the board



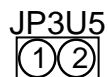
1	Extension slot (PowerOverEthernet)
2	Power supply
3	LEDs
4	RJ45 jack (Lan)
5	Jumperblocks for COM1 (JP1 and JP1U5-JP3U5)
6	Jumperblocks for COM2 (JP2 and JP1U6-JP3U6)
7	COM1
8	COM2



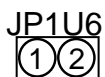
1+2 = RI **Com1(9-pole plug)**  
2+3 = input votlage is applied Pin9 of **Com1(9-pole plug)**

1+2 RXD **Com1** RS485 Pulldown resistance ( 560 Ohm )

1+2 TXD/RXD **Com1**RS485 terminating resitor ( 120 Ohm )



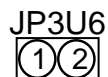
1+2 TXD **Com1** RS485 Pullup resistance ( 560 Ohm )



1+2 RXD **Com2** RS485 Pulldown resistance ( 560 Ohm )



1+2 TXD/RXD **Com2** RS485 terminating resistor ( 120 Ohm )



1+2 TXD **Com2** RS485 Pullup resistance ( 560 Ohm )



1+2 = RI **Com2(9-pole plug)**  
2+3 = input voltage is applied Pin9 of **Com2(9-pole plug)**

# XT-NANO-XXL

## XT - NANO – XXL



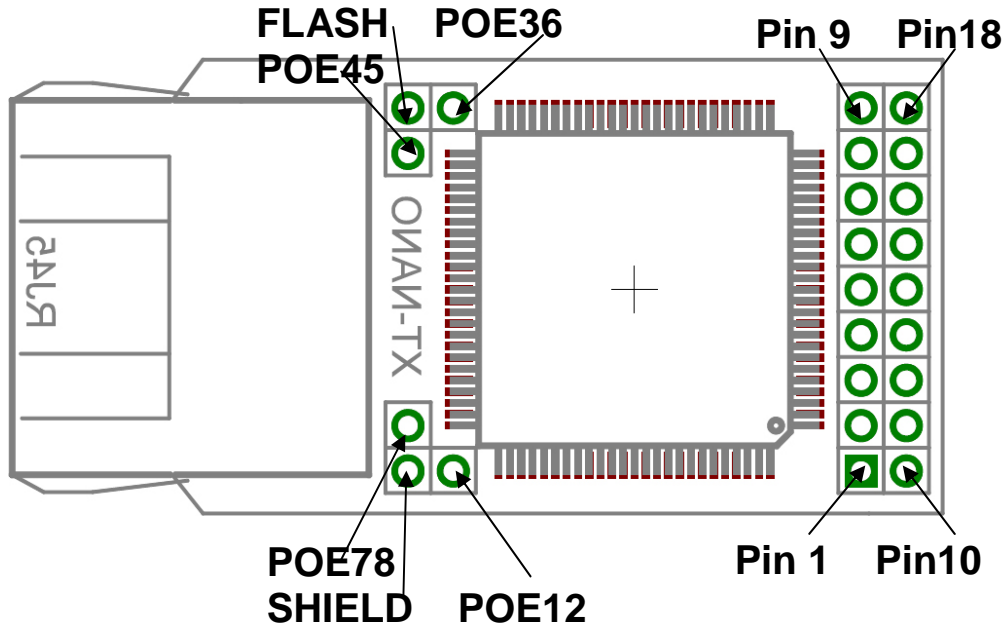
## Technical description

<b>Dimensions:</b>	34 x 20 mm
<b>Current consumption:</b>	<b>3.3 V</b> / about 170 mA
<b>Network connections:</b>	Ethernet 10/100Mbit ( <b>MDIX</b> ) RJ45 (PoE pins executed)
<b>Network speeds:</b>	10/100 MBit Full/Half Duplex
<b>Network protocols:</b>	IP, TCP, UDP, FTP, TFTP, ICMP, ARP, SNMP, LPR, DHCP, BOOTP, DNS, TELNET, HTML, DYNDNS, SMTP, POP3, SYSLOG, SSL (in preparation).
<b>Connections:</b>	2 x bus 3.3 V TTL-Level
<b>Interface functions:</b>	RS232, RS485, I2C, SPI, TTL-IO
<b>Special functions:</b>	Modem Emulation, Connect-On-Data, Auto-Connect, Tunnel-Mode, DYNDNS-Client, FTP-Server, LPR-Server, I2C – Master, SPI – Master / Slave, TTL – IO, 20KB Flashdrive, Flash-File-System, SD- und DF-CARD, 4bit- and SPI – DISPLAY, E-Mail – Client, TCP/UDP –Client, TCP/UDP –Server, SYSLOG-Client

# XT-NANO-XXL

## XT - NANO – XXL: connecting diagram

### Bottom View



PIN	RS232	RS485 MAX3072	I2C	SPI	SD-CARD	DataFlash AT45xxx	LCD EADOGM	TTLIO	LCD 4Bit HD44780	BUS
4	CTS0		SDA0		WP			PIN4	RW	BUS 1
5	RTS0		SCL0		CD		RS	PIN3	EN	
6	DTR0	RE/DE		SS0\	CS\	CS\	CS\	PIN5	DATA4	
7	DSR0			SCK0	SCLK	SCLK	SCLK	PIN6	DATA3	
8	TXD0	DI		MISO0	SO	SO		PIN2	DATA2	
9	RXD0	RO		MOSI0	SI	SI	MOSI	PIN1	DATA1	
10	DCD0							PIN7	CS	BUS 2
11	RI1							PIN8		
12	DCD1							PIN7	CS	
13	CTS1				WP			PIN4	RW	
14	RTS1				CD		RS	PIN3	EN	
15	DTR1	RE/DE		SS1\	CS\	CS\	CS\	PIN5	DATA4	
16	DSR1			SCK1	CLK	SCLK	SCLK	PIN6	DATA3	
17	TXD1	DI		MISO1	SO	SO		PIN2	DATA2	
18	RXD1	RO		MOSI1	SI	SI	MOSI1	PIN1	DATA1	



#### Note:

This is only a short overview about the available information regarding the XT-NANO-XXL. Please find all information in the DesignGuide of the XT-NANO-XXL.

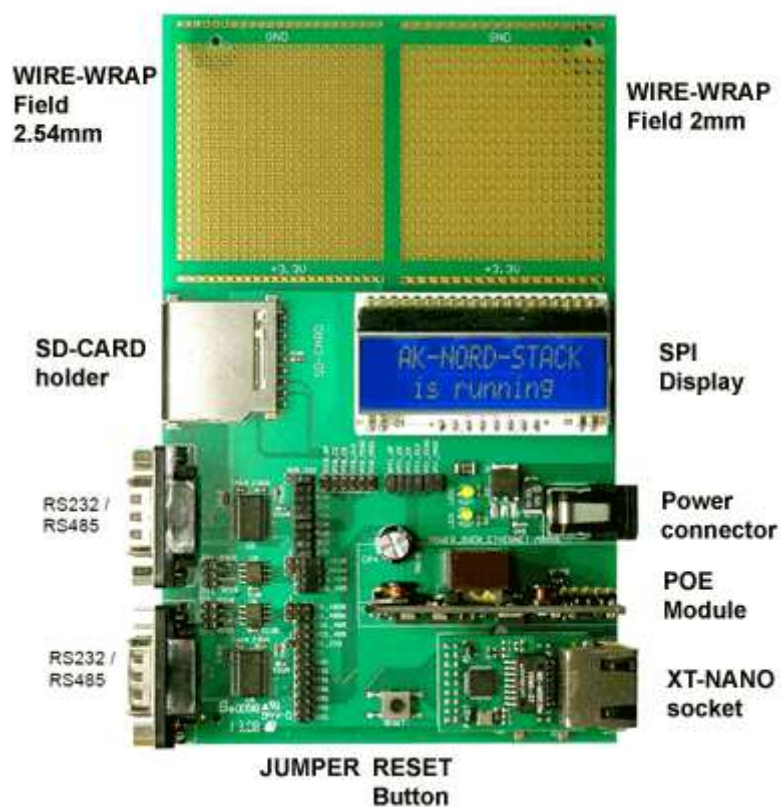


# EVA-Kit

## EVA-Kit



The EVA-Kit can be used to support the integration of the XT-NANO and the XT-NANO-XXL. There are 4 different connection options available. An LCD display, an SD card slot, RS232 and RS485 connections, as well as the option to make available further connections for SPI or I2C over the Wire-Wrap field which is available on the board.



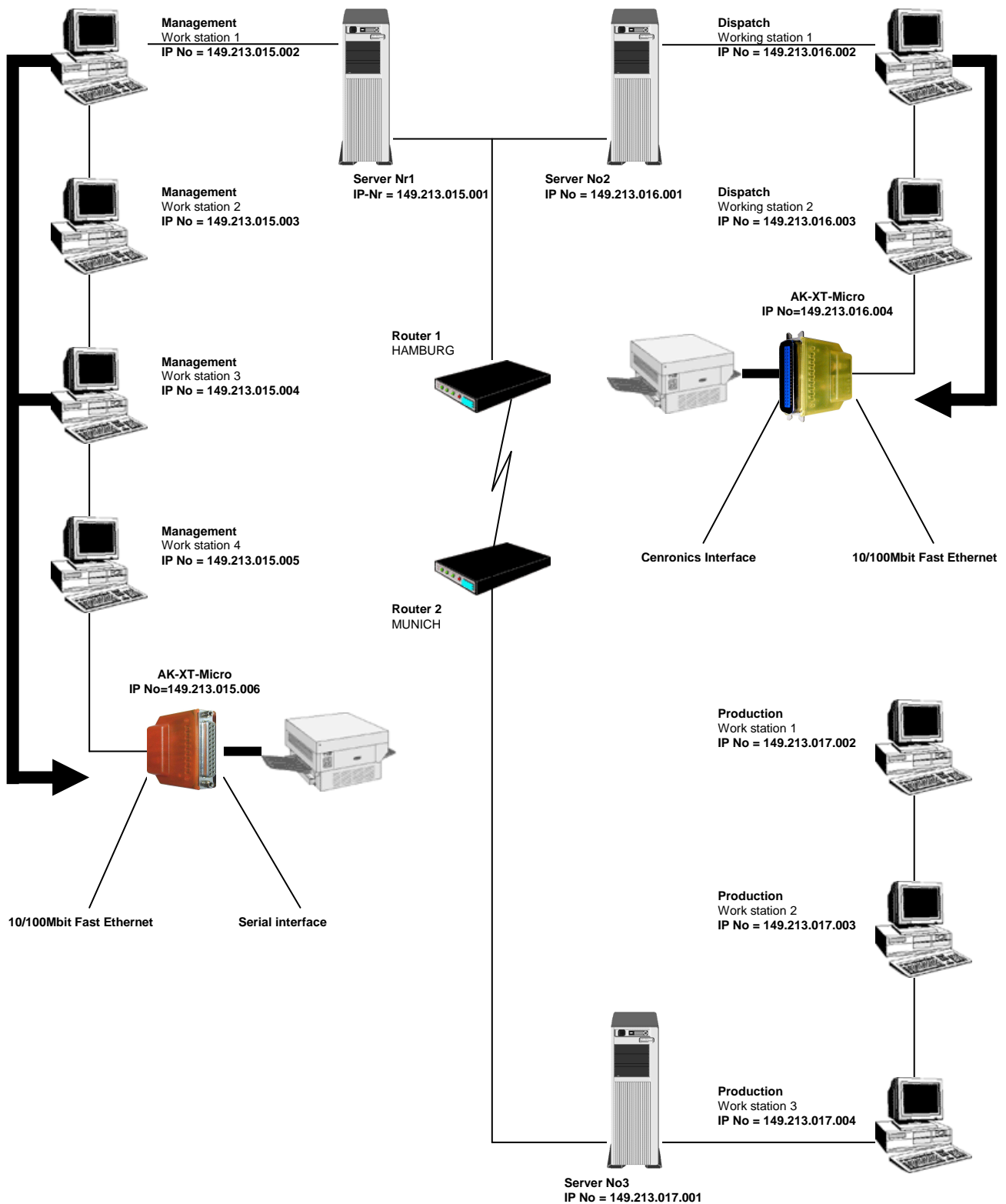
### **Note:**

*This is only a short overview about the available information for the EVA-Kit. Please find further information in the brochure of the EVA-Kit and in the DesignGuide of the XT-NANO respectively of the XT-NANO-XXL.*



# TCP/IP network

Examples of a TCP / IP network with AK-Nord products.



# TCP/IP network

## Functional principle of the AK-XXL products in the TCP/IP network

A TCP/IP network consists of one or several servers and the work stations which are connected via the network cable. Each participant in a TCP/IP network has a unique IP address and can be this way clearly identified. This IP addresses consist of 4 figures in the range from 0 to 255 (octet), separated by a dot, together:

Examples: 149.213.48.93 or 109.89.1.3 or 56.3.58.13

We distinguish 4 different classes of addresses:

### 1. Addresses of the class A

For the addresses of the class A, the first octet determines the network address (0 to 127) and the three other octets determine the PC address. The participant of such a network this way only have the first value in common, all other values are different (e.g. 121.213.13.22, 121.122.30.89, 121.23.111.1, etc.). This addressing type is only used in very large networks since it allows a total of 256 cubed 3 addresses.

### 2. Addresses of the class B

The addresses of the class B determine the network address by the first two octets and the PC names are distinguishing by the two last octets. Some IP addresses of a class B network: 139.1.0.1, 139.1.234.89, 139.1.45.9, etc. The maximum number of network participants is determined by 256 cubed 2 and the first value of the IP address is generally in the range from 128 to 191.

### 3. Addresses of the class C

The addresses of the class C determine the network address with the first 3 octets and the 4<sup>th</sup> octet determines the PC name. Please find following a few examples of a class C network: 101.83.12.03, 101.83.12.243, 101.83.12.120. The maximum possible number of network participants is limited to 256 and this way it is possible to address many networks with a few PCs. The common value range of the first value of the IP address ranks from 192 to 223.

### 4. Addresses of the class D

For addresses of the class D the four bits of highest values of the IP address = 1110 and the value range from 224 to 239 for the first value of the IP address is resulting. This addressing type is called Multicast and is used for the latest IP protocols.

AK-XXL products need to be named with a clear and correct IP address according to the above indicated classes in a TCP/IP network.

# TCP/IP network

## Functional principle of the AK-XXL products in the TCP/IP network

In the example on the previous page, you will learn that a network with 3 servers and three class C addresses is available. The management is working in a TCP-IP network with 4 work stations on server No 1 with the IP addresses 149.213.15.xxx, the dispatch is working with 2 work stations in a 10 MBit Ethernet network on server No 2 with the IP addresses 149.213.16.xxx and the production is working with 3 work stations on server No 3 with the IP addresses 149.213.17.xxx. The connection of the management to the dispatch is performed via a firm network wiring, the connection to the production is performed via a router with a Telekom connection. The printer of the management is connected to the Centronics interface by an AK-XXL product via the serial interface and the printer of the dispatch is connected via an XT-MICRO. Each PC of the management can generate a connection to the XT-MICRO and send print data via a spooler system, FTP or similar.

For the communication of 2 participants of the TCP/IP network across different classes it is decisive in which way the subnet mask had been defined. Each participant in the network determines with this mask which other IP participants can be reached. The target address is linked with the subnet mask by bit AND the result is compared with the target address which is extended by the subnet mask. A value of 255 in the subnet mask means that an address indication is not evaluated at this position and a value of 0 means that an evaluation is taking place.

Please find below some examples:

Own address     123.49.89.13

Subnet mask     255.255.0.0

You can reach the addresses 123.49.xxx.xxx, e.g. 123.49.200.10 or 123.49.30.3, etc.

but **not** 123.50.200.10

Own address     123.49.89.13

Subnet mask     255.255.255.0

You can reach the addresses 123.49.89.xxx, e.g. 123.49.89.10 or 123.49.89.3, etc.

but **not** 123.49.200.10

In the already described example the subnet mask of work station 3 on 255.255.0.0, as well as the network connection from the server No 1 to the server No 2 need to be set to 255.255.0.0 in order to create a connection from work station 3 of the management to the AK-XXL products.

For network connections via the router also a connection via the subnet mask needs to be released and the routing needs to be configured with a Default- gateway entry via the corresponding router.

# TCP/IP Netzwerk

## Port description

TCP ports		
Port	Device	Application
20		FTP - Server
21		FTP - Server
23		Telnet
25		SMTP - Client
80		Webserver
110		POP3 - Client
515		LPR - Server
1002	Com1	TCP - Server
1003	Com2	TCP - Server
1501 -		Start TCP- Clients
3000	Com1	TCP - Server
3001	Com2	TCP - Server
6500	Com1	TCP - Server
6501	Com2	TCP - Server
9100	Com1	TCP - Server
9101	Com2	TCP - Server
10001	Com1	TCP - Server
10002	Com2	TCP - Server

UDP ports		
Port	Device	Application
68		DHCP
69		TFTP - Server
161		SNMP
162		SNMP – TRAP
1002	Com1	UDP - Server
1003	Com2	UDP - Server
1501		DNS
1502 -		Start UDP – Clients,DNS etc.
3000	Com1	UDP - Server
3001	Com2	UDP - Server
6500	Com1	UDP - Server
6501	Com2	UDP - Server
9100	Com1	UDP - Server
9101	Com2	UDP - Server
10001	Com1	UDP - Server
10002	Com2	UDP - Server

# TCP/IP Netzwerk

## Description of the special ports:

- 11111:** Via this port it is possible to control all signals, baud rates, data bits and the flow control of the COM1. There is an additional detailed description for this port. You can use this port in the program "**VirtualCom**". All properties will then be transmitted to the interface.
- 22222:** Via this port it is possible to control all signals, baud rates, data bits and the flow control of the COM2. There is an additional detailed description for this port. You can use this port in the program "**VirtualCom**". All properties will then be transmitted to the interface.



### Note:

The exact description as well as the programming instruction can be requested from AK-NORD.

# Emulations (operating modes)

## 1

### Overview of the emulations (operating modes)

#### TCPSERVER emulation

This is the standard emulation. For this operating mode incoming TCP/IP network connections are received on the TCP port 1002 and the data are output on the interface. The different connections of the Device server are addressed via different ports. The first connection is done via 1002 and the second via 1003 and so on. Such ports can be individually configured in the interface menu with the option "Local Port".

#### UDPSEVER emulation

The TCPSEVER description also applies for the UDPSEVER emulation. The only difference is that the connection is created via the UDP network protocol and not via the TCP protocol.

#### TCPCLIENT emulation

The emulation TCP -CLIENT is used if the device server shall automatically connect to a target in the network. The connection can be created in 3 different modes. All three modes can be used with the operating modes **SINGLE** and **MULTI**. **SINGLE** means that the data are transferred to the first target which is entered in the list if this target is available. If the first target is not available it is being tried to reach the second and then the third target, etc.. The Setup Timeout displays how long it is being tried to connect to the corresponding target. In the operating mode **MULTI** the data are transferred to all targets at the same time.

The connection is bidirectional and transparent. As long as a connection is established, data can be sent from the interface to the PC as well as from the PC to the interface.

To do so, there are three options available:

<i>AutoConnect</i>	<i>ConnectOnData</i>	<i>Tunnel</i>
Here the connection is created immediately after the booting of the device server and it is not disconnected.	in this mode the connection is only created if necessary, i.e. if data are received on the serial interface of the device server. If no more data are transferred, the connection is disconnected automatically upon expiry of the Port Timeout. You can influence in the TCP menu which submenu is a network menu.	This special mode behaves in the same way as the AutoConnect mode from the moment on when the connection is created. The difference is that control characters are transmitted in addition to the net data. With such control characters the signal lines of the serial interface are transferred bidirectionally. This can be used as transparent almost complete cable elongations via the network. The disadvantage of this emulation is the reduced throughput of net data due to the control characters.

#### UDPCLIENT emulation

The TCPCLIENT description also applies for the UDPCLIENT emulation. The difference is that the connection is created via the UDP network protocol and not via the TCP protocol.



# Emulations (operating modes)

2

## EMAIL emulation

Using the EMAIL emulation it is possible to send data or texts by e-mail to the device server via the corresponding serial interfaces.

It is possible to send the recipient in the data flow or firmly preset it via the device server configuration. The data can be sent as TEXT, in a HTML message or as ATTACHEMENT.

## MODEM emulation

The Modem emulation offers the option to completely control the connected terminal of the AK-NORD interfaces. It is possible to assign an IP address, gateway, a subnet mask, port, etc. to the AK-Nord interface and to transfer a connection request. The terminal can create a connection to different targets in the network and terminate such connections.

## POP3 function

POP3 is not directly being regarded as emulation for our device server. POP3 is active as soon as the function is activated in the network menu and will not be set as emulation in the interface. Using the POP3 function, it is possible to receive e-mails (or to pick them up from the POP3). The contents will then be output to one of the serial connections. This can be controlled, e.g. via the object line



## **Examples of applications**

***Please find examples for applications of the different emulations or operating modes at the end of this document***

# Menu structure

Please find the internal menu structure of the AK-XXL products on the following pages.

## **Legend:**

The different menu items are color-coded as follows.

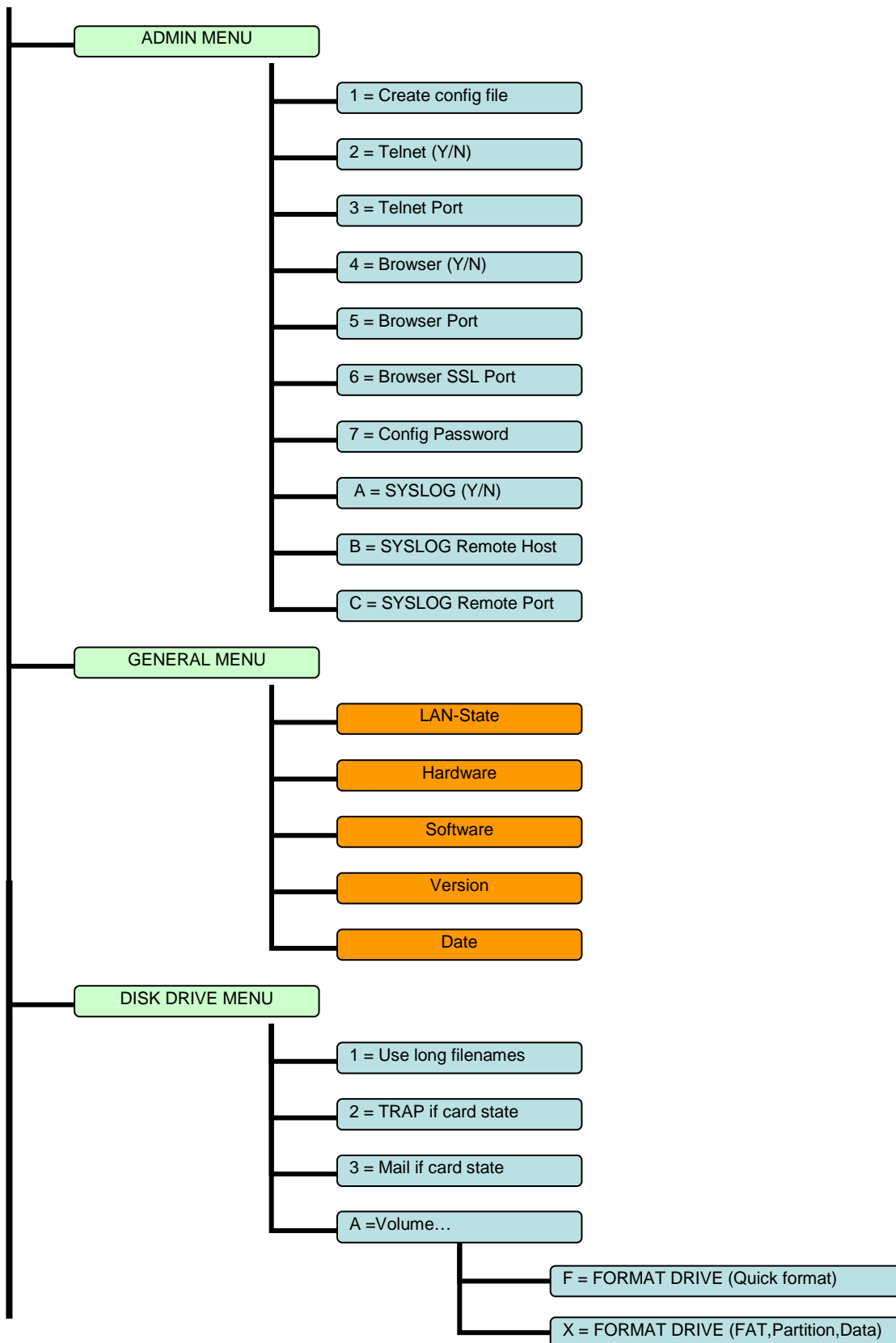
**Menu on the first level**

**Menu on the second level**

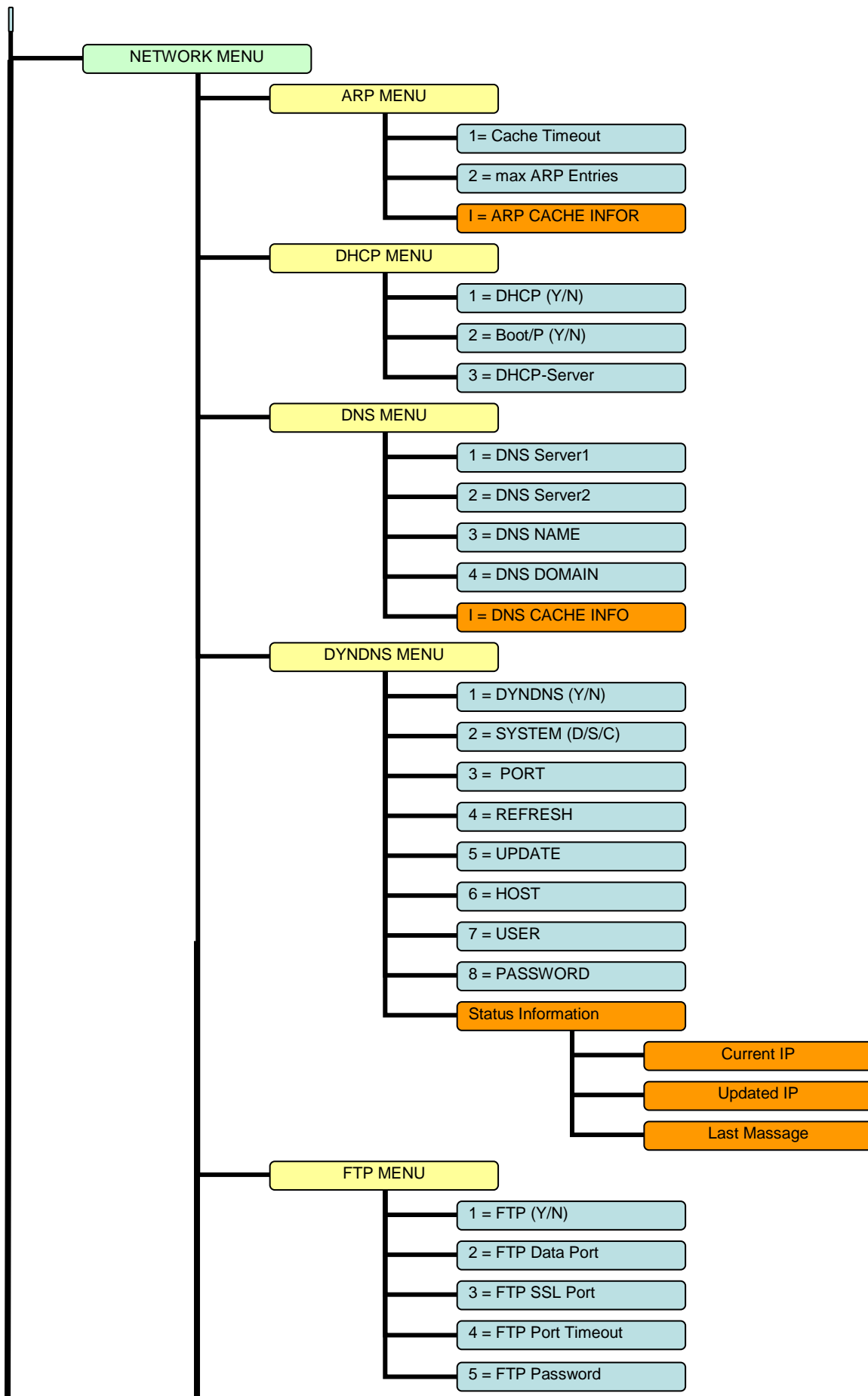
**Configuration options**

**Display for status information**

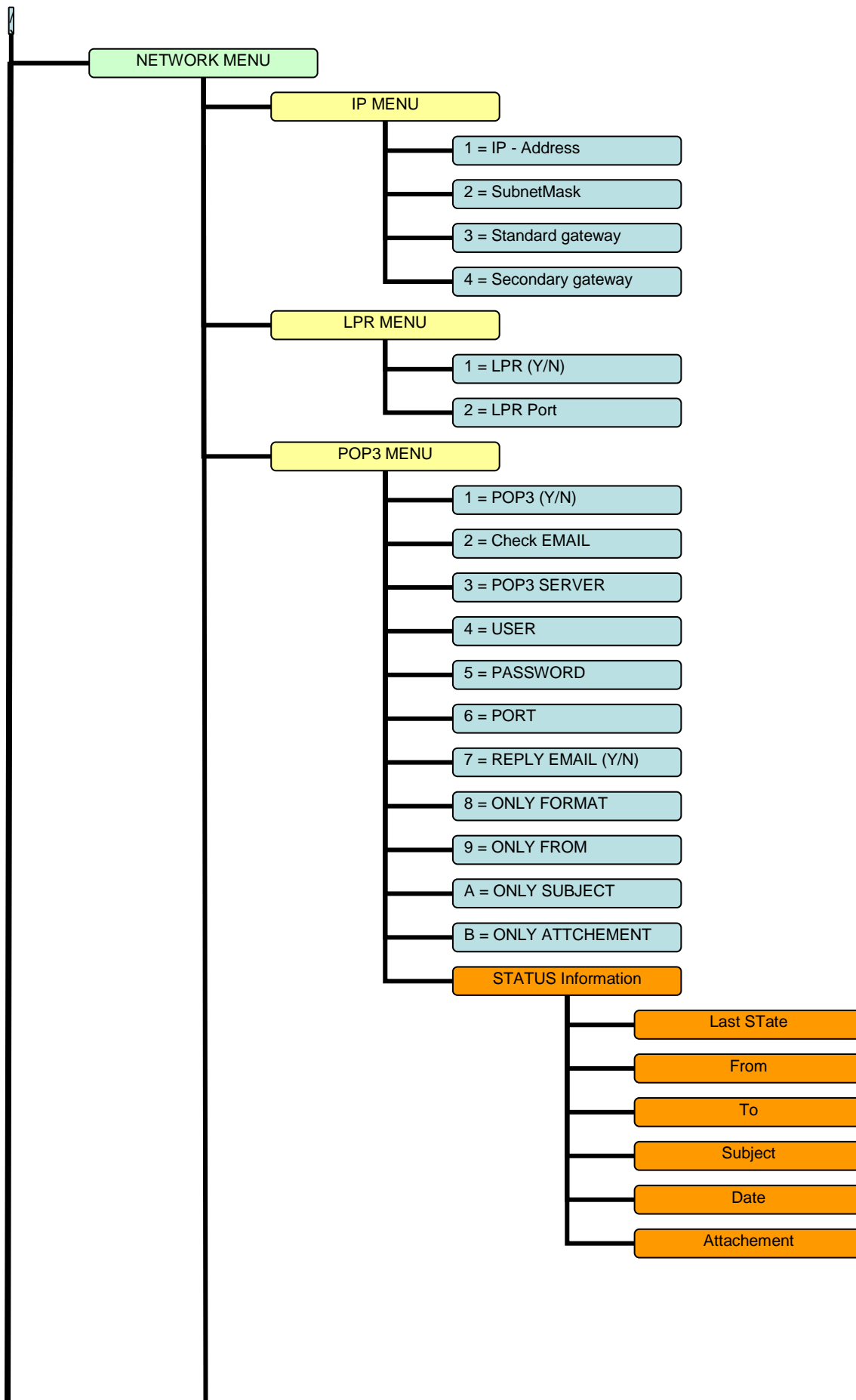
# Menu structure



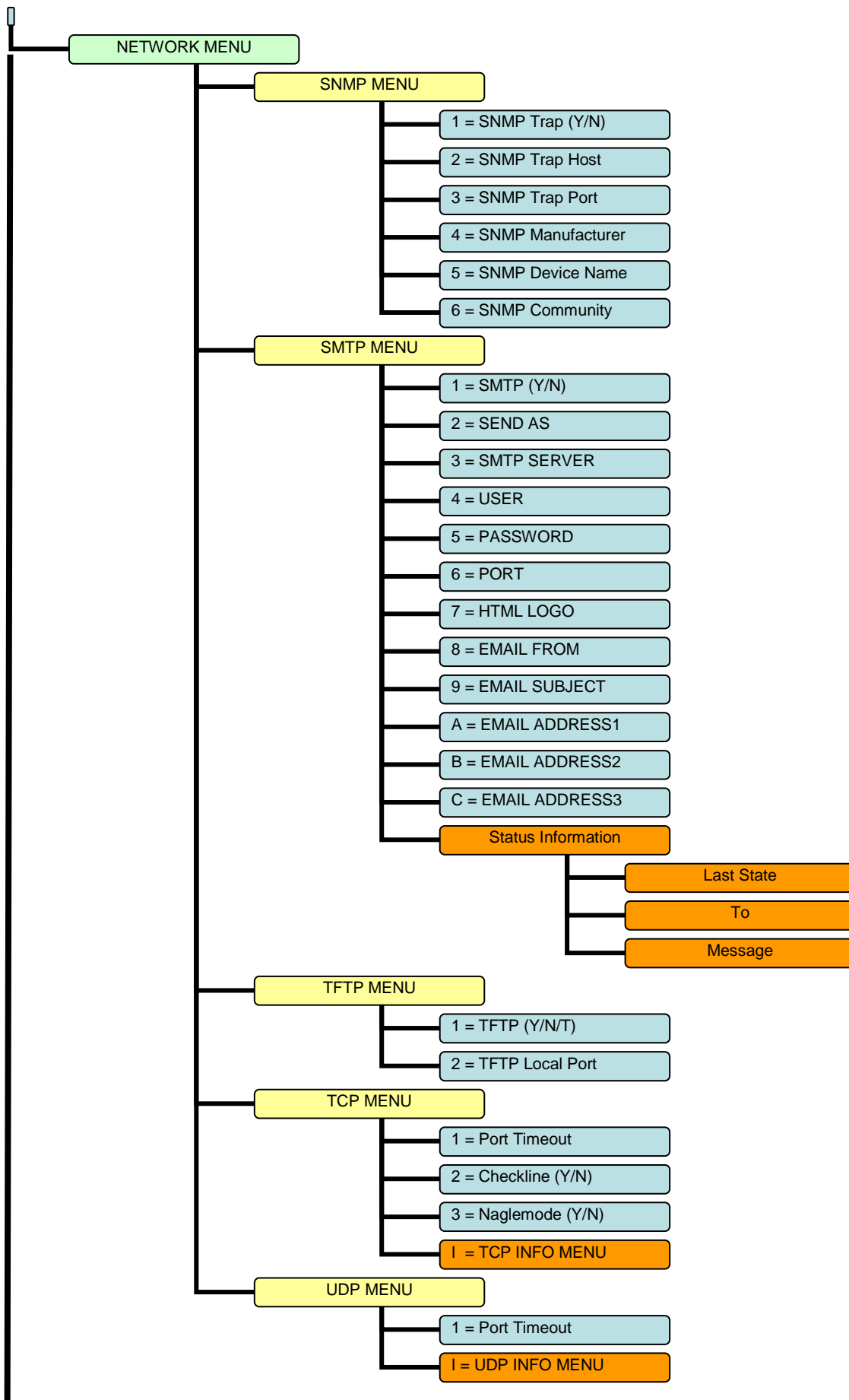
# Menu structure



# Menu structure

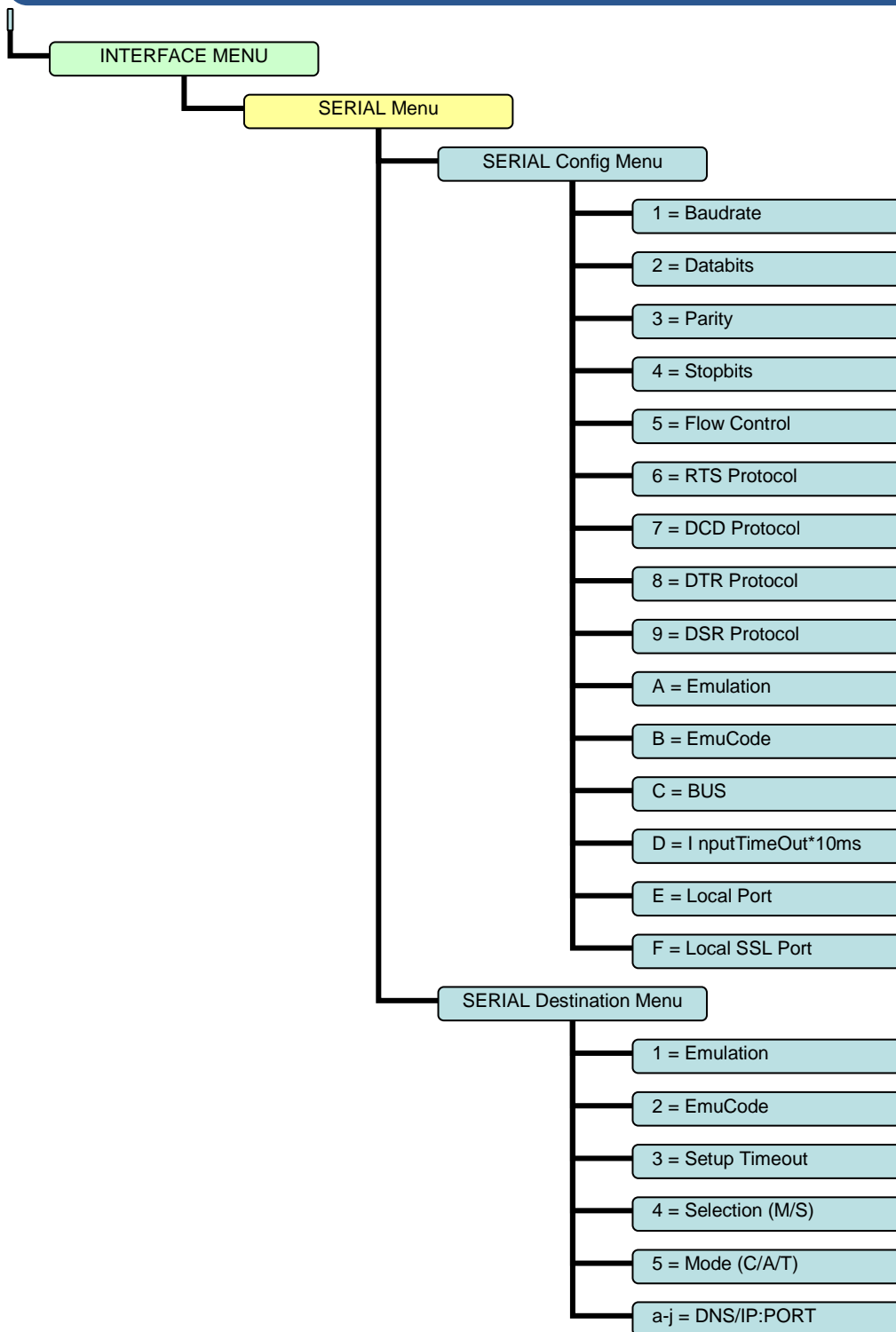


# Menu structure

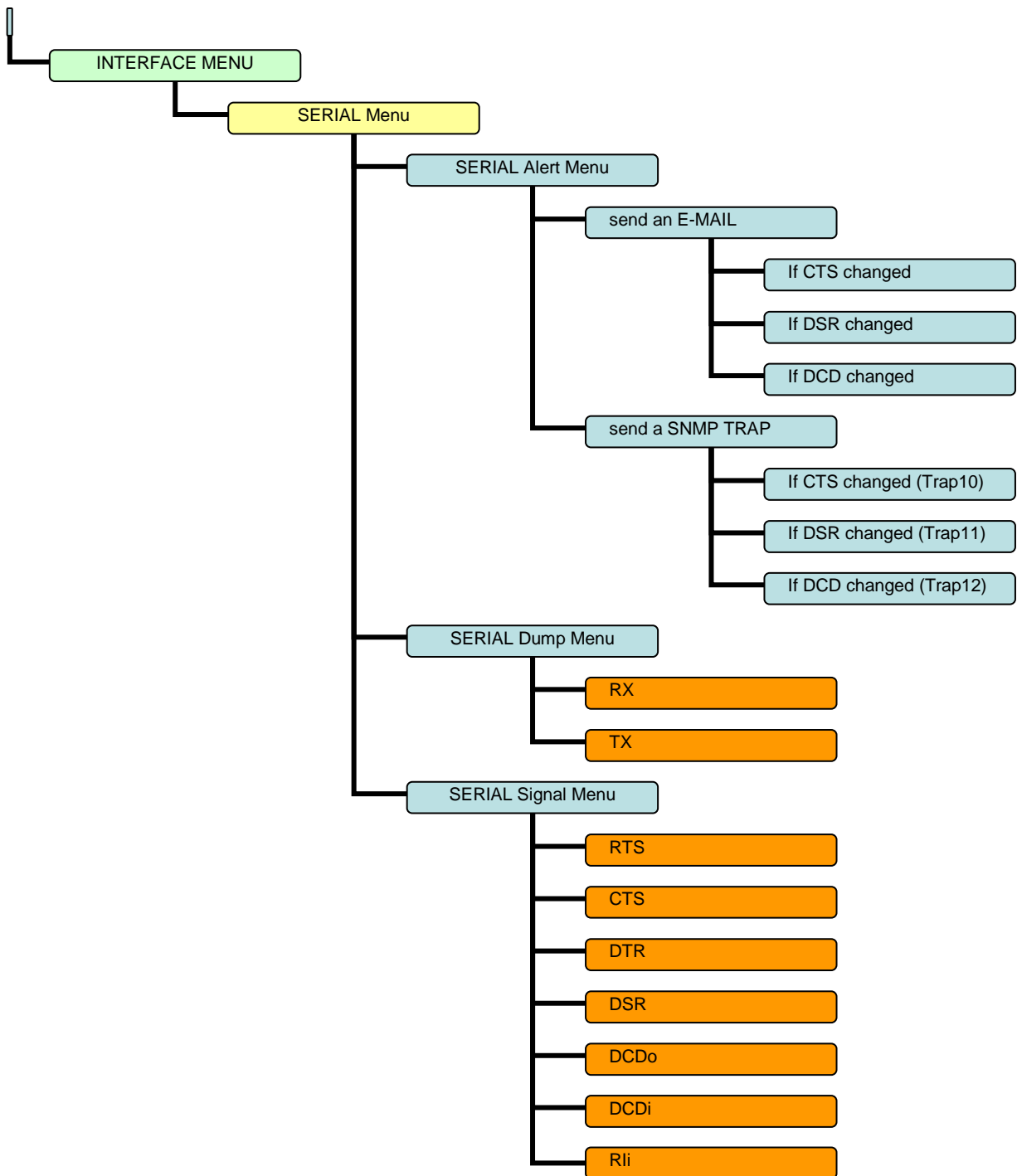




# Menu structure

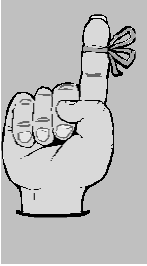


# Menu structure



# Configuration with TELNET

## Configuring AK-XXL products



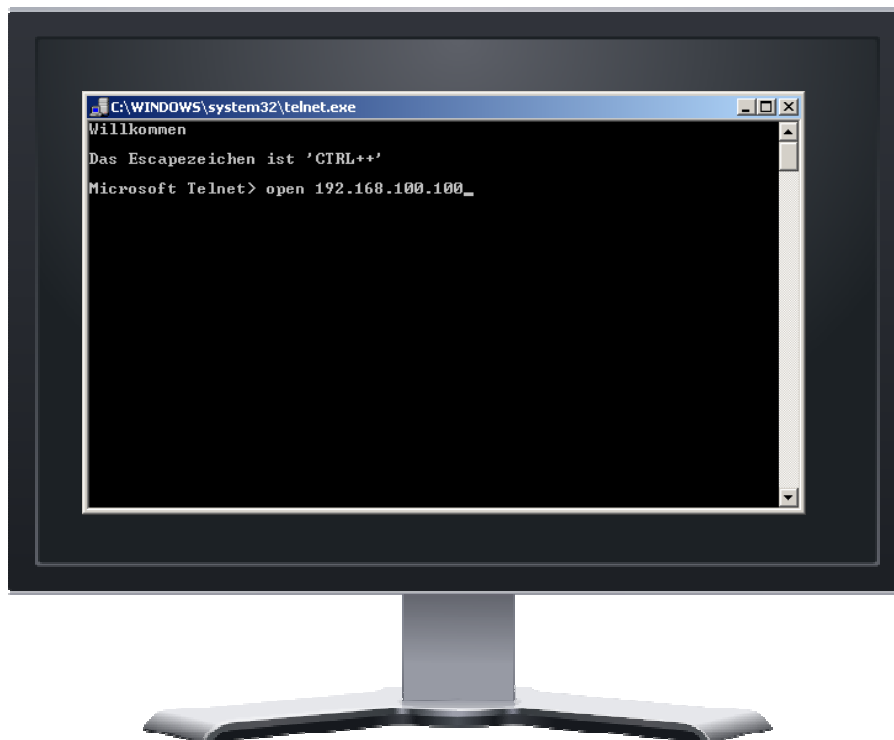
- 1.) The AK-XXL product is switched on.
- 2.) The IP Adresse is set (and/or unknown). Refer to "Setting the IP address"
- 3.) The AK-XXL product is not occupied
- 4.) The program "TELNET" is available.

### Example:

The settings for AK-XXL products shall be checked.

1

Start the program Telnet. You will find it either on the PC in the directory "WINDOWS" or it is available on a system ( OS/2 , Linux ) by entering "TELNET" + < ENTER>. Then it is possible to connect to the AK-XXL products by entering the IP address.

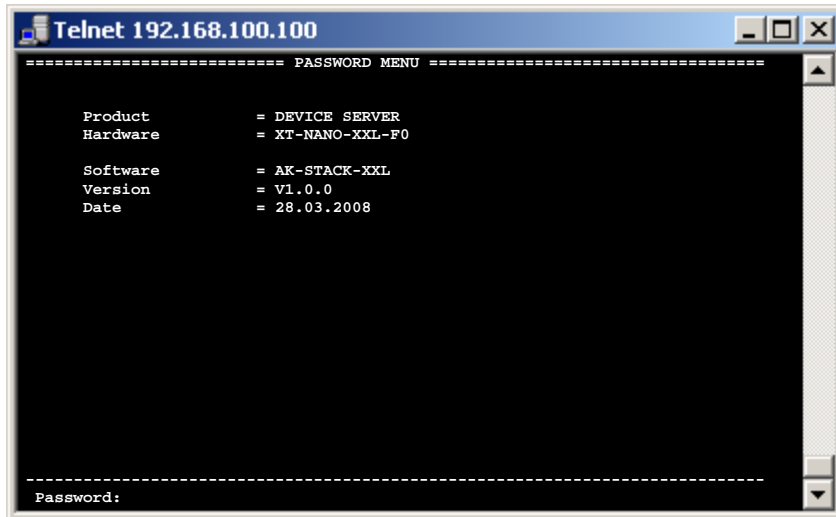


# Configuration with TELNET

## Configuring AK-XXL products

2

If you have entered the correct IP address of AK-XXL products, the message “Password Menu” is displayed on the screen. Enter “XT” for the password request.



```
Telnet 192.168.100.100
===== PASSWORD MENU =====

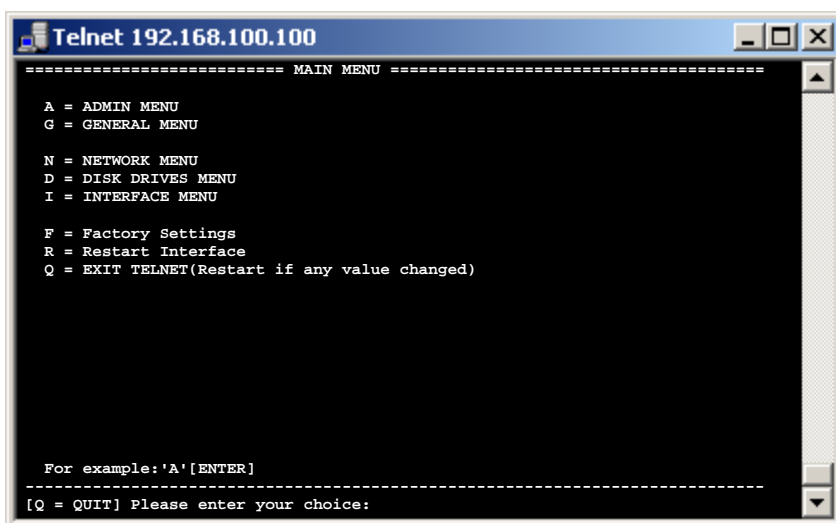
Product      = DEVICE SERVER
Hardware     = XT-NANO-XXL-F0

Software     = AK-STACK-XXL
Version      = V1.0.0
Date         = 28.03.2008

-----
Password:
```

3

Then press the RETURN key, a short overview of the options for the configuration is displayed.



```
Telnet 192.168.100.100
===== MAIN MENU =====

A = ADMIN MENU
G = GENERAL MENU

N = NETWORK MENU
D = DISK DRIVES MENU
I = INTERFACE MENU

F = Factory Settings
R = Restart Interface
Q = EXIT TELNET(Restart if any value changed)

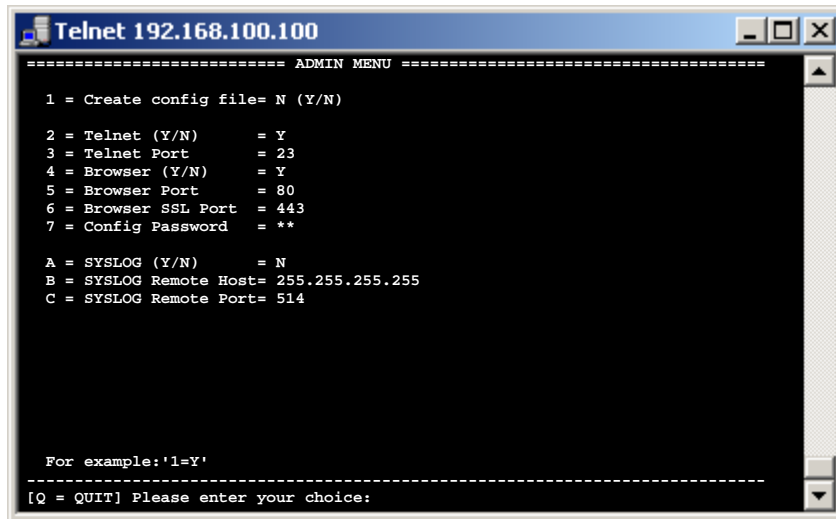
For example: 'A'[ENTER]
-----
[Q = QUIT] Please enter your choice:
```

# Configuration with TELNET

## Configuring AK-XXL products

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Item A, the “ADMIN MENU”



```
Telnet 192.168.100.100
===== ADMIN MENU =====
1 = Create config file= N (Y/N)
2 = Telnet (Y/N)           = Y
3 = Telnet Port            = 23
4 = Browser (Y/N)          = Y
5 = Browser Port           = 80
6 = Browser SSL Port       = 443
7 = Config Password        = **

A = SYSLOG (Y/N)           = N
B = SYSLOG Remote Host=    255.255.255.255
C = SYSLOG Remote Port=    514

For example: '1=Y'
-----
[Q = QUIT] Please enter your choice:
```

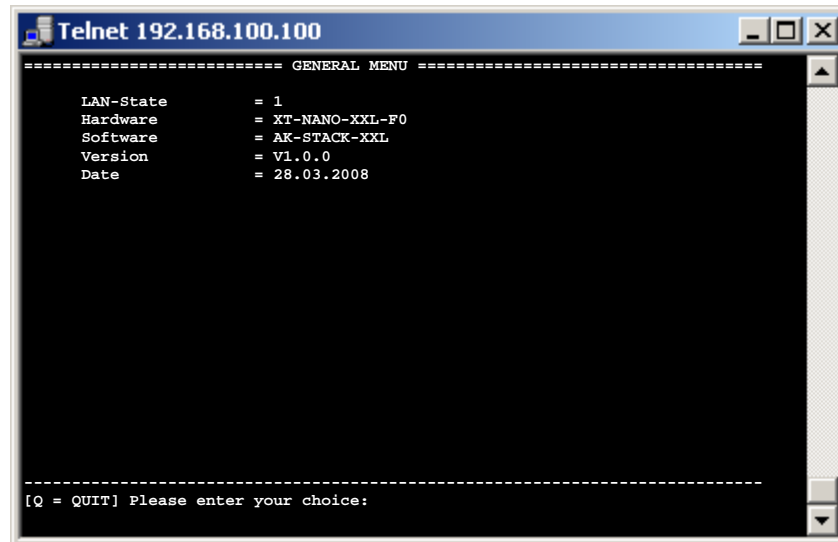
- 1 = Create config file= N (Y/N):** Using this function an EEPROM file can be set with the current settings. It is possible to download this file by FTP from the AK-XXL product.
- 2 = Telnet (Y/N) = Y:** Using this item, it is possible to deactivate the TELNET function of the device.  
**3 = Telnet Port = 23:** Here you change the port for the TELNET access.
- 4 = Browser (Y/N) = Y:** Here it is possible to deactivate the browser function.  
*Note: In order to be able to configure the device via the network, it is necessary that either the TELNET or the BROWSER function is activated.*
- 5 = Browser Port = 80:** With this function you can change the access port for the browser configuration.  
**6 = Browser SSL Port = 443:** Change the SSL access port for the browser configuration.
- 7 = Config Password = \*\*:** Using this function you can change the password for the configuration access
- A = SYSLOG (Y/N) = N:** Using this menu item it is possible to activate and deactivate the SYSLOG function.
- B = SYSLOG Remote Host= 255.255.255.255:** By default the SYSLOG messages are sent as broadcast, however it is possible to enter a direct target.  
*Example: B=192.168.0.26*
- C = SYSLOG Remote Port= 514:** Using this function it is possible to change the target port for SYSLOG.

# Configuration with TELNET

## Configuring AK-XXL products

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Item G, the “GENERAL MENU”



The screenshot shows a Telnet window titled "Telnet 192.168.100.100". The main content area displays the "GENERAL MENU" with the following information:

```
===== GENERAL MENU =====  
  
LAN-State      = 1  
Hardware       = XT-NANO-XXL-F0  
Software       = AK-STACK-XXL  
Version        = V1.0.0  
Date           = 28.03.2008  
  
-----  
[Q = QUIT] Please enter your choice:
```

The information regarding the interface are displayed under the menu item “GENERAL Menu“. In this menu you can read the current firmware version.



# Configuration with TELNET

Configuring AK-XXL products

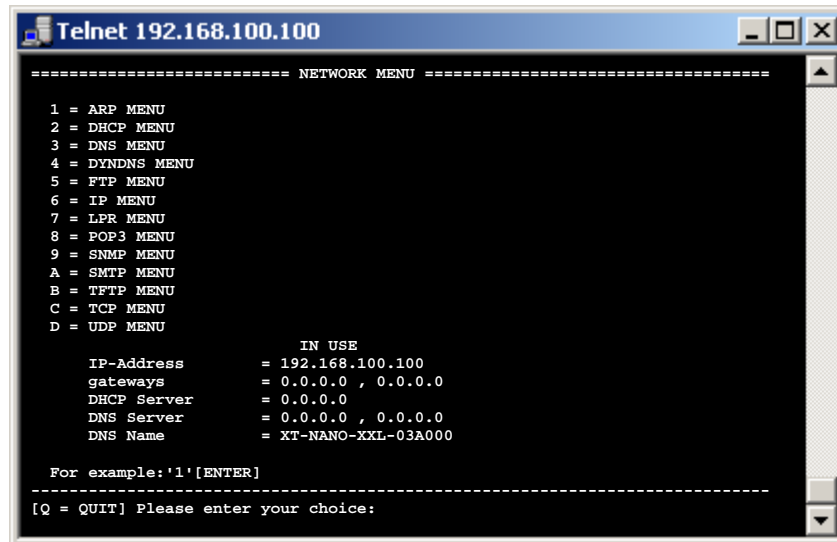
## NETWORK MENU

# Configuration with TELNET

## Configuring AK-XXL products

### 6

## NETWORK MENU



```
Telnet 192.168.100.100
===== NETWORK MENU =====
1 = ARP MENU
2 = DHCP MENU
3 = DNS MENU
4 = DYNDNS MENU
5 = FTP MENU
6 = IP MENU
7 = LPR MENU
8 = POP3 MENU
9 = SNMP MENU
A = SMTP MENU
B = TFTP MENU
C = TCP MENU
D = UDP MENU

                IN USE
IP-Address      = 192.168.100.100
gateways        = 0.0.0.0 , 0.0.0.0
DHCP Server     = 0.0.0.0
DNS Server      = 0.0.0.0 , 0.0.0.0
DNS Name        = XT-NANO-XXL-03A000

For example: '1' [ENTER]
-----
[Q = QUIT] Please enter your choice:
```

- 1 = ARP MENU:** In the ARP menu it is possible to set the Timeout for ARP entries. Additionally it is possible to view the ARP-Cache
- 2 = DHCP MENU:** Under the DHCP menu it is possible to switch the DHCP and BOOTP function and also directly enter a DHCP server
- 3 = DNS MENU:** By means of this menu it is possible to set the DNS name and the domain of the device as well as two DNS servers. Additionally it is possible to view the DNS-Cache.
- 4 = DYNDNS MENU:** Using this function it is possible to set the DYNDNS function by entering the user name, password and the DYNDNS name. To do so, a user account at <http://www.dyndns.com/> is required.
- 5 = FTP MENU:** Using this menu it is possible to influence the FTP function by changing the access port or the password.
- 6 = IP MENU** In the IP menu it is possible to set the IP address and the subnet mask.
- 7 = LPR MENU** Using this menu item it is possible to deactivate the LPR function or to change the port.
- 8 = POP3 MENU** With the help of this menu you can set a POP3 account. Using this account you can then receive e-mails and send data via an attachment or via the message contents at the interface of a AK-XXL product.
- 9 = SNMP MENU** The SNMP menu is used to enter an SNMP-Trap-Host or to set the SNMP-Community.
- A = SMTP MENU** Using this option it is possible to set an account for outgoing e-mails. It is possible to send it in the HTML, ATTACHEMENT or in the TEXT format. It is also possible to send with SMTP-AUTH.
- B = TFTP-MENU** Using this function it is possible to activate the update function via TFTP and to set the port of the TFTP server.
- C = TCP-MENU** Using this menu item it is possible to adapt the TCP-Port Timeout and switch the functions CheckLine and Naglemode. Additionally it is possible to check the open TCP connections.
- D = UDP-MENU** Using the UDP menu it is possible to set the UDP-Timeout and view the used connections.



#### Note:

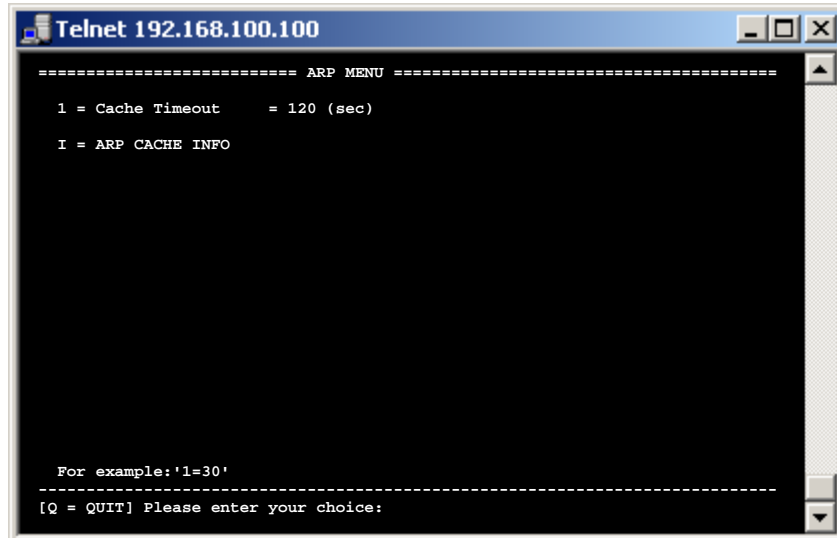
Enter q for quit in order to quit the menu. All modified values will be automatically saved. "used" will show you the currently used values.

# Configuration with TELNET

## Configuring AK-XXL products

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### Item 1, the “ARP Menu”



```
Telnet 192.168.100.100

===== ARP MENU =====

1 = Cache Timeout      = 120 (sec)

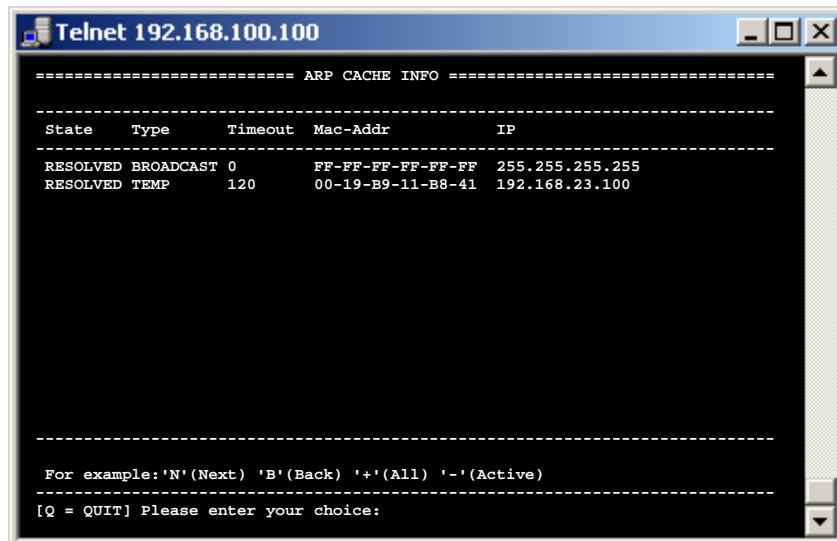
I = ARP CACHE INFO

For example: '1=30'
-----
[Q = QUIT] Please enter your choice:
```

- 1=Cache Timeout :** The Cache Timeout designates the period until an inactive ARP entry is being deleted.  
*Example: 1=60*
- I= ARP CACHE INFO :** Using this function it is possible to view the existing ARP entries.

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### Subitem I, “ARP CACHE INFO”



```
Telnet 192.168.100.100

===== ARP CACHE INFO =====

-----
State   Type      Timeout  Mac-Addr      IP
-----
RESOLVED BROADCAST 0      FF-FF-FF-FF-FF-FF 255.255.255.255
RESOLVED TEMP      120     00-19-B9-11-B8-41 192.168.23.100

-----

For example: 'N' (Next) 'B' (Back) '+' (All) '-' (Active)
-----
[Q = QUIT] Please enter your choice:
```

**State  
Resolved**

#### Explanation

Resolved means that an ARP request has taken place and a MAC address had been reported back to the IP 192.168.23.100 from a terminal.

**Pending  
(still needs to be done)**

Such entries had been requested in the network but not yet responded by a terminal.

**FREE**

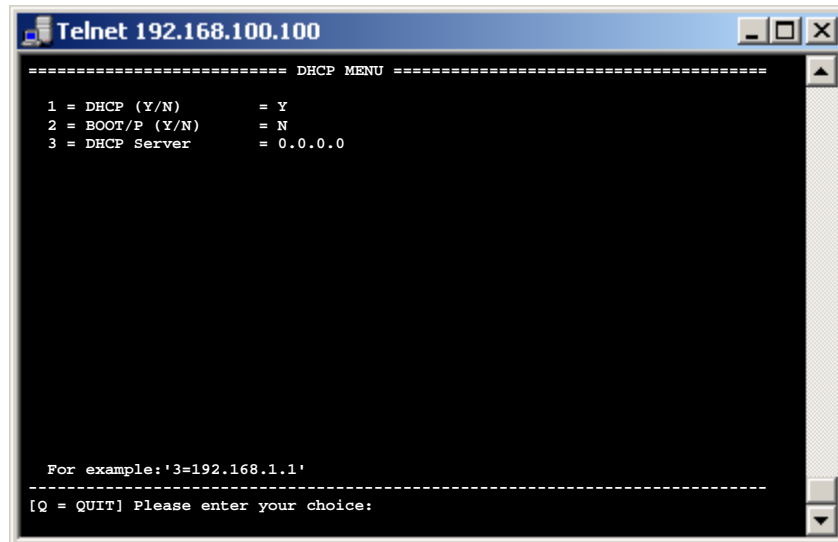
A free space for a possible additional ARP entry (will only be listed to activate the <ALL> display. In order to activate the <ALL> enter a “+”)

# Configuration with TELNET

## Configuring AK-XXL products

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#### Item 2, the “DHCP Menu”

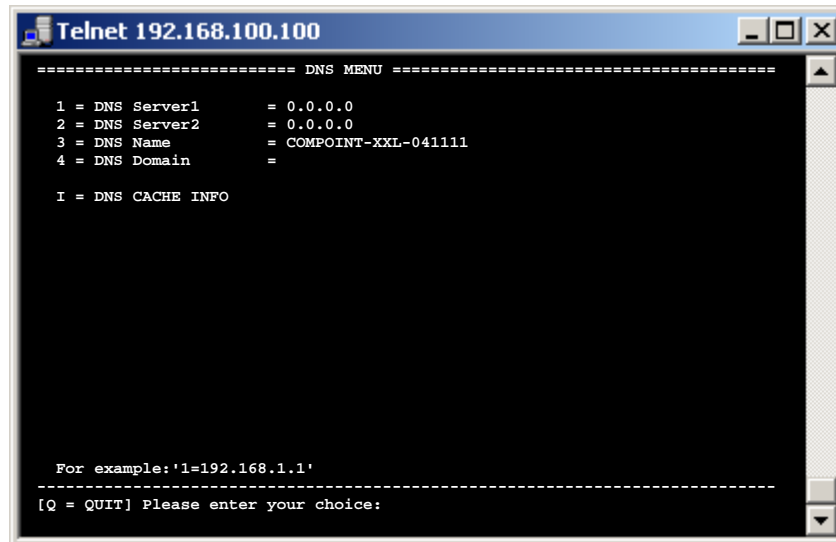


- 1 = DHCP (Y/N) :** Using this functions it is possible to activate or deactivate the DHCP function.
- 2 = BOOT/P (Y/N) :** Using this configuration item it is possible to activate or deactivate the BOOT/P
- 3 = DHCP Server :** If the IP address of the DHCP server is known or if you want to select a certain DHCP server it is possible to enter it here.  
*Example: a=192.168.0.35*

# Configuration with TELNET

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### Item 3, the "DNS Menu"



```
Telnet 192.168.100.100
===== DNS MENU =====
1 = DNS Server1      = 0.0.0.0
2 = DNS Server2      = 0.0.0.0
3 = DNS Name         = COMPOINT-XXL-041111
4 = DNS Domain       =
I = DNS CACHE INFO

For example: '1=192.168.1.1'
-----
[Q = QUIT] Please enter your choice:
```

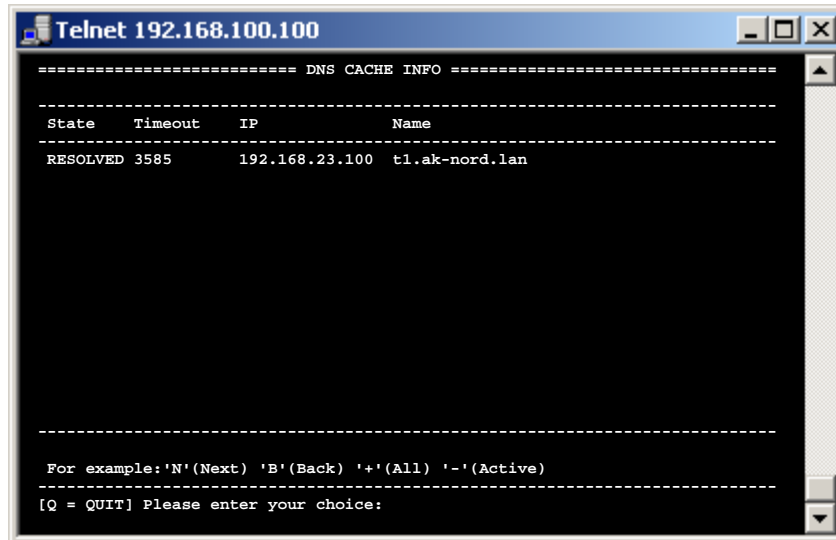
- 1 = DNS Server1 :** If an DNS server is available or if you want to select a certain DNS server it is possible to enter it here.  
*Example: b=192.168.0.66*
- 2 = DNS Server2 :** If a 2<sup>nd</sup> DNS server is available, enter it here.  
*Example: c=192.168.0.67*
- 3 = DNS Name :** If you use DNS, it is possible to enter the DNS name here.  
*Example: 4=Compoint-XXL*
- 4 = DNS Domain :** If a domain is available, you can enter it here.  
*Example: d=musterdomain.de*
- I = DNS CACHE INFO :** Usig this function it is possible to view the performed DNS requests and their results

# Configuration with TELNET

## Configuring AK-XXL products

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### Subitem I, "DNS CACHE INFO"



```
Telnet 192.168.100.100
===== DNS CACHE INFO =====
-----
State      Timeout   IP          Name
-----
RESOLVED   3585      192.168.23.100  t1.ak-nord.lan

-----

For example: 'N' (Next) 'B' (Back) '+' (All) '-' (Active)
[Q = QUIT] Please enter your choice:
```

**State**  
**Resolved**

#### Explanation

Resolved means that a DNS request has taken place and that an IP address for the DNS name t1.ak-nord.lan had been responded by an DNS server.

**Pending**  
**(still needs to be done)**

Such entries had been requested via the DNS server but had not yet been responded by it

**FREE**

A free space for a possible additional ARP entry (will only be listed to activate the <ALL> display. In order to activate the <ALL> display enter a "+")

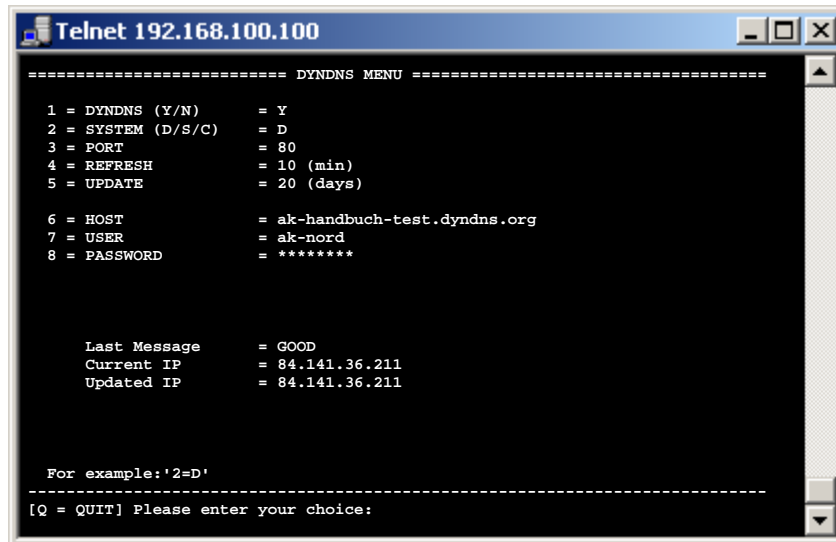


# Configuration with TELNET

## Configuring AK-XXL products

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#### Item 4, the "DYNDNS Menu"



```
Telnet 192.168.100.100

===== DYNDNS MENU =====

1 = DYNDNS (Y/N)      = Y
2 = SYSTEM (D/S/C)    = D
3 = PORT              = 80
4 = REFRESH           = 10 (min)
5 = UPDATE            = 20 (days)

6 = HOST              = ak-handbuch-test.dyndns.org
7 = USER              = ak-nord
8 = PASSWORD           = *****

Last Message         = GOOD
Current IP            = 84.141.36.211
Updated IP            = 84.141.36.211

For example: '2=D'
-----
[Q = QUIT] Please enter your choice:
```

1 = DYNDNS Y/N

Here you can determine via "Y" = Yes or "N" = No, if this function is active.

2 = SYSTEM D/S/C

Here you select the type of the process.  
D = Dynamic / S = Static / C = Custom

3 = PORT

Here you can determine the target port of the requests or of the registration. Either port 80 = web server or 8245 to bypass the proxy server.

4 = REFRESH \* min

Here you determine in which intervals the checking of the IP address is taking place.

5 = UPDATE \* days

Here you determine when the new registration of the IP address will take place at the latest on the DYNDNS server. This entry only applies if your IP address does not change within the determined period of time. DYNDNS prescribes the registration after 27 days at the latest. Otherwise the name resolution e.g. mydev.dyndns.org will no longer be responded.

6 = HOST

7 = USER

8 = PASSWORD

Includes your account data by which you have registered at DYNDNS.

Last Message

Current IP

Updated IP

current status

current IP address of router1

saved IP address



#### NOTE:

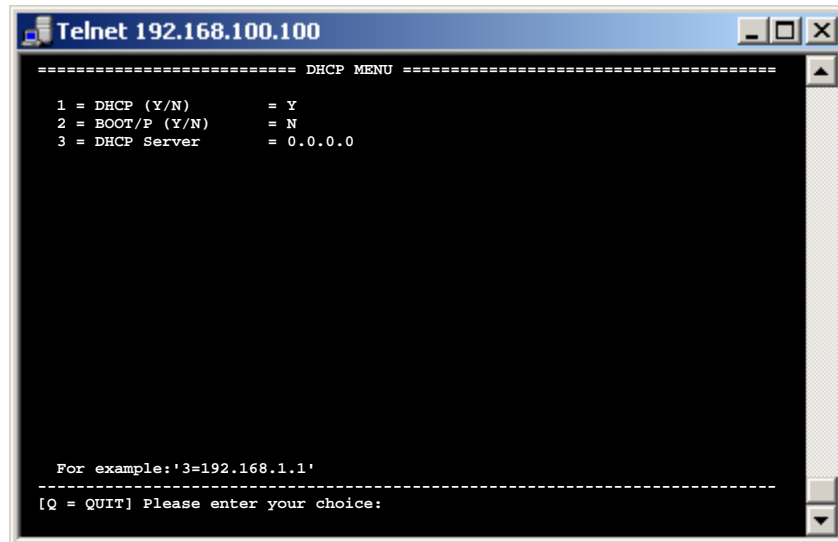
**If several AK-Nord interfaces should be available, please only activate one for the DYNDNS procedure. The availability of the different interfaces can be accessed via the PORT – FORWARDING within your router /firewall system**

# Configuration with TELNET

## Configuring AK-XXL products

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Item 5, the “FTP menu“



- |                      |  |
|----------------------|--|
| 1 = FTP (Y/N)        | Using this option you can activate or deactivate the function FTP server   |
| 2 = FTP Data Port    | With the help of this item it is possible to change the access port for the internal FTP server.                       |
| 3 = FTP SSL Port     | Same as “FTP Data Port“. But this applies for the SSL access   |
| 4 = FTP Port Timeout | This configuration item represents the term of the possible idle time of a TCP/IP network connection to the FTP server |
| 5 = FTP Password     | Using this option it is possible to create the password for the FTP access. “xt“ is entered as standard                |



#### **NOTE:**

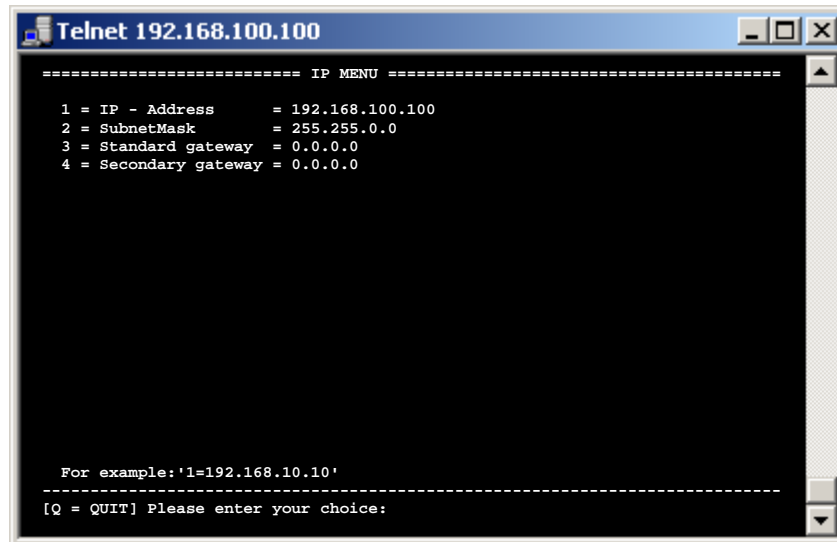
**When accessing the FTP server the user name is of no importance, only the password which is set in this menu will be checked by the interface. “xt“ is entered as standard password.**

# Configuration with TELNET

## Configuring AK-XXL products

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#### Menu 6, the "IP menu"



```
Telnet 192.168.100.100
===== IP MENU =====
1 = IP - Address      = 192.168.100.100
2 = SubnetMask       = 255.255.0.0
3 = Standard gateway = 0.0.0.0
4 = Secondary gateway = 0.0.0.0

For example: '1=192.168.10.10'
-----
[Q = QUIT] Please enter your choice:
```

#### 1 = IP – Address

With this item it is possible to change the IP address.  
*Example: 2=192.168.0.1*

#### 2 = SubnetMask

With this option it is possible to change the subnet mask.  
*Example: 3=255.255.255.0*

#### 3 = Standard gateway

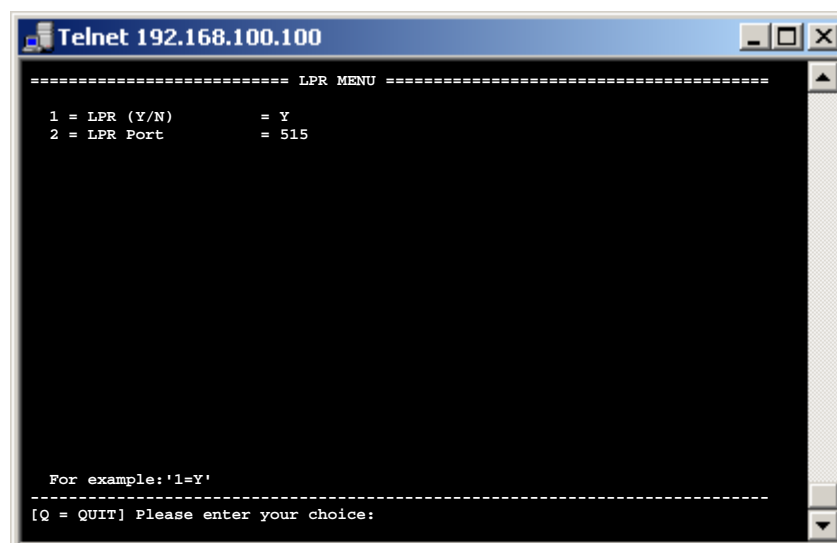
If a standard gateway is available or if you want to select a certain gateway, it is possible to enter this gateway here.  
*Example: 8=192.168.0.25*

#### 4 = Secondary gateway

If an additional gateway is available, it can be entered here  
*Example: 9=192.168.0.26*

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#### Item 7, the "LPR menu"



```
Telnet 192.168.100.100
===== LPR MENU =====
1 = LPR (Y/N)        = Y
2 = LPR Port         = 515

For example: '1=Y'
-----
[Q = QUIT] Please enter your choice:
```

#### 1 = LPR (Y/N)

Using this item it is possible to activate or deactivate the LPR function

#### 2 = LPR Port

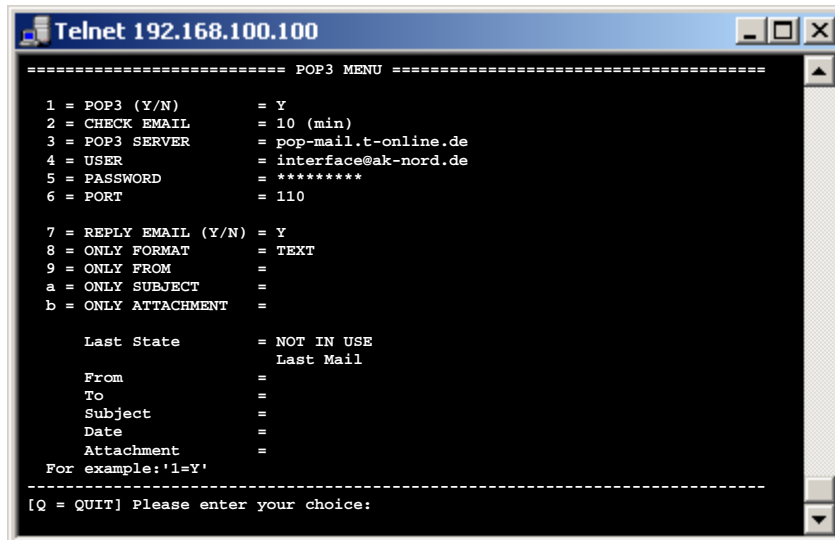
With this option you can change the TCP/IP port (STANDARD = 515)

# Configuration with TELNET

## Configuring AK-XXL products

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#### Menu 8, the "POP3 menu"



```
Telnet 192.168.100.100
===== POP3 MENU =====
1 = POP3 (Y/N)           = Y
2 = CHECK EMAIL          = 10 (min)
3 = POP3 SERVER           = pop-mail.t-online.de
4 = USER                 = interface@ak-nord.de
5 = PASSWORD              = *****
6 = PORT                  = 110

7 = REPLY EMAIL (Y/N)    = Y
8 = ONLY FORMAT           = TEXT
9 = ONLY FROM             =
a = ONLY SUBJECT          =
b = ONLY ATTACHMENT       =

Last State               = NOT IN USE
                          Last Mail
From                      =
To                        =
Subject                   =
Date                     =
Attachment                =
For example: '1=Y'
-----
[Q = QUIT] Please enter your choice:
```

- 1 = POP3 (Y/N)** Using this option it is possible to activate the POP3 function. If it is activated, the e-mails will be received by the POP e-mail inbox at an interval which is set under item 2 and the contents of the message of the e-mail is output at the indicated interface.
- 2 = CHECK EMAIL** The time interval at which e-mails are received
- 3 = POP3 SERVER** At this position the POP3 inbox server of your company or of your provider is entered.  
*Example: 3=pop-mail.t-online.de*
- 4 = USER** Here you enter the user name and the password for the POP3 inbox access.  
**5 = PASSWORD** (with a few providers, the e-mail address is the same as the user name)
- 6 = PORT** The standard TCP port for POP3 is 110, thus it is in most cases not necessary to change it
- 7 = REPLY EMAIL (Y/N)** Using this option, it is possible to have confirmed each successfully processed e-mail message via the e-mail emulation. To do so, of course a mail outgoing account needs to be created under item "A" of the "NETWORK Menu" in the „SMTP Menu“.
- 8 = ONLY FORMAT** Here you can filter the format. Possible options are TEXT, HTML or ATTACHMENT. In doing so, it is determined which part of the e-mail is transmitted to the interface. One of the options needs to be indicated!
- 9 = ONLY FROM** This option allows to evaluate only e-mails of a certain sender
- a = ONLY SUBJECT** Here it is possible to indicate an additional filter for the reference line. This means, it is possible to indicate another "password" in addition to the control command "DEVICE=1" (1=interface 1), which can be defined in this option.
- b = ONLY ATTACHMENT** Using this option, it is possible to define the name of the attachment which needs to be evaluated. If there is no indication, all will be output.



#### **NOTE:**

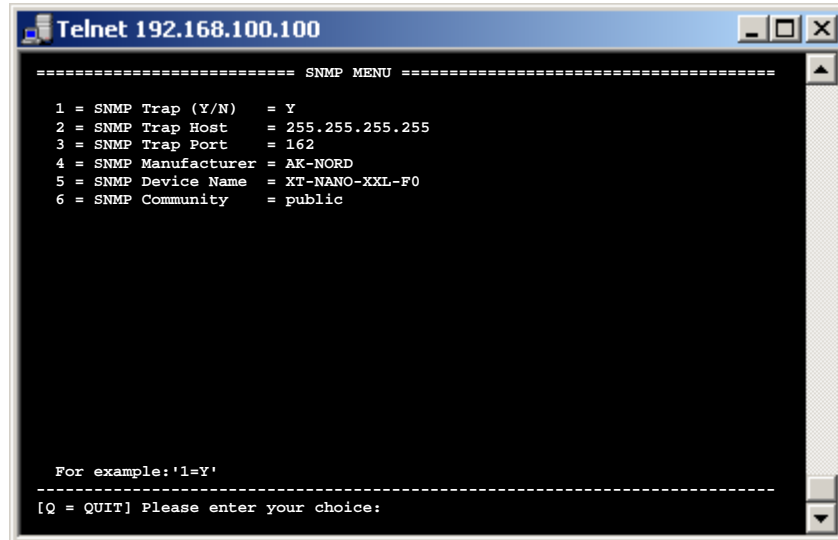
**Refer to application example: Email receipt (POP3)**

# Configuration with TELNET

## Configuring AK-XXL products

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Menu 9, the “SNMP menu”



```
Telnet 192.168.100.100
===== SNMP MENU =====
1 = SNMP Trap (Y/N)      = Y
2 = SNMP Trap Host      = 255.255.255.255
3 = SNMP Trap Port      = 162
4 = SNMP Manufacturer    = AK-NORD
5 = SNMP Device Name     = XT-NANO-XXL-F0
6 = SNMP Community      = public

For example: '1=Y'
-----
[Q = QUIT] Please enter your choice:
```

- 1 = SNMP Trap (Y/N)
- 2 = SNMP Trap Host
- 3 = SNMP Trap Port

- 4 = SNMP Manufacturer
- 5 = SNMP Device Name
- 6 = SNMP Community

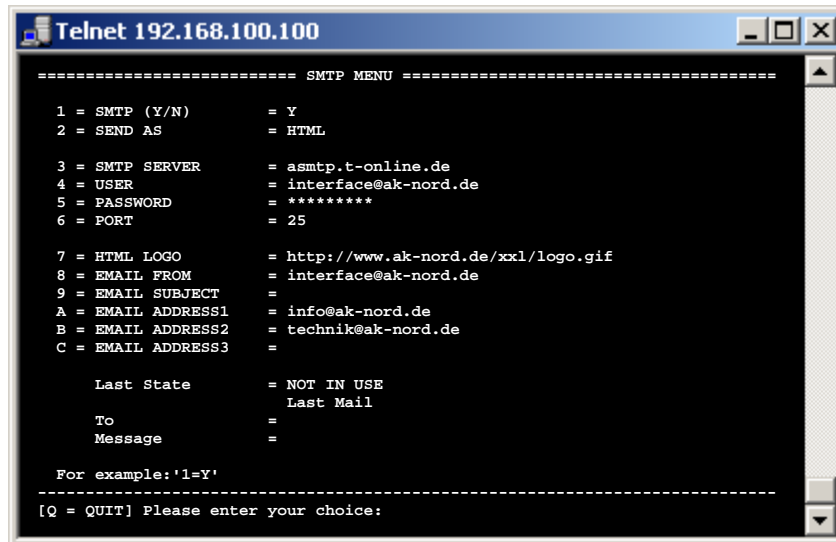
If you set this option, all released events are sent to an enterprise management system by SNMP-TRAP. It is possible to activate the single traps e.g. in the ALERT menus of the interfaces

# Configuration with TELNET

## Configuring AK-XXL products

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#### Menu A, the "SMTP menu"



```
Telnet 192.168.100.100

===== SMTP MENU =====

 1 = SMTP (Y/N)           = Y
 2 = SEND AS              = HTML

 3 = SMTP SERVER          = asmtt.t-online.de
 4 = USER                 = interface@ak-nord.de
 5 = PASSWORD              = *****
 6 = PORT                  = 25

 7 = HTML LOGO             = http://www.ak-nord.de/xxl/logo.gif
 8 = EMAIL FROM            = interface@ak-nord.de
 9 = EMAIL SUBJECT         =
A = EMAIL ADDRESS1        = info@ak-nord.de
B = EMAIL ADDRESS2        = technik@ak-nord.de
C = EMAIL ADDRESS3        =

  Last State              = NOT IN USE
                        Last Mail
    To                    =
  Message                 =

For example: 'l=Y'
-----
[Q = QUIT] Please enter your choice:
```

**1 = SMTP (Y/N)**

Using this function it possible to activate or deactivate the SMTP function

**2 = SEND AS**

Using this option, you determine in which format the e-mail will be sent. You can choose among TEXT, HTML or ATTACHMENT

**3 = SMTP SERVER**

At this position the SMTP server of your company or of your provider is entered.  
*Example: 3=asmtt.t-online.de*

**4 = USER**

Here you enter the user name and the password for the SMTP access.  
(with a few providers the e-mail address is same as the user name)

**5 = PASSWORD**

**6 = PORT**

The standard TCP port for SMTP is 25 and thus it does not need to be changed in most cases

**7 = HTML LOGO**

At this positions it is possible to exchange the logo for the e-mails in the HTML format by entering a [HTTP://](http://) address, which is directly linked to e.g.a logo file

**8 = EMAIL FROM**

Here you define the sender address.

**9 = EMAIL SUBJECT**

Using this option, you can enter your proper reference. The following will be used as standard reference line.  
*Example: XT-NANO-XXL-03A000 alert message from:192.168.100.100*

**A = EMAIL ADDRESS1**

**B = EMAIL ADDRESS2**

**C = EMAIL ADDRESS3**

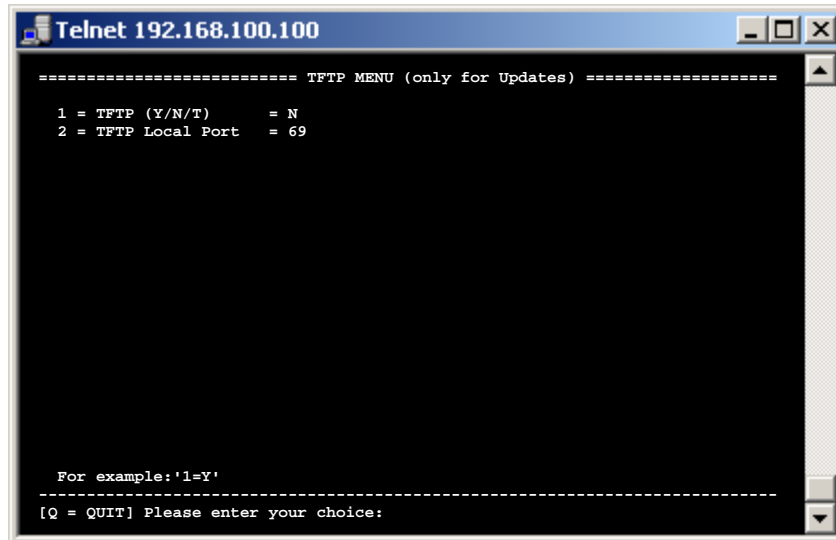
Here you can enter 3 e-mail recipients.

# Configuration with TELNET

## Configuring AK-XXL products

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Menu B, the “TFTP menu”



```
Telnet 192.168.100.100
===== TFTP MENU (only for Updates) =====
1 = TFTP (Y/N/T)      = N
2 = TFTP Local Port    = 69

For example: 'l=Y'
-----
[Q = QUIT] Please enter your choice:
```

1 = TFTP (Y/N/T)

Using this function you can activate, deactivate or temporarily set the TFTP function.

2 = TFTP Local Port

The standard TCP port for TFTP is 69 and thus it is not necessary to change it in most cases



**NOTE:**

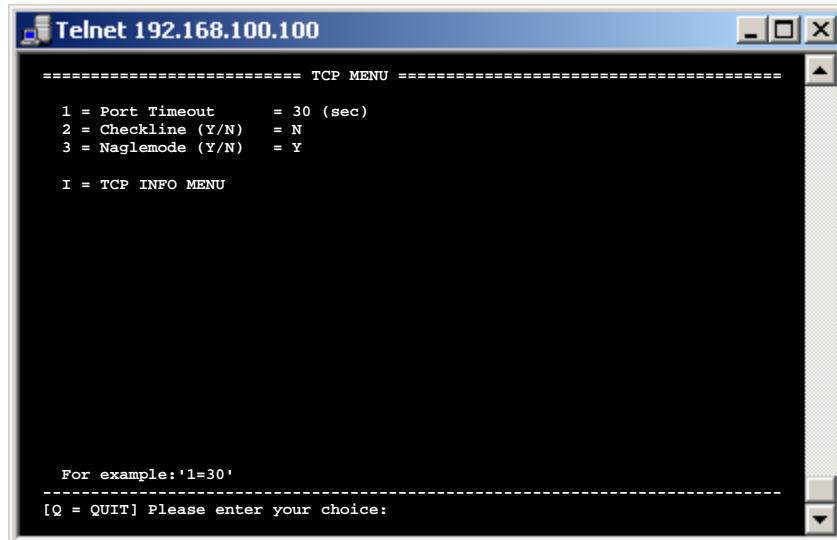
*The TFTP function is only provided for network firmware updates and not to transfer data using the interface. If the port is changed, it is no longer possible to use the update function of XT-ADMIN.*

# Configuration with TELNET

## Configuring AK-XXL products

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### Menu C, the “TCP menu“



```
Telnet 192.168.100.100
===== TCP MENU =====
1 = Port Timeout      = 30 (sec)
2 = Checkline (Y/N)   = N
3 = Naglemode (Y/N)   = Y
I = TCP INFO MENU

For example: '1=30'
-----
[Q = QUIT] Please enter your choice:
```

#### 1 = Port Timeout

Determines when an inactive connection needs to be terminated, entry in seconds.

*Example: 7=25*

*Porttimeout = 0 deactivates the Porttimeout.*

#### 2 = Checkline (Y/N)

If this function is activated, the interface will check if there is a target connection. If the PC had been switched off, the port timeout runs automatically (NETWORK-MENU → IP MENU) and the interface terminates the connection when the period of time has elapsed and then will immediately try to establish a new connection.

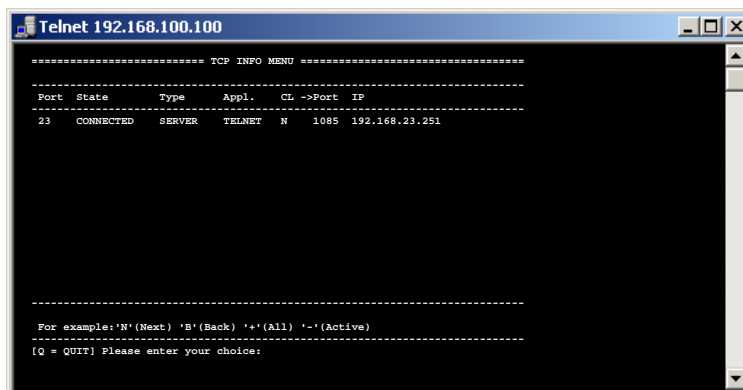
#### 3 = Naglemode (Y/N)

If you select 3=Y, no additional ACK package will be sent after having sent the data package. However it will cause that the connection partner will possibly wait for 200 ms until the package is transferred to the application

*Example: 3=N*

#### I = TCP INFO MENU

At this position it is possible to view the TCP connections and their statuses.



```
Telnet 192.168.100.100
===== TCP INFO MENU =====
Port  State  Type  Appl.  CL  ->Port  IP
-----
23    CONNECTED  SERVER  TELNET  N    1085    192.168.23.251

For example: 'N'(Next) 'B'(Back) '+'(All) '-'(Active)
-----
[Q = QUIT] Please enter your choice:
```

#### State

**CONNECTED**

#### Explanation

Connected means that the connection is established. Incoming as well as outgoing connection are displayed. They are distinguished in the column “Type”. SERVER means incoming connections and CLIENT means outgoing connections.

**ARPRESOLVING  
DNSRESOLVING**

These entries had been requested via the DNS server, but they had not yet been responded. The same applies for ARP requests, they had been sent to the network but not yet responded.

**LISTENING**

TCP ports waiting for incoming connections.

Will only be listed for the activation of the <ALL> display. In order to activate the <ALL> display, enter a “+”



# Configuration with TELNET

## Configuring AK-XXL products

21

### Menu D, the “UDP menu”



```
Telnet 192.168.100.100
===== UDP MENU =====
1 = Port Timeout      = 30 (sec)
I = UDP INFO MENU

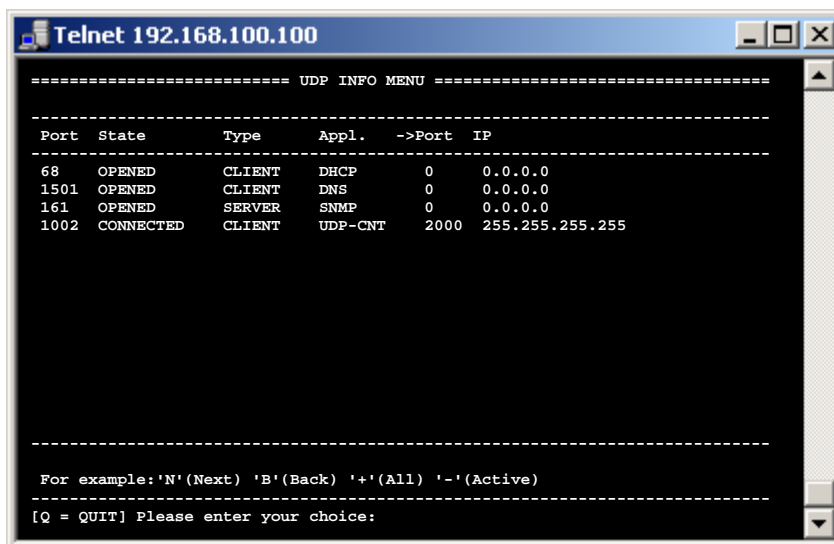
For example: '1=30'
-----
[Q = QUIT] Please enter your choice:
```

**1 = Port Timeout**

Determine when an inactive connection needs to be terminated, input in seconds.  
*Example: 7=25*  
*Porttimeout = 0 deactivates the Porttimeout.*

**I = UDP INFO MENU**

Using this option you can view the UDP connections and their statuses.



```
Telnet 192.168.100.100
===== UDP INFO MENU =====

Port  State      Type      Appl.  -->Port  IP
-----
68    OPENED     CLIENT    DHCP   0        0.0.0.0
1501  OPENED     CLIENT    DNS    0        0.0.0.0
161   OPENED     SERVER    SNMP   0        0.0.0.0
1002  CONNECTED  CLIENT    UDP-CNT 2000     255.255.255.255

For example: 'N'(Next) 'B'(Back) '+'(All) '-'(Active)
-----
[Q = QUIT] Please enter your choice:
```

**State**  
**CONNECTED**

#### Explanation

Connected means that the connection is established. Incoming as well as outgoing connection are displayed. They are distinguished in the column “Type”. SERVER means incoming connections and CLIENT means outgoing connections.

**OPENED**

UDP ports waiting for incoming connections

**FREE**

A free space for a possibly additional UDP connection. (Will only be listed for the activation of the <ALL> display. In order to activate the <ALL> display, enter a “+”)

# Configuration with TELNET

Configuring AK-XXL products

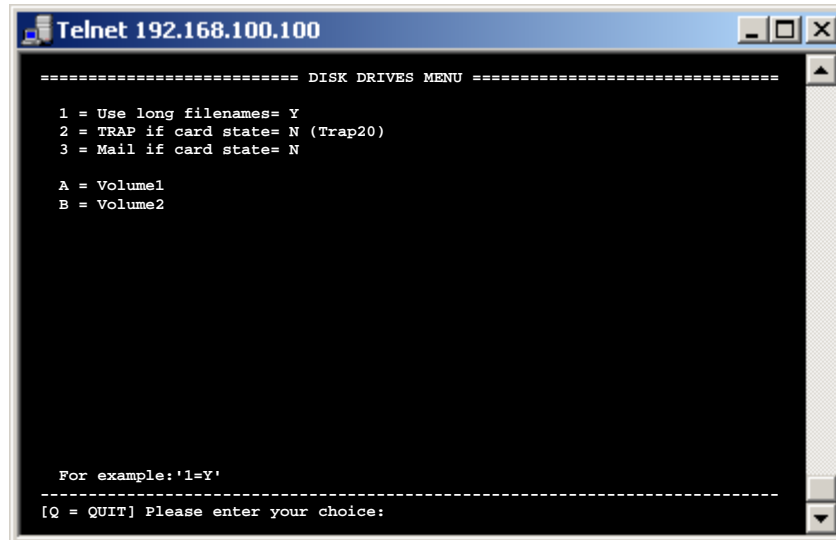
## DISK-DRIVE MENU

# Configuration with TELNET

## Configuring AK-XXL products

### 22

## DISK-DRIVE MENU



```
Telnet 192.168.100.100
===== DISK DRIVES MENU =====
1 = Use long filenames= Y
2 = TRAP if card state= N (Trap20)
3 = Mail if card state= N

A = Volume1
B = Volume2

For example: '1=Y'
-----
[Q = QUIT] Please enter your choice:
```

#### 1 = Use long filenames

If this function is switched off, the AK-XXL product only supports file and directory names which are shorter than 8 characters.

#### 2 = TRAP if card state

Here it is possible to notify the inserting or removing of a memory card by means of an SNMP TRAP. In order to use the function, the SNMP (NETWORK MENU → SNMP MENU) needs to be activated.

#### 3 = Mail if card state

Using this function an e-mail will be sent if a memory card is added or removed. In order to allow this, a server and a recipient needs to be set in the SMTP menu.

#### A = Volume1 B = Volume2

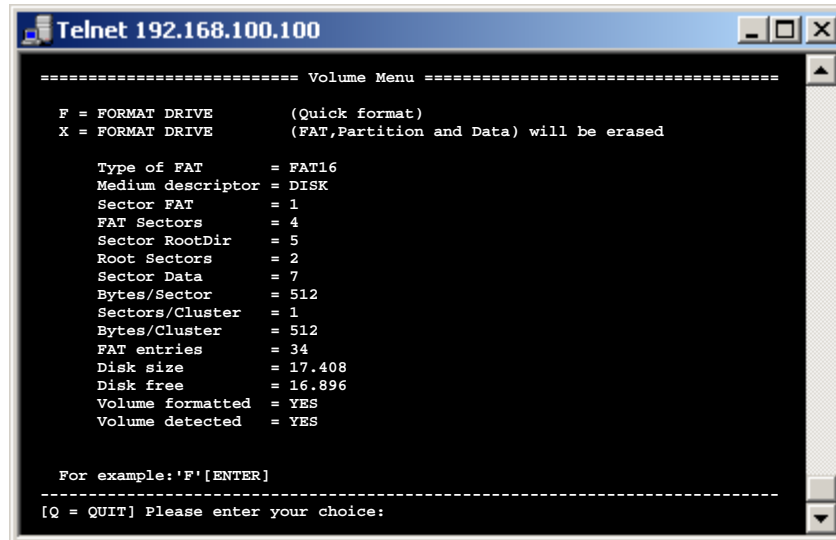
Using these menus, detailed information regarding the memory cards are displayed. In addition it is also possible to delete or completely format the memory cards. VOLUME1 is always available and represents a minimum FLASH memory in order to load e.g. a configuration file.

# Configuration with TELNET

## Configuring AK-XXL products

23

### VOLUME MENU



```
Telnet 192.168.100.100
===== Volume Menu =====
F = FORMAT DRIVE      (Quick format)
X = FORMAT DRIVE      (FAT,Partition and Data) will be erased

Type of FAT           = FAT16
Medium descriptor     = DISK
Sector FAT            = 1
FAT Sectors           = 4
Sector RootDir        = 5
Root Sectors          = 2
Sector Data           = 7
Bytes/Sector          = 512
Sectors/Cluster       = 1
Bytes/Cluster         = 512
FAT entries           = 34
Disk size             = 17.408
Disk free             = 16.896
Volume formatted      = YES
Volume detected       = YES

For example: 'F'[ENTER]
-----
[Q = QUIT] Please enter your choice:
```

**F = FORMAT DRIVE**  
**(Quick format)**

Here all data will be deleted from the memory

**X = FORMAT DRIVE**

Using this function, the memory will be completely reinitialized

**All other data are intended for error analysis.**

# Configuration with TELNET

Configuring AK-XXL products

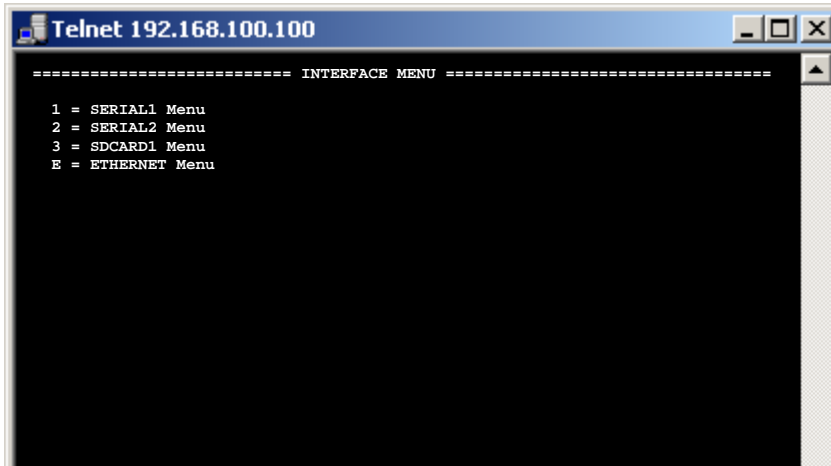
## INTERFACE MENU

# Configuration with TELNET

## Configuring AK-XXL products

24

## INTERFACE MENU



The menus are dynamic. This means, that the menu names will adapt themselves to the selected BUS. It is possible to select the BUS in the submenu of these two menus. The number of menus varies depending on how many physical interfaces are available on the product. As described in the above example of a COMPOINT-XXL there are two serial interfaces and a SDCARD interface. For a CONLINE-V24 accordingly only the “SERIAL1 Menu” and the “ETHERNET Menu” would be listed.

Please find the BUS variants which you can choose in the following table.

The menus of the different bus types are described below.

Please find detailed information regarding the BUS variants SPI, I2C, LCD, SDC and DFC in the [DesignGuide of the XT-NANO-XXL](#).

You can set the MAC address and the Ethernet speed in the “ETHERNET Menu”.

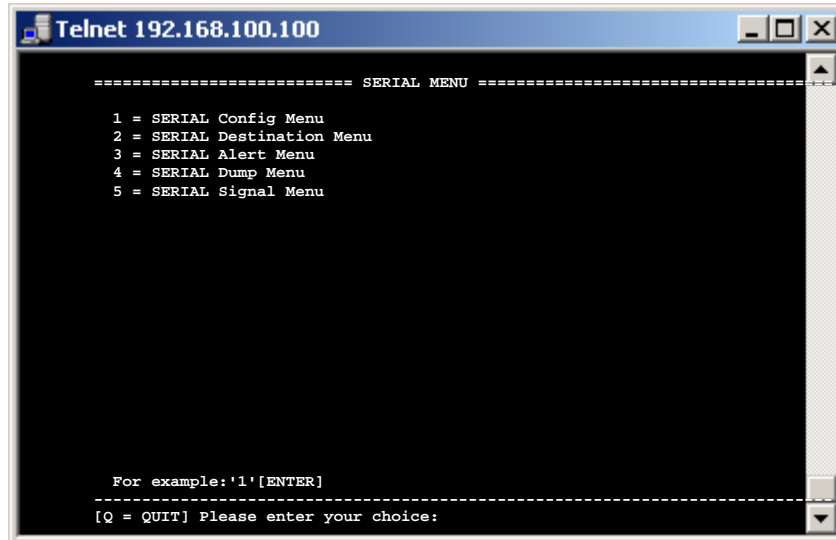
Interface BUS	XT-NANO- XXL	COMPOINT- LAN-AS-XXL
RS232	X	X
RS485	X	X
SPI	X	
I2C	X	
TTL-IO (no data transfer / lines can be switched HIGH/LOW)	X	
LCD (controlling the LCD display via SPI)	X	
SDC (controlling the SD cards via SPI)	X	
DFC (controlling the SD cards via SPI)	X	

# Configuration with TELNET

## Configuring AK-XXL products

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### BUS TYPE RS232 and RS485, INTERFACE MENU



```
Telnet 192.168.100.100

===== SERIAL MENU =====

1 = SERIAL Config Menu
2 = SERIAL Destination Menu
3 = SERIAL Alert Menu
4 = SERIAL Dump Menu
5 = SERIAL Signal Menu

For example: '1'[ENTER]
[Q = QUIT] Please enter your choice:
```

#### 1 = SERIAL Config Menu

With this option it is possible to change the configuration of the interface.

#### 2 = SERIAL Destination Menu

In the Destination Menu you can enter one or several targets to which the data can be automatically sent.

#### 3 = SERIAL Alert Menu

In this menu it is possible to release event messages which can be sent by SNMP or by e-mail.

#### 4 = SERIAL Dump Menu

In the Dump menu you can have displayed the data which the serial interface has received. It serves for the error analysis.

#### 5 = SERIAL Signal Menu

Here the status of the single signal lines is displayed.



#### Note:

**Quit the menu by entering *q* for “quit”. All written values will be initialized upon entry and can be used then.**

# Configuration with TELNET

## Configuring AK-XXL products

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### BUS TYPE RS232 and RS485, SERIAL Config Menu

```
Telnet 192.168.100.100

===== SERIAL Config Menu =====

1 = Baudrate           = 9600
2 = Databits           = 8
3 = Parity             = N
4 = Stopbits           = 1
5 = Flow Control       = N
6 = RTS Protocol       = 0
7 = DCD Protocol       = 0
8 = DTR Protocol       = 0
9 = DSR Protocol       = 0

a = Emulation          = TCPSERVER
b = EmuCode            = 0000
c = BUS                = RS485
d = InputTimeOut*10ms  = 0
e = Local Port         = 1002
f = Local SSL Port     = 0

STATE=HW ONLINE

For example: '1=9600'

-----
[Q = QUIT] Please enter your choice:
```

- 1=Baudrate:** Enter the baud rate of your terminal.  
The baud rate can be variably set from 1 to 1000000.  
Standard baud rates would be e.g.: 300, 600, 1200, 2400, 4800, 9600, 19200, 38400, 57600, 115200  
*Input example:* a=9600
- 2=Databits:** Enter the number of your data bits. It is possible to set the following data bits:  
7, 8  
*Input example:* b=8
- 3=Parity:** ODD = O , EVEN = E, M=MARK, S=SPACE, N=NONE  
*Example:* c=E
- 4=Stopbits:** Number of the stop bits, 1,2  
*Example:* d=1
- 5=FlowControl** Switches the flow control on or off. H = Hardware, S = Software, N = None  
*Example:* e=H
- 6=RTS Protocol:** Select the behavior of the RTS line (output) with this menu item  
h=0 → RTS Always ON  
h=1 → RTS Follows CTS  
h=2 → RTS Follows DSR  
h=3 → RTS Always ON + hardware protocol  
h=4 → RTS Follows CTS + hardware protocol  
h=5 → RTS Follows DSR + hardware protocol
- 7=DCD Protocol:** This menu item selects the behavior of the DCD line (output)  
i=0 → DCD Always ON  
i=1 → Indicates Connection  
i=2 → Follows DSR  
i=3 → Set to input
- 8=DTR Protocol:** This menu item selects the behavior of the DTR line (output)  
j=0 → DTR Always ON  
j=1 → Indicate Connection  
j=2 → Follows DSR
- 9=DSR Protocol:** This menu item selects the behavior of the DSR line (input)  
k=0 → DSR No Control  
k=1 → DSR Control Incoming  
k=2 → DSR Clear Connection  
k=3 → DSR Control Incoming und DSR Clear Connection

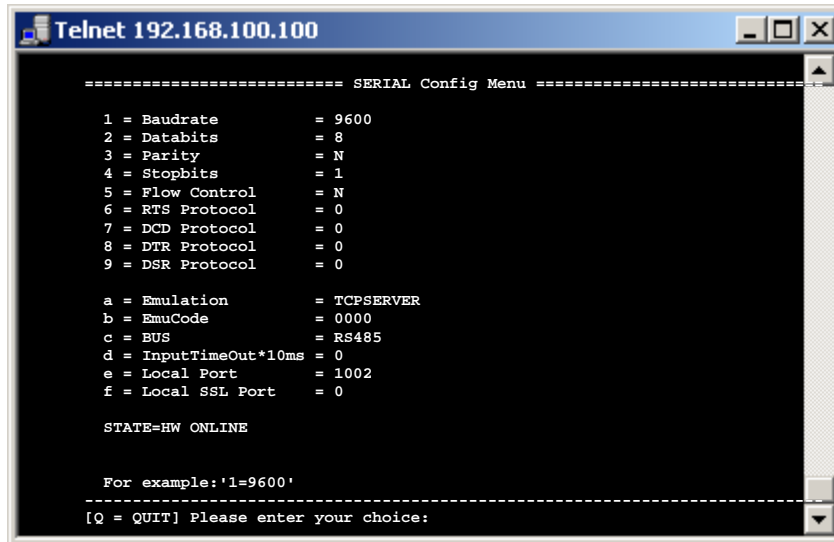


# Configuration with TELNET

## Configuring AK-XXL products

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### BUS TYPE RS232 and RS485, SERIAL Config Menu



```
Telnet 192.168.100.100

===== SERIAL Config Menu =====

 1 = Baudrate           = 9600
 2 = Databits           = 8
 3 = Parity              = N
 4 = Stopbits           = 1
 5 = Flow Control       = N
 6 = RTS Protocol       = 0
 7 = DCD Protocol       = 0
 8 = DTR Protocol       = 0
 9 = DSR Protocol       = 0

 a = Emulation          = TCPSERVER
 b = EmuCode            = 0000
 c = BUS                = RS485
 d = InputTimeOut*10ms = 0
 e = Local Port         = 1002
 f = Local SSL Port     = 0

STATE=HW ONLINE

For example: '1=9600'
-----
[Q = QUIT] Please enter your choice:
```

#### a=Emulation:

It is possible to use the following emulations:

Modem emulation	Input: a=MODEM
EMAIL	Input: a=EMAIL
TCPCLIENT	Input: a=TCPCLIENT
UDPCCLIENT	Input: a=UDPCCLIENT
UDPSERVER	Input: a=UDPSERVER
No emulation	Input: a=TCPSERVER

#### b=Emucode:

Using this menu item it is possible to release customized functions.

#### c=BUS

Here it is possible to enter the BUS types indicated on page 38  
RS232, RS485  
ONLY for XT-NANO-XXL → SPI, I2C, TTL-IO, SDC, DFC, LCD.

#### d = InputTimeOut\*10ms:

Determines how long the interface shall wait until incoming data are being sent. This value is important if the packages are not completely received at the target since the data are more rapidly sent into the network from the interface than from the terminal to the AK-XXL product. In our example the value is set to 30. This way, the interface will wait 300 ms after having received the last byte on the serial interface and will only then send the package.

Example: 9=30 (Timeout to 300ms)

#### e = Local Port:

Here it is possible to define the TCP/IP or UDP port which is admitted for the corresponding serial interface. If you enter 23 (Telnet) or 80 (browser) then it is no longer possible to configure the device via this service, but the data (requests) from the browser or Telnet will be directly output via the serial interface.

#### f = Local SSL Port:

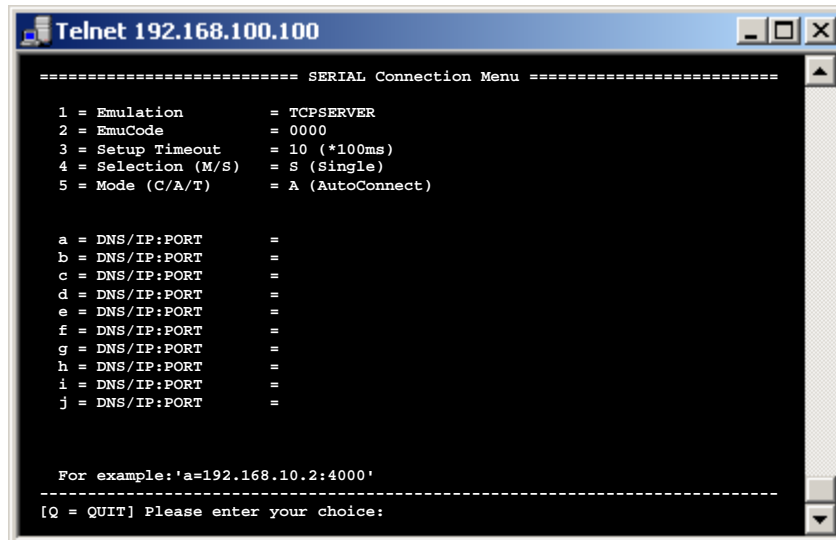
Has got the same function as the local port, but this port is only used for the encrypted SSL communication

# Configuration with TELNET

## Configuring AK-XXL products

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### BUS TYPE RS232 and RS485, SERIAL Destination Menu



```
Telnet 192.168.100.100
===== SERIAL Connection Menu =====
1 = Emulation      = TCP/UDP
2 = EmuCode        = 0000
3 = Setup Timeout  = 10 (*100ms)
4 = Selection (M/S) = S (Single)
5 = Mode (C/A/T)   = A (AutoConnect)

a = DNS/IP:PORT    =
b = DNS/IP:PORT    =
c = DNS/IP:PORT    =
d = DNS/IP:PORT    =
e = DNS/IP:PORT    =
f = DNS/IP:PORT    =
g = DNS/IP:PORT    =
h = DNS/IP:PORT    =
i = DNS/IP:PORT    =
j = DNS/IP:PORT    =

For example: 'a=192.168.10.2:4000'
-----
[Q = QUIT] Please enter your choice:
```

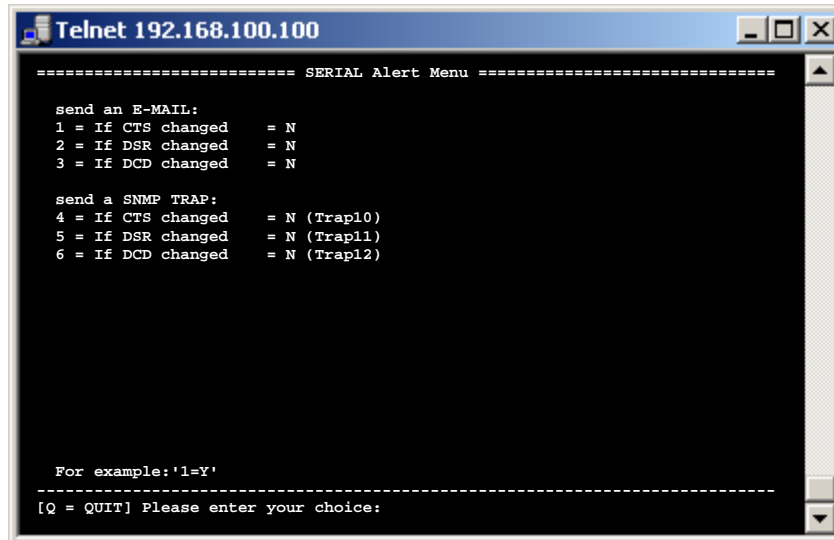
- |  |   |
|--|---|
| <b>1 = Emulation</b>   | This is the same option as in the Serial Config Menu  |
| <b>2 = EmuCode</b>   | This is the same option as in the Serial Config Menu  |
| <b>3 = Setup Timeout</b>   | Determines how long it is being tried to establish a connection to the target if the target is not immediately available<br><i>Example: 3=10</i>  |
| <b>4 = Selection (M/S)</b>   | With this option you can choose between the connection types SINGLE and MULTI. SINGLE means that the data are being transmitted to the first target which is listed, if this target is available. Otherwise, it is being tried to connect to the second target and then to the third one, etc. The Setup Timeout determines for how long it is being tried to establish a connection to the corresponding target. In the menu type MULTI the data will be transmitted to all targets at the same time.<br><i>Example: 4=M</i> |
| <b>5 = Mode (C/A/T)</b>  | With this option you can select the operating mode. It influences the mode only for the emulations TCP and UDPCLIENT. The peculiarities of the single options are described in the chapter "Emulations (operating modes)".<br><i>Example: 5=C</i>   |
| <b>a = DNS/IP:PORT</b>   | Determine the 1 <sup>st</sup> target address (IP or DNS) and the first TARGET PORT, if you use the TCP or UDPCLIENT emulation. The TARGET address and TARGET PORT are separated by a double point.<br>All data which are incoming on the serial interface are automatically sent to the entered target.<br><i>Example: a=192.168.0.2:6000</i>   |
| <b>b = DNS/IP:PORT<br/>c = DNS/IP:PORT<br/>d = DNS/IP:PORT<br/>e = DNS/IP:PORT<br/>f = DNS/IP:PORT<br/>g = DNS/IP:PORT<br/>h = DNS/IP:PORT<br/>i = DNS/IP:PORT<br/>j = DNS/IP:PORT</b> | Using the options "b" through "j" it is possible to determine further TARGET addresses. In the MULTI mode all addresses will be opened at the same time and the data will be sent. It is possible to operate up to 10 targets at the same time. In the SINGLE mode, the other TARGETS are addressed one after another, if the first one is not available.   |

# Configuration with TELNET

## Configuring AK-XXL products

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### BUS TYPE RS232 and RS485, SERIAL Alert Menu



```
Telnet 192.168.100.100

===== SERIAL Alert Menu =====

send an E-MAIL:
1 = If CTS changed      = N
2 = If DSR changed      = N
3 = If DCD changed      = N

send a SNMP TRAP:
4 = If CTS changed      = N (Trap10)
5 = If DSR changed      = N (Trap11)
6 = If DCD changed      = N (Trap12)

For example: 'l=Y'
-----
[Q = QUIT] Please enter your choice:
```

#### send an E-MAIL:

- 1 = If CTS changed
- 2 = If DSR changed
- 3 = If DCD changed

If the target data are correctly entered in the SMTP menu and if the SMTP function had been activated, an e-mail will be sent to the entered recipients if the different events are occurring.

#### send a SNMP TRAP:

- 4 = If CTS changed (Trap10)
- 5 = If DSR changed (Trap11)
- 6 = If DCD changed (Trap12)

If the SNMP traps are activated in the SNMP menu, SNMP traps are sent to the set servers for the described events.

## Configuration with TELNET

## Configuring AK-XXL products

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## BUS TYPE RS232 and RS485, SERIAL Alert Menu

```
Telnet 192.168.100.100
===== SERIAL Dump Menu =====
RX
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 53 45 52 49 41 .....SERIA
4C 2D 49 4E 50 55 54 2D 31 32 33 2D 54 45 53 54 L-INPUT-123-TEST<--

TX
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 4E 45 54 57 4F 52 .....NETWORK
4B 2D 49 4E 50 55 54 2D 31 32 33 2D 54 45 53 54 K-INPUT-123-TEST<--

-----
[Q = QUIT] Please enter your choice:
```

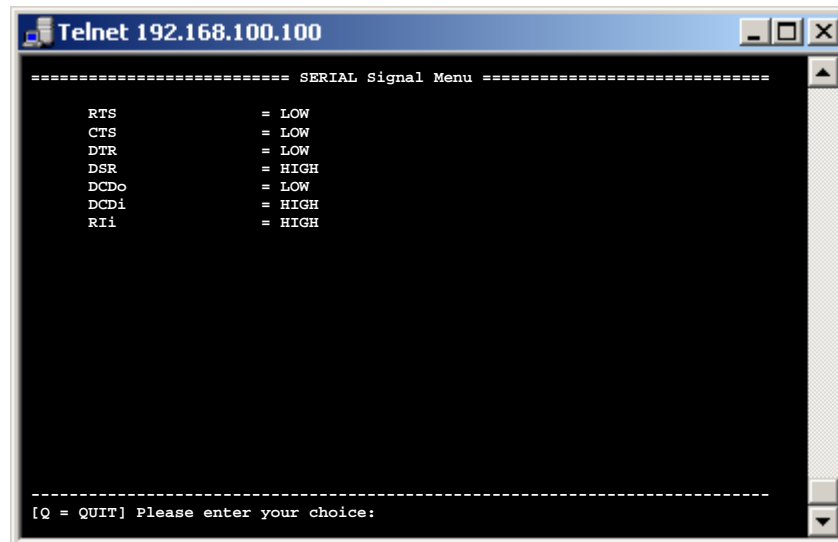
Under RX data are displayed which had been received via ther serial interface.  
For TX data will be displayed which had been received via the network for the interface.

# Configuration with TELNET

## Configuring AK-XXL products

31

BUS TYPE RS232 and RS485, SERIAL Alert Menu

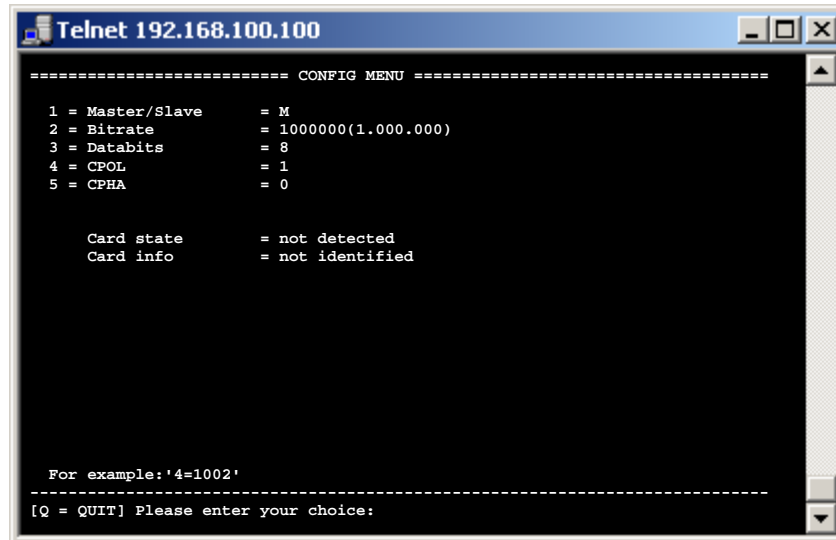


# Configuration with TELNET

## Configuring AK-XXL products

31

### SDCARD1 Menu, SDC Config Menu




```
Telnet 192.168.100.100
===== CONFIG MENU =====
1 = Master/Slave      = M
2 = Bitrate           = 1000000(1.000.000)
3 = Databits          = 8
4 = CPOL              = 1
5 = CPHA              = 0

Card state            = not detected
Card info             = not identified

For example: '4=1002'
-----
[Q = QUIT] Please enter your choice:
```

### All values are preset and are compliant with most cards.

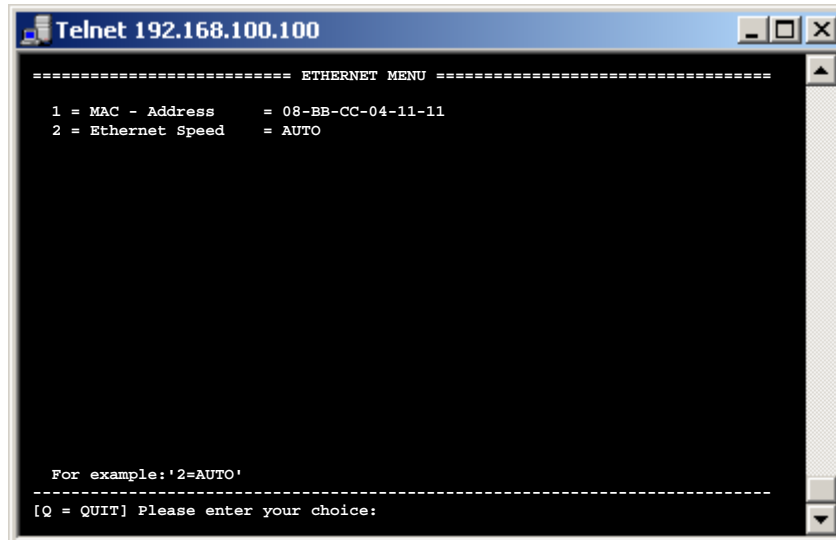
- |                  |   |   |
|------------------|---|---|
| 1 = Master/Slave | = | An SD card / DF card can only be operated in the master mode  |
| 2 = Bitrate      | = | Bit rate on the SPI bus. Possible values from 1 -25.000.000bit/s<br> The most cards can be operated at a speed of 4Mbit. |
| 3 = Databits     | = | Possible values 8   |
| 4 = CPOL         | = | Clock Polarity possible values 0,1  |
| 5 = CPHA         | = | Clock Phase possible values 0,1   |

# Configuration with TELNET

## Configuring AK-XXL products

31

### E, ETHERNET MENU



```
Telnet 192.168.100.100
===== ETHERNET MENU =====
1 = MAC - Address      = 08-BB-CC-04-11-11
2 = Ethernet Speed     = AUTO

For example: '2=AUTO'
-----
[Q = QUIT] Please enter your choice:
```

**1 = MAC - Address    08-BB-CC-04-11-11**

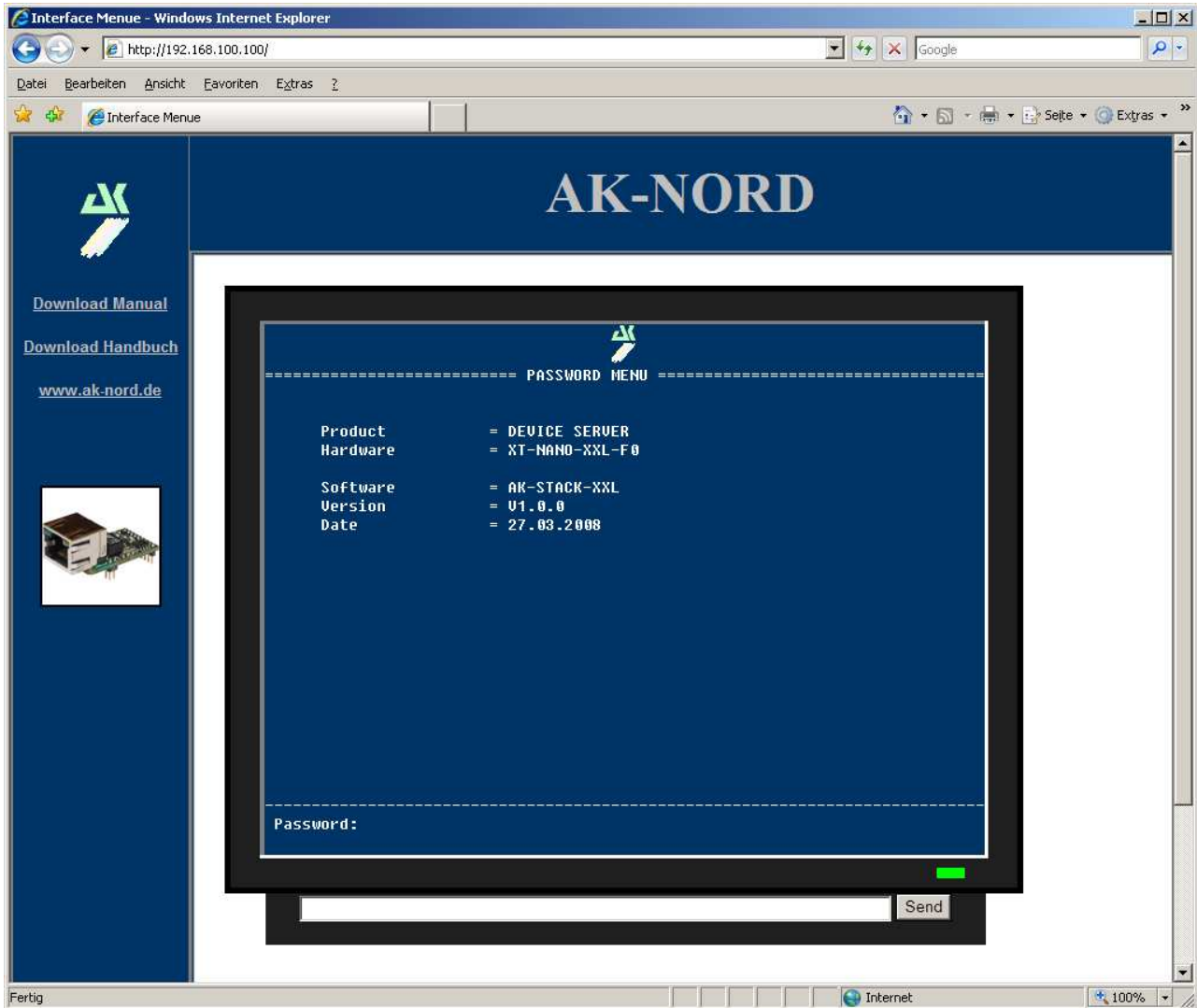
This is the MAC address of the AK-XXL product which is used in the network. It cannot be changed:

**2 = Ethernet Speed    AUTO**

Here you can determine which Ethernet speed will be used by your interface  
The following entries are possible:  
*e=10HALF → 10Mbit Half/duplex*  
*e=10FULL → 10Mbit Full/duplex*  
*e=100HALF → 100Mbit Half/duplex*  
*e=100FULL → 100Mbit Full/duplex*  
*e=AUTO → AUTO sensing*

# Configuration with the browser

## Configuring AK-XXL products with the browser



All entries are performed in the same way as for the configuration by Telnet.

### **Important:**

All written data are saved as soon as they are entered. However, it is necessary to make a R=Restart on the main level in order to activate the values.



## Configuration via the V24 (only serial versions)



- 1.) AK-XXL product is switched on.
- 2.) AK-XXL product is connected to the PC via the V24 (e.g. COM1)
- 3.) COM / TERMINAL program, e.g. Hyperterminal is available.
- 4.) COM is set to 9600,8,n,1  
(baud rate 9600, 8 data bits, no parity, 1 STOP bit)

### EXAMPLE:

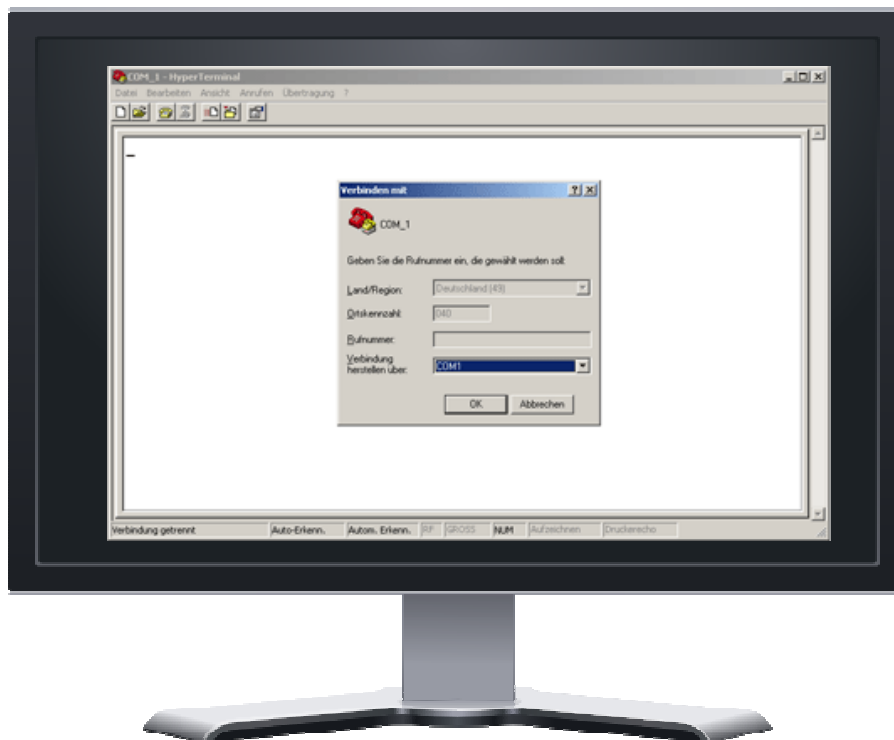
Check the settings of an AK-XXL product.

1

Start the program HyperTerminal. You can use each terminal program which has the option to open a COM interface on your PC. Open the COM port. Start the AK-XXL product and press the following keys in the console window within 2 seconds after having switched on the device:

**Esc, Esc, TELNET**

Now you have entered the Telnet program of the interface.

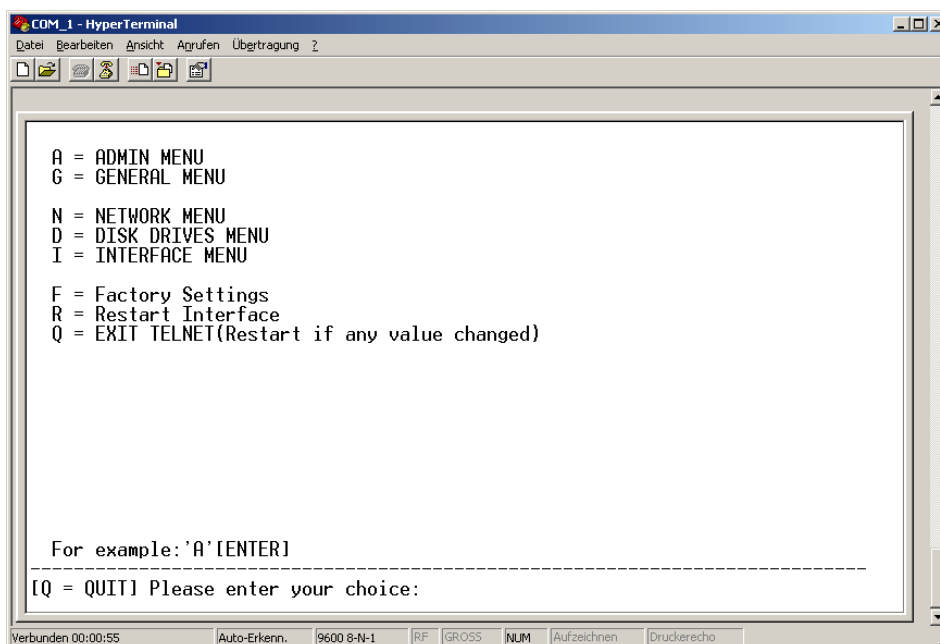


# Configuration via the V24

## Configuring AK-XXL products

2

If you have correctly entered the key combination of the AK-XXL product, the following menu is displayed on the screen:



The screenshot shows a HyperTerminal window titled "COM\_1 - HyperTerminal". The menu displayed is as follows:

```
A = ADMIN MENU
G = GENERAL MENU

N = NETWORK MENU
D = DISK DRIVES MENU
I = INTERFACE MENU

F = Factory Settings
R = Restart Interface
Q = EXIT TELNET(Restart if any value changed)
```

Below the menu, it says "For example: 'A'[ENTER]" followed by a dashed line. At the bottom, it says "[Q = QUIT] Please enter your choice:". The status bar at the bottom of the window shows "Verbunden 00:00:55", "Auto-Erkenn.", "9600 8-N-1", "RF", "GROSS", "NUM", "Aufzeichnen", and "Druckerecho".

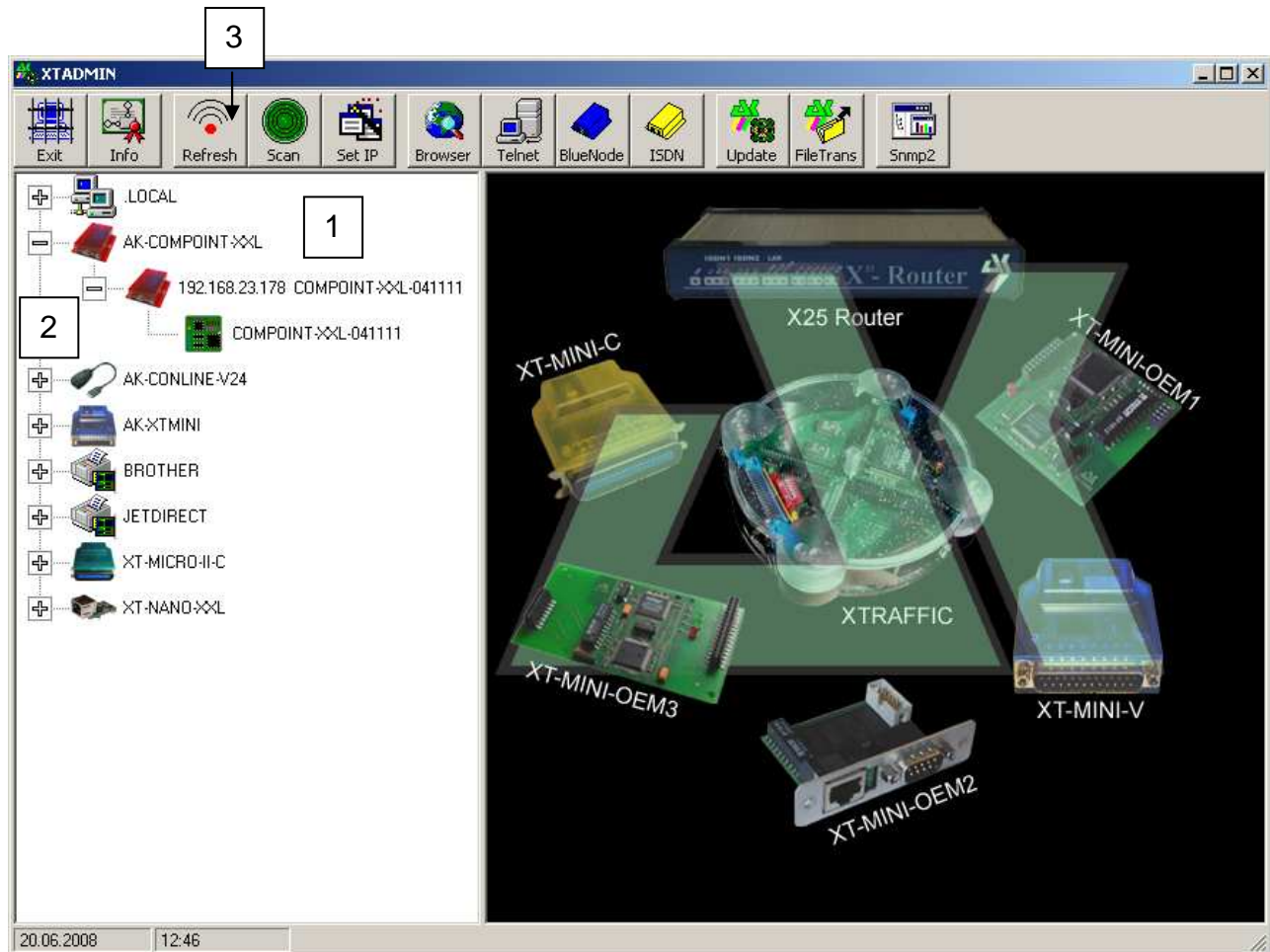


**Note:**  
For configuration refer to “Telnet”

# XT-Admin

## Description of XT-Admin

Please find a description of our configuration and management tool XT-Admin on the following pages.

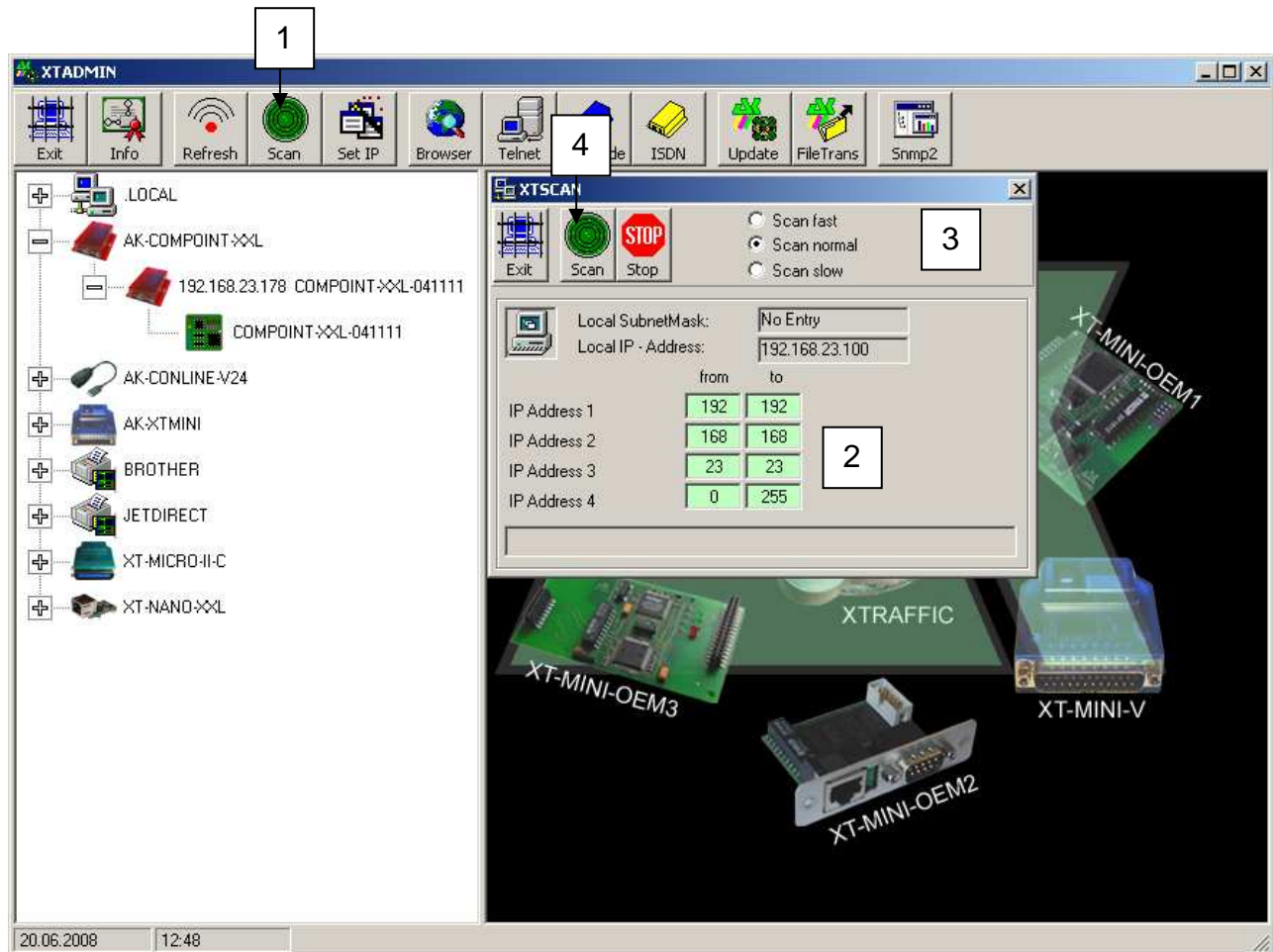


1. All interfaces which are included in the network are displayed in this option, no matter if the IP address is available or not.
2. By clicking on the cross, the interfaces are extended. If there is no cross, it is not possible to address the interfaces.
3. By pressing on the "Refresh" button the list will be updated

# XT-Admin

## Description XT-Admin, SCAN

If an AK-XXL product is not displayed which is located outside your subnet or which is installed behind a gateway, it will not be automatically displayed. However, you have the option to scan a certain IP range in order to display this interface as well.

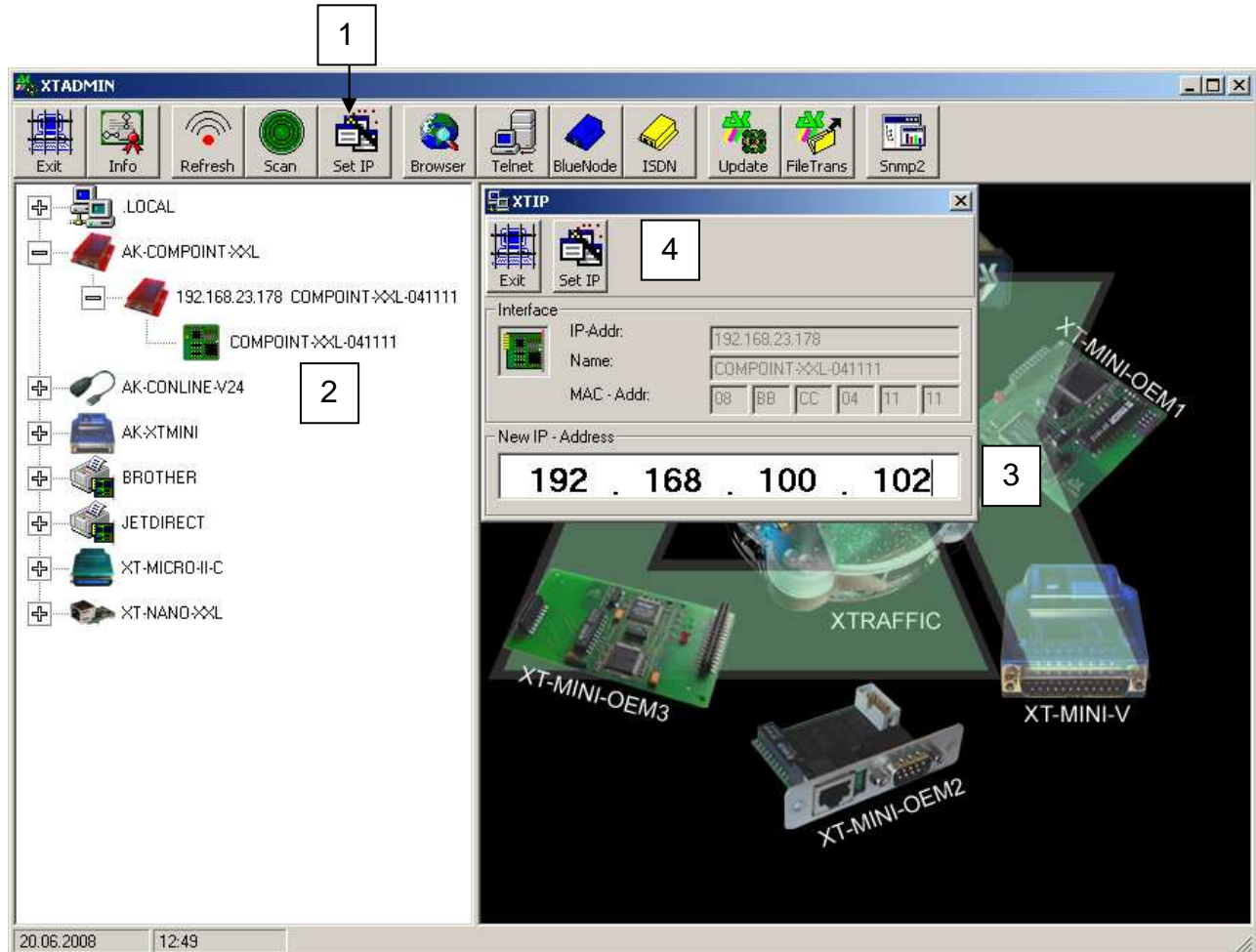


1. By clicking on the button "SCAN", the window **XTSCAN** will open.
2. Enter the IP range which you would like to scan.
3. Select the speed at which you want to scan. In slow networks it is recommended to scan slowly "Scan low", in rapid networks the rapid scan is recommended "Scan fast"
4. After having performed all settings you can press on "Scan" in order to start the process. The interfaces which are found are shown in the table on the left.

# XT-Admin

## Description XT-Admin, Set IP

Using the Set IP function, you can assign a new IP to your interface by a push on a button, also if it is outside your subnet.

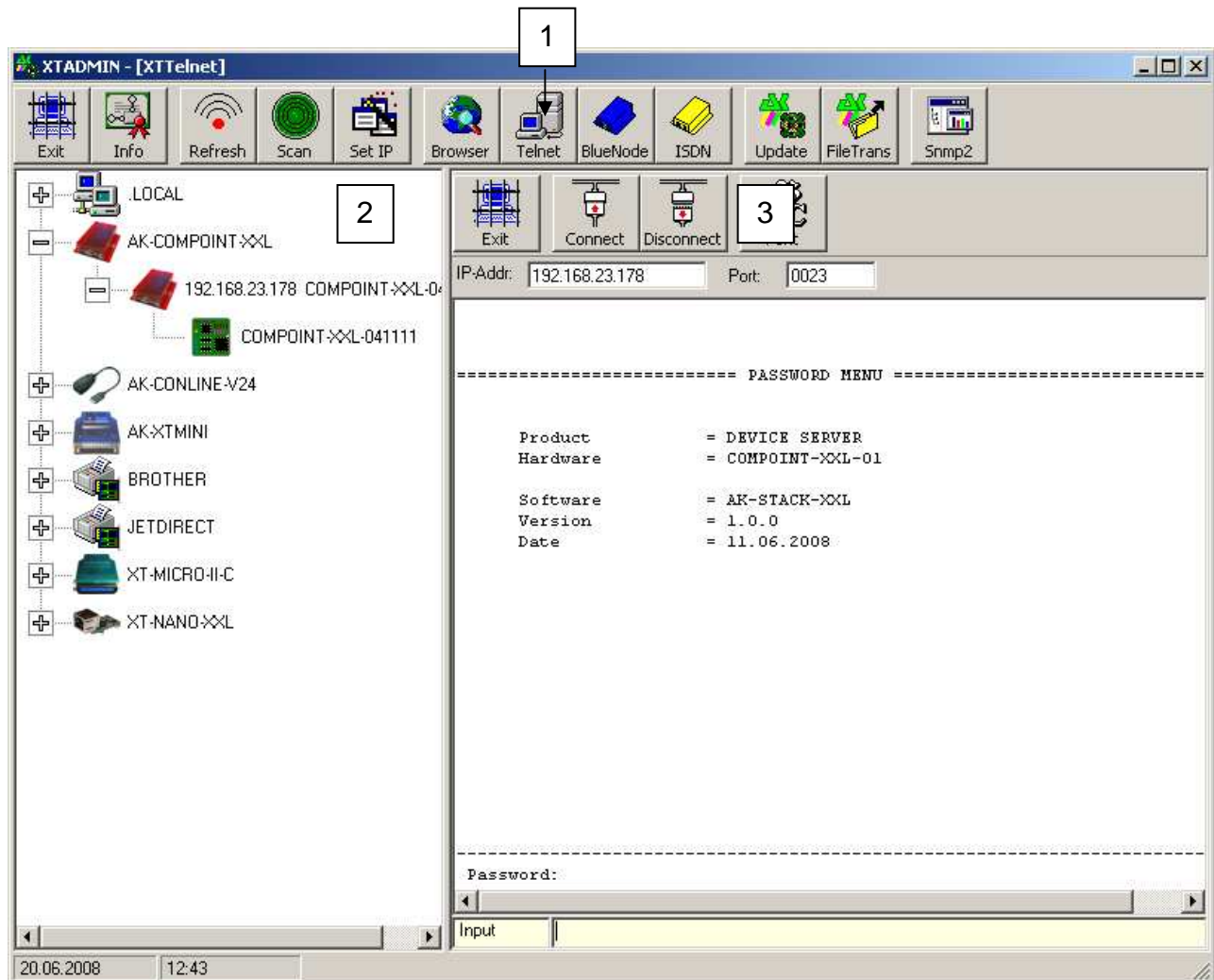


1. By clicking on "Set IP" the window **XTIP** will open
2. Select the interface in the menu on the left to which you would like to assign a new IP address. The values of this interface will automatically be taken over to the window Set IP.
3. Enter a new IP address to this field.
4. In order to set this IP address, press the button "Set IP". After a short time, the interface will be listed on the left with its new IP address.

# XT-Admin

## Description XT-Admin, Telnet

Using the Telnet function you can establish a Telnet connection to your interface.



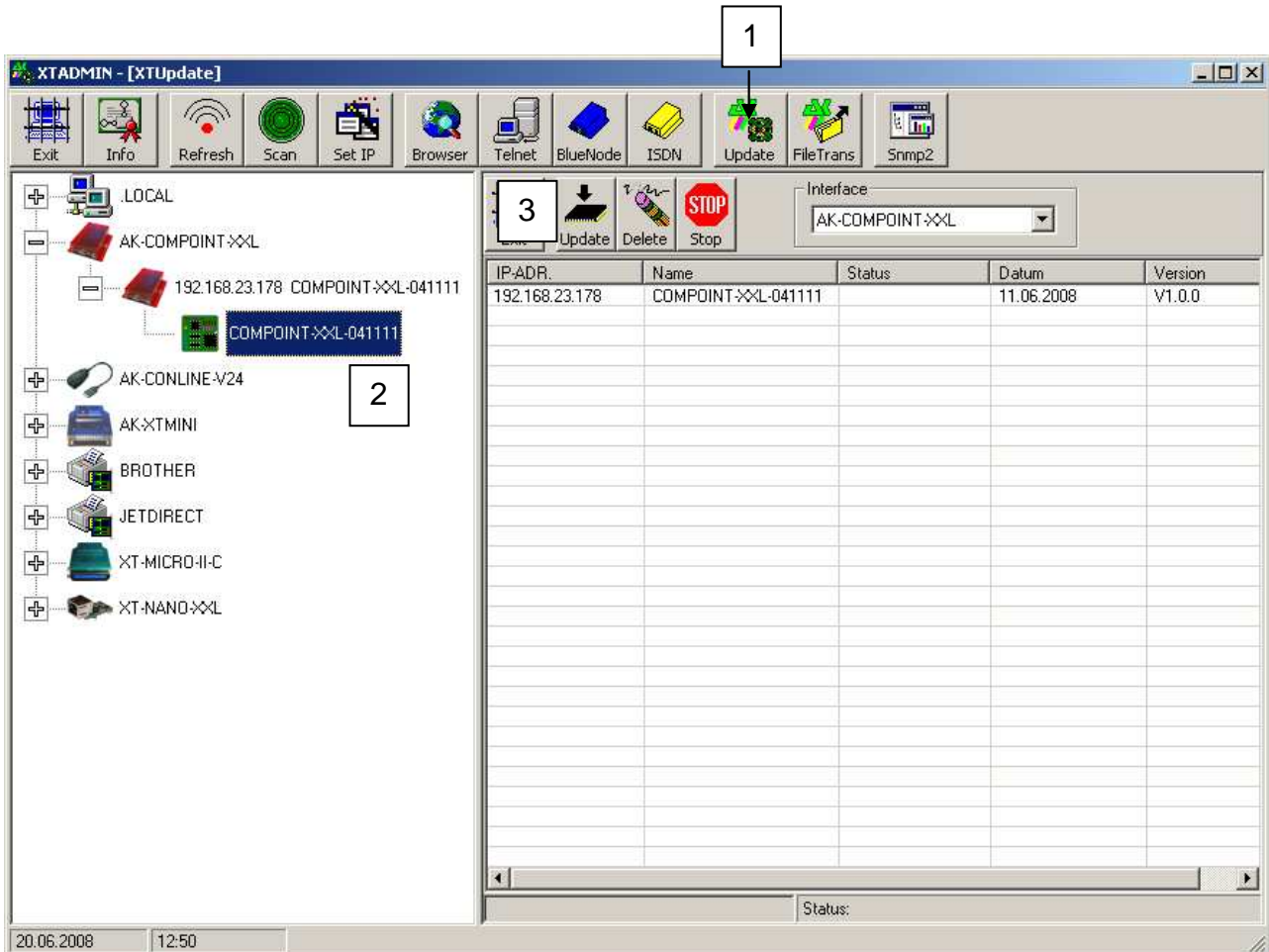
1. By clicking on "Telnet" the window **XTelnet** will open
2. Select the interface in the menu on the left which you would like to configure by Telnet. By clicking on this interface, the IP address will be taken over to the Telnet address field.
3. Click on "Connect" in order to establish a connection. Click on "Disconnect" to terminate the connection. Please find further information regarding configuration via Telnet in chapter Telnet.



# XT-Admin

## Description XT-Admin, Update

Using the Update function you can update the firmware of your AK-XXL product via the network.

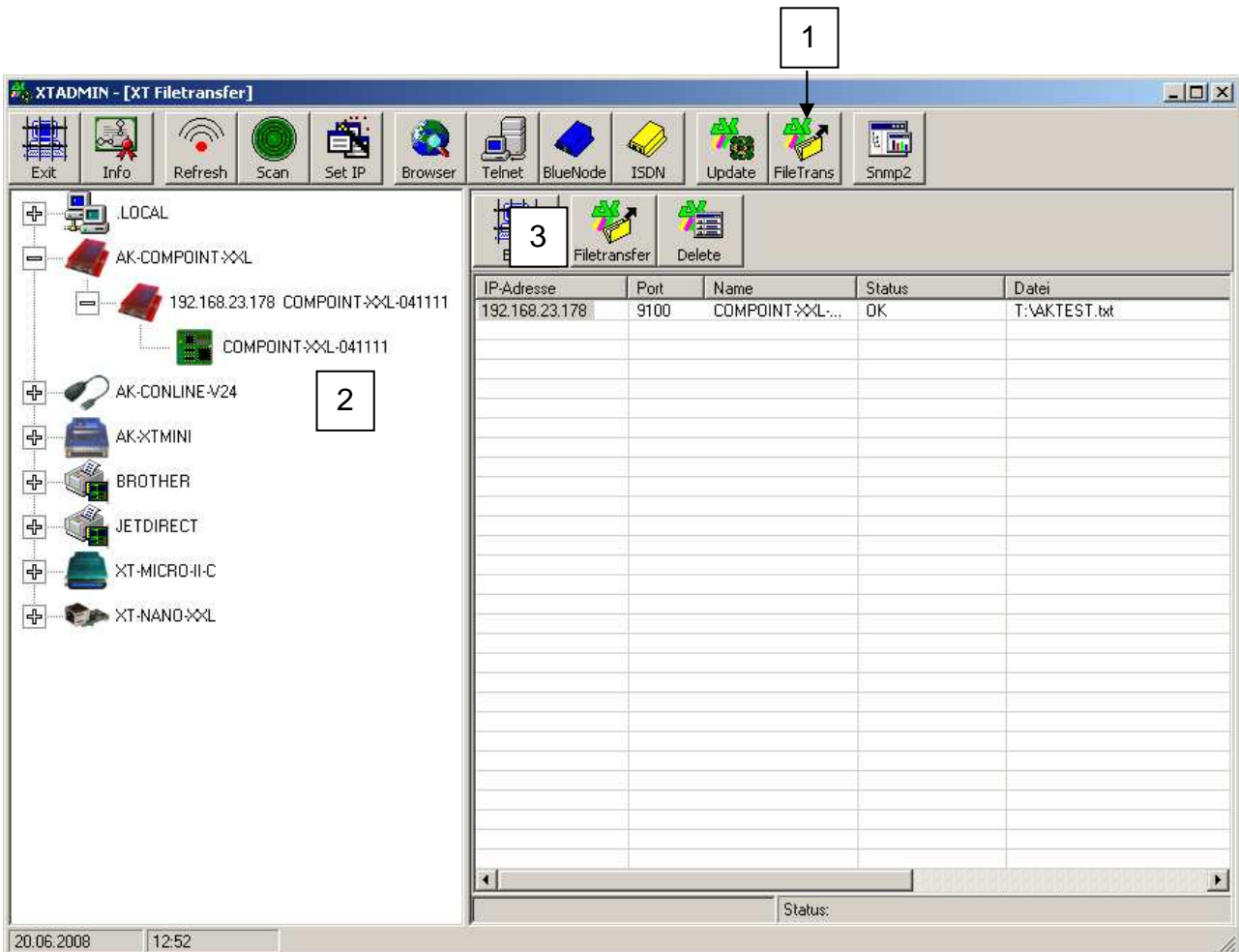


1. By clicking on "Update" the window **XTUpdate** will open
2. Click on the interfaces which you would like to update. It is possible to enter several interfaces and to automatically provide them with a new software version one after another.
3. When you have entered all interfaces to the list, click on the button Update and select the software version file.

XT-Admin

## Description XT-Admin, File Transfer

Using the File Transfer function you can send a test file to your interface. It is for example possible to send a text file to an interface which is connected to a printer. This way, it is possible to determine if the settings of the printer and of the interface are correct.



1. By clicking on “FileTrans“ the window **XT-Filetransfer** will open.
2. Select an interface. A file window will open. Search for the file which you would like to send. Confirm by clicking on OK.
3. Click on “Filetransfer“ in order to send the file to your interface.



# Examples of applications

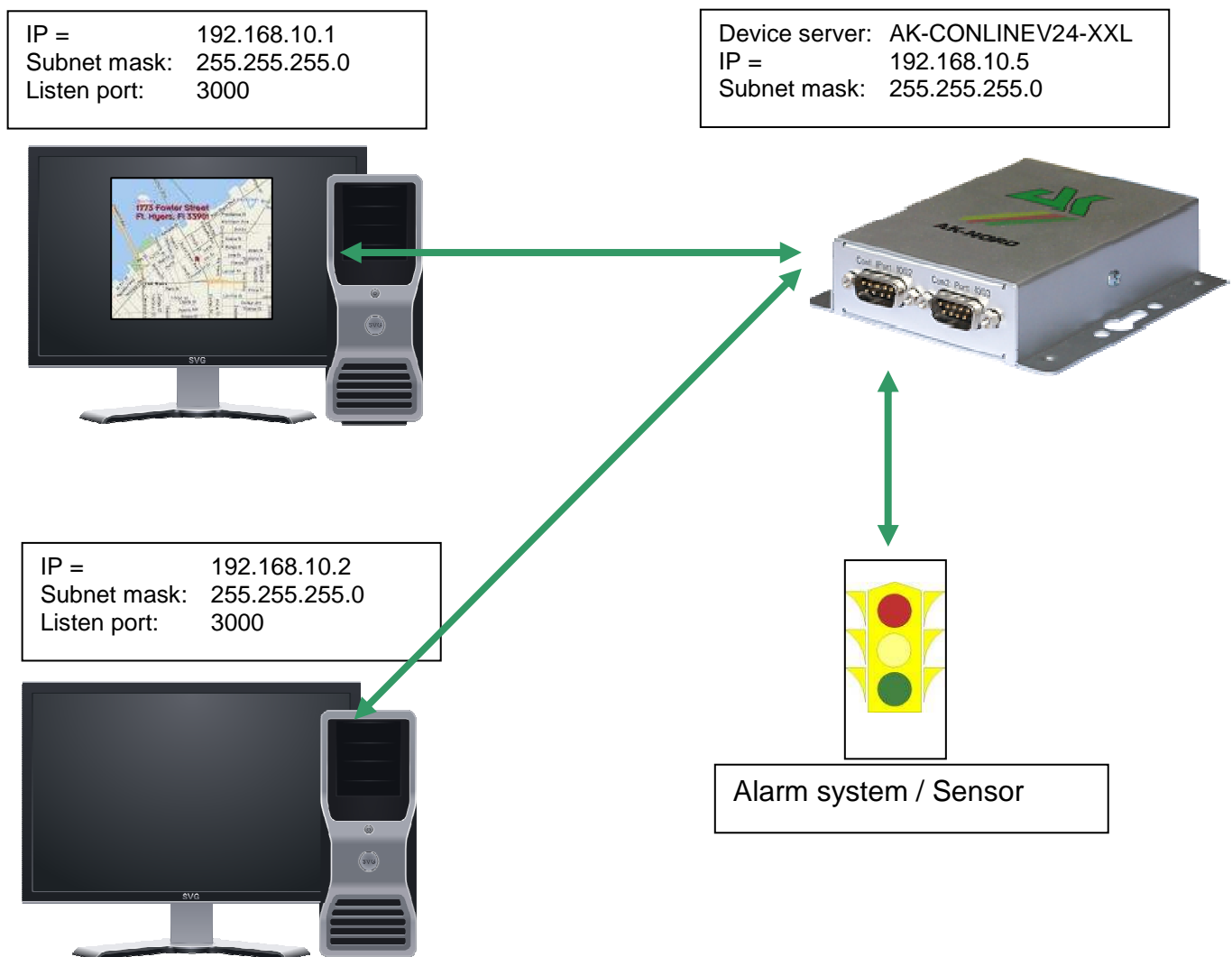
## ConnectOnData

### Short description:

The emulation ConnectOnData will be used to establish a connection to a predefined target if required, i.e. as soon as the interface is receiving data from a terminal. All connection data are stored in the interface. In doing so, the connection is bidirectional and transparent. As long as the connection is established, it is possible to send data from the interface to the PC, as well as from the PC to the interface. This connection remains established until the Port-Timeout (NETWORK – Menu → TCP menu) has expired after sending or receiving the last character.

### Example:

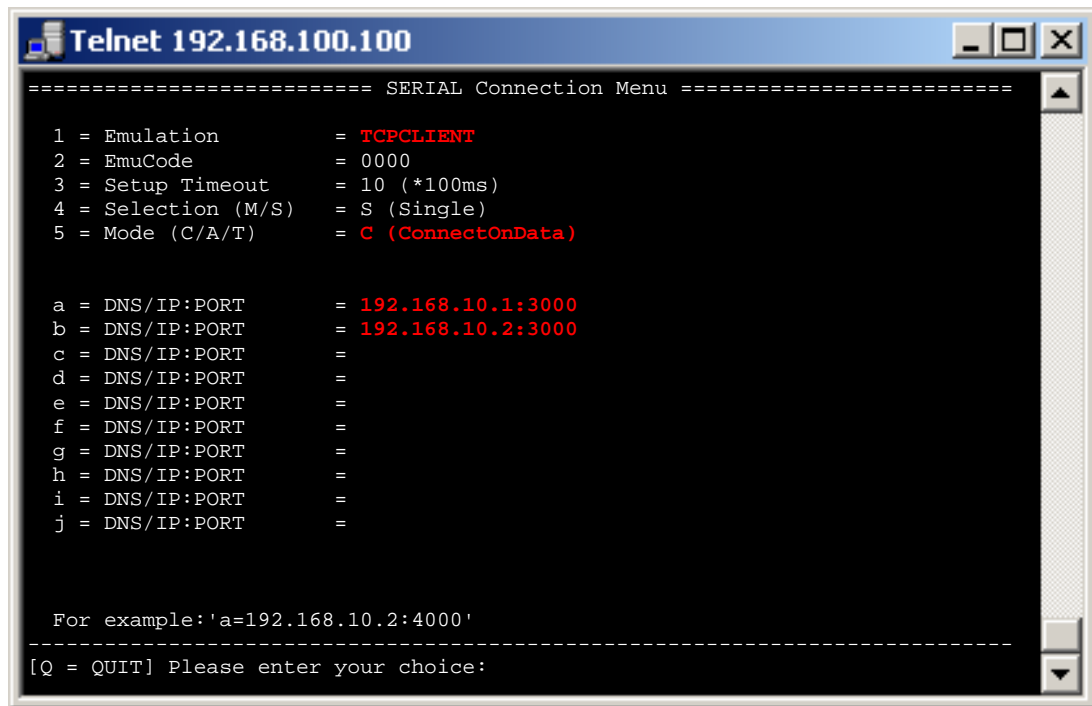
An alarm system shall be able to send an alarm message to a PC by TCP/IP, if necessary. As soon as the alarm system has sent a message to the device server ComPoint-LAN-XXL via the serial interface, it establishes a connection to the server 192.168.10.1 and transfers all data directly to port 3000. If this server is not available, it is possible to establish an alternative connection to the server 192.168.10.2 due to the redundancy ability of the device server.



# Examples of applications

## Configuration:

Establish a connection to the interface via Telnet or Browser. Then select the "INTERFACE Menu" and select the menu of the interface, e.g. "SERIAL1 Menu". Then select the "SERIAL Destination Menu".



```
Telnet 192.168.100.100
===== SERIAL Connection Menu =====
1 = Emulation           = TCPCLIENT
2 = EmuCode             = 0000
3 = Setup Timeout       = 10 (*100ms)
4 = Selection (M/S)     = S (Single)
5 = Mode (C/A/T)       = C (ConnectOnData)

a = DNS/IP:PORT         = 192.168.10.1:3000
b = DNS/IP:PORT         = 192.168.10.2:3000
c = DNS/IP:PORT         =
d = DNS/IP:PORT         =
e = DNS/IP:PORT         =
f = DNS/IP:PORT         =
g = DNS/IP:PORT         =
h = DNS/IP:PORT         =
i = DNS/IP:PORT         =
j = DNS/IP:PORT         =

For example: 'a=192.168.10.2:4000'
-----
[Q = QUIT] Please enter your choice:
```

## Setup Timeout :

In this case it is being tried to establish a connection for 1 second.

## Note:

If you are working with static IP addresses, set the parameter DHCP (NETWORK MENU → DHCP -MENU) to "N". If it is set to "Y" and you do not assign any IP address to the interface, ConnectOnData will not work.

# Examples of applications

## TCPSERVER

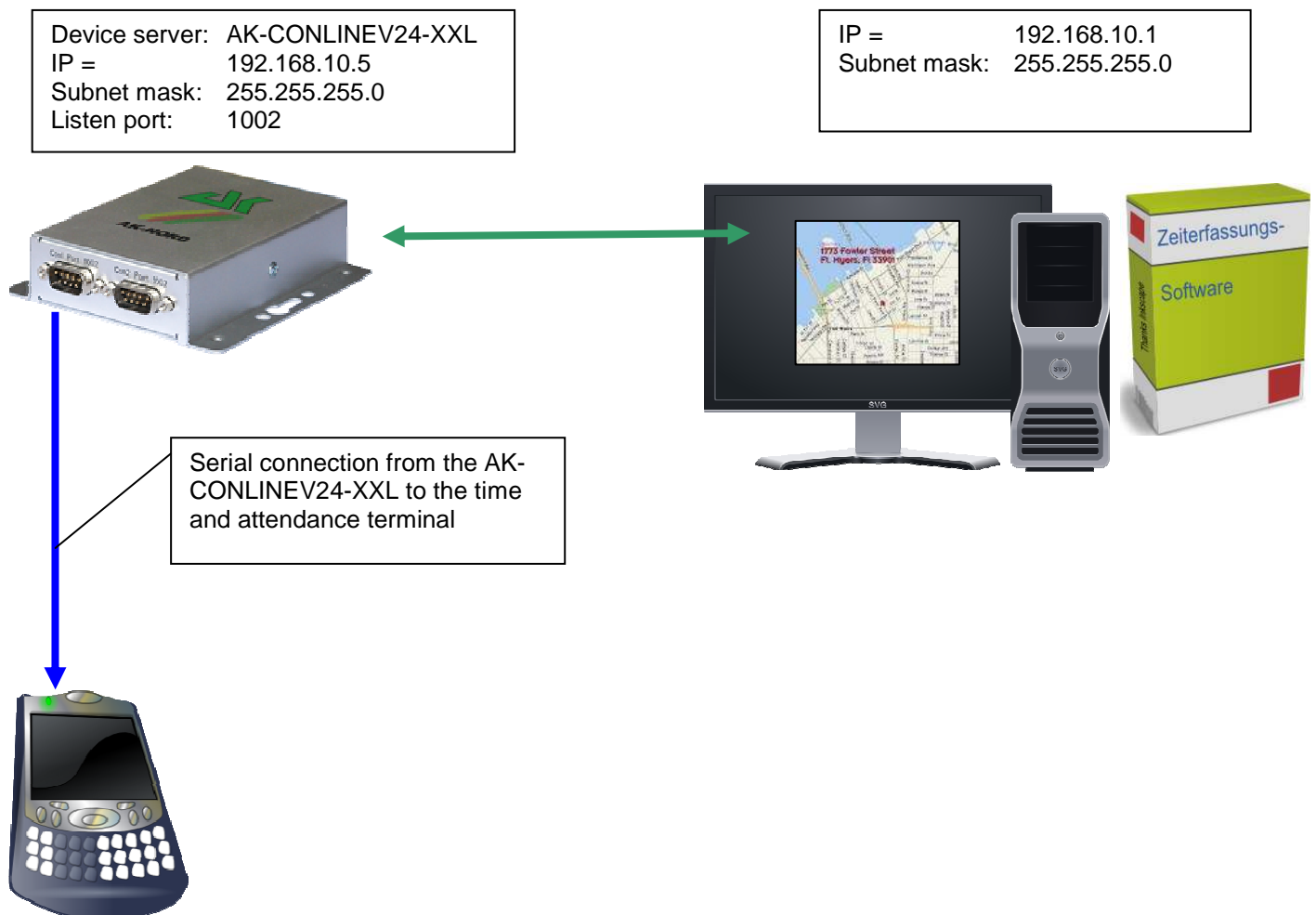
### Short description:

TCPSERVER is entered as a standard for the AK-XXL products. With this operating mode it is possible to transfer data to the serial interface via the device server. The AK-XXL product has got a passive role and is waiting for incoming connections. If a connection had been established, this connection is bidirectional and transparent. When a connection is established data can be sent from the interface to the PC as well as from the PC to the interface. This connection remains established until the Port-Timeout (NETWORK – Menu → TCP menu) has elapsed after having sent or received the last character.

### Example:

The task is to pick up data from a PC using a software from a time and attendance terminal.

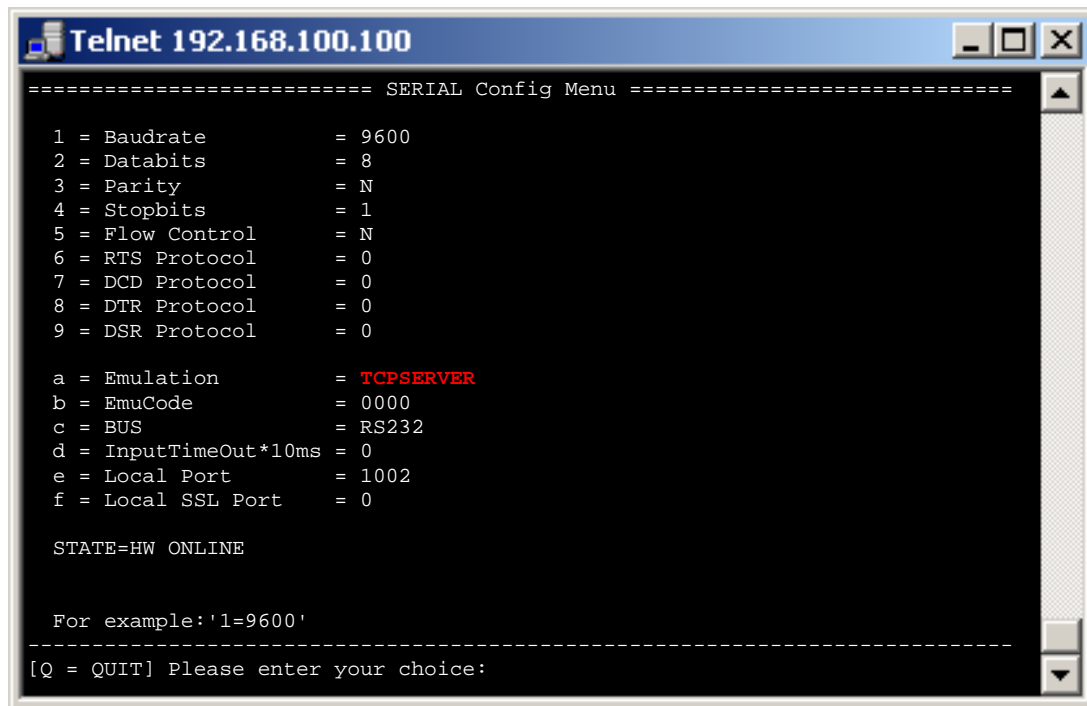
In this case it is not necessary to set a target in the AK-XXL product. If the application wants to call the data, the application will establish a connection to the IP address and to the TCP port 1002 of the AK-XXL product. As soon as the connection had been established, the software can communicate transparently and bidirectionally with the time and attendance terminal.



# Examples of applications

## Configuration:

Establish a connection to the interface via Telnet or browser. Then select the "INTERFACE Menu", finally select the menu of the interface, e.g. "SERIAL1 Menu". Then select the "SERIAL Config Menu".



The screenshot shows a Telnet window titled "Telnet 192.168.100.100". The main content area displays the "SERIAL Config Menu" with the following options:

```
===== SERIAL Config Menu =====  
  
1 = Baudrate           = 9600  
2 = Databits           = 8  
3 = Parity              = N  
4 = Stopbits           = 1  
5 = Flow Control        = N  
6 = RTS Protocol        = 0  
7 = DCD Protocol        = 0  
8 = DTR Protocol        = 0  
9 = DSR Protocol        = 0  
  
a = Emulation           = TCPSERVER  
b = EmuCode             = 0000  
c = BUS                 = RS232  
d = InputTimeOut*10ms   = 0  
e = Local Port          = 1002  
f = Local SSL Port      = 0  
  
STATE=HW ONLINE  
  
For example: '1=9600'  
-----  
[Q = QUIT] Please enter your choice:
```

## Note:

If the application is not directly network-compliant, but only supports COM ports, use our AK-VirtualCOM software. Using this software, it is possible to create virtual COM interfaces on a MICROSOFT WINDOWS PC (from Windows 2000 .NET 2.0 on). They are redirected to the AK-XXL products via the network.

The AK-VirtualCOM software can be downloaded from the regular AK-Nord website. Please find examples of applications in the AK-VirtualCOM manual.

# Examples of applications

## UDPCIENT

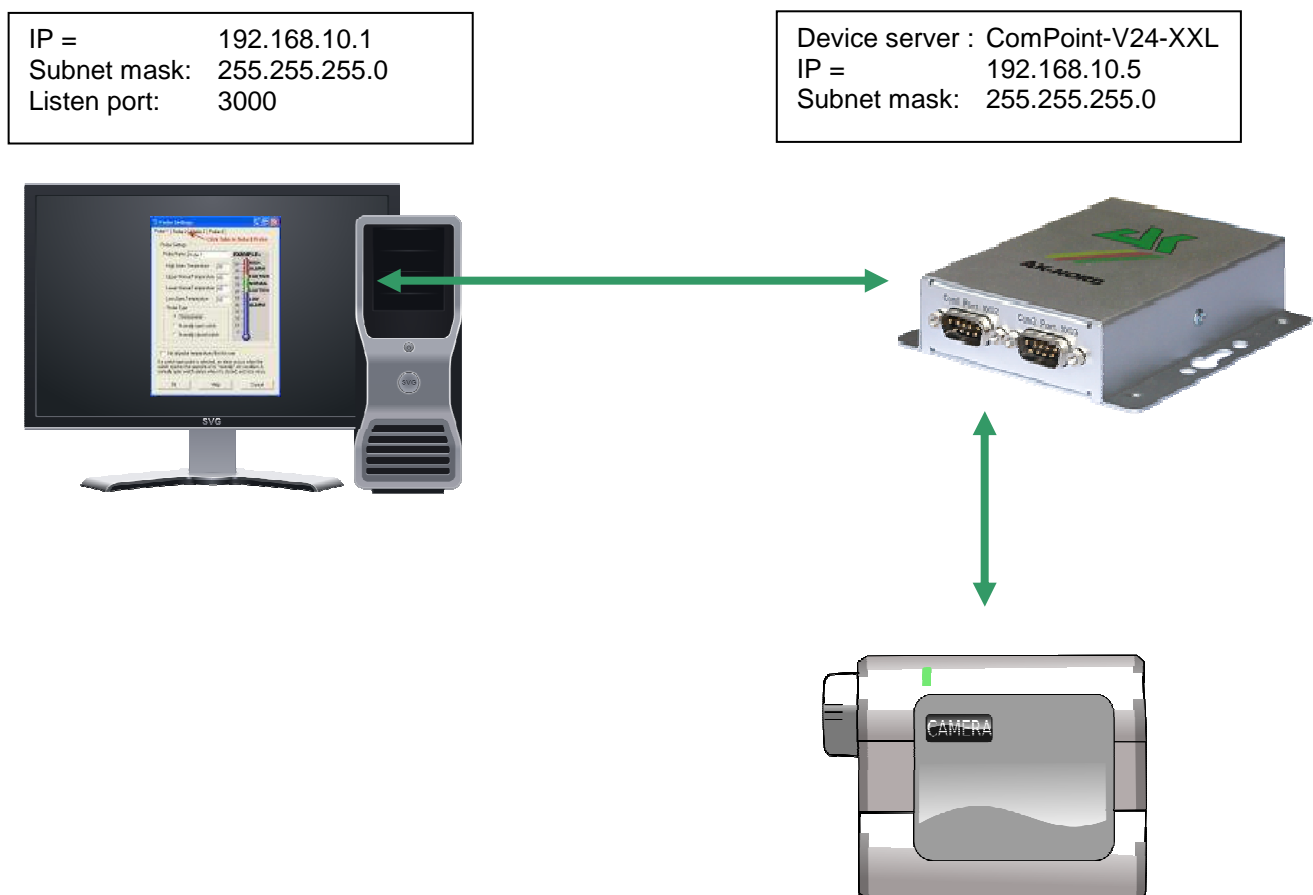
### Short description:

Using this operating mode, you can transfer data to a network target via a device server. In this case, the AK-XXL product has got an active role and will send data to one or several network targets. UDP does not have a connection as TCP. The receipt of data packages will not be acknowledged and data cannot be transferred bidirectionally.

This is not provided for regular data transfer since data might get lost unnoticed. UDP is a little more rapid than TCP due to its little protocol efforts and it is possible to send broadcast data packages.

### Example:

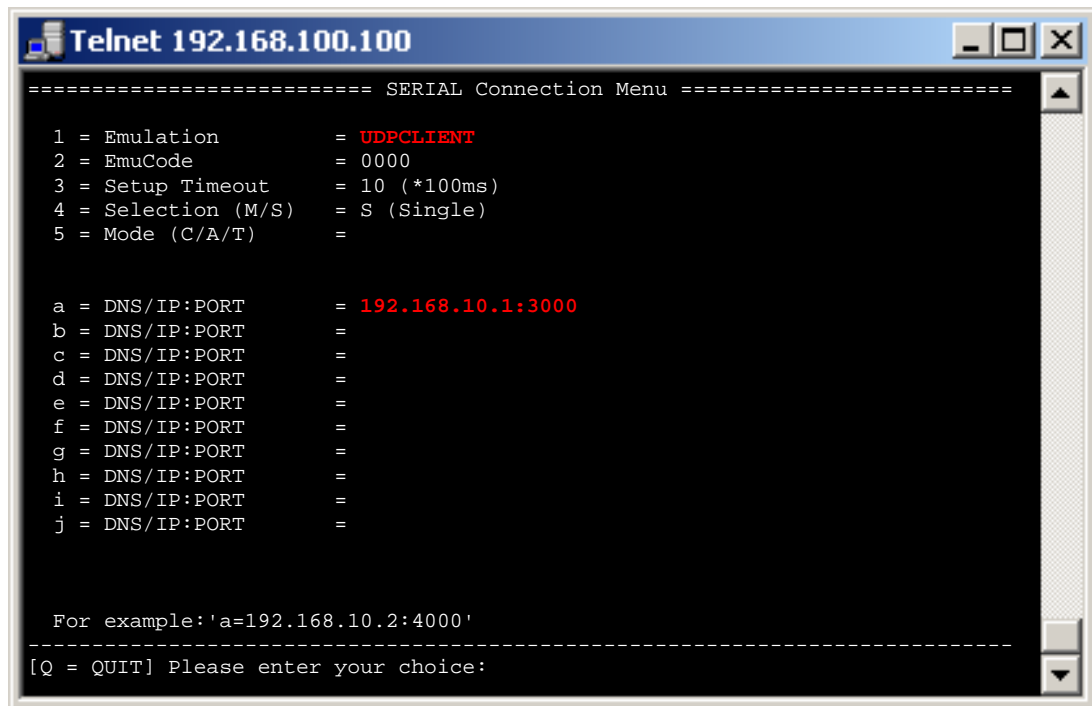
A serially controlled video camera shall send image data via the network to a PC by means of a ComPoint-LAN-XXL. To do so, a UDP target is entered in the "SERIAL Destination Menu".



# Examples of applications

## Configuration:

Establish a connection to the interface via Telnet or browser. Then select the "INTERFACE Menu", then select the menu of the interface, e.g. "SERIAL1 Menu". Then select the "SERIAL Destination Menu".



```
Telnet 192.168.100.100
===== SERIAL Connection Menu =====
1 = Emulation           = UDPCIENT
2 = EmuCode             = 0000
3 = Setup Timeout       = 10 (*100ms)
4 = Selection (M/S)     = S (Single)
5 = Mode (C/A/T)        =

a = DNS/IP:PORT         = 192.168.10.1:3000
b = DNS/IP:PORT         =
c = DNS/IP:PORT         =
d = DNS/IP:PORT         =
e = DNS/IP:PORT         =
f = DNS/IP:PORT         =
g = DNS/IP:PORT         =
h = DNS/IP:PORT         =
i = DNS/IP:PORT         =
j = DNS/IP:PORT         =

For example: 'a=192.168.10.2:4000'
-----
[Q = QUIT] Please enter your choice:
```

# Examples of applications

## AutoConnect

### Short description:

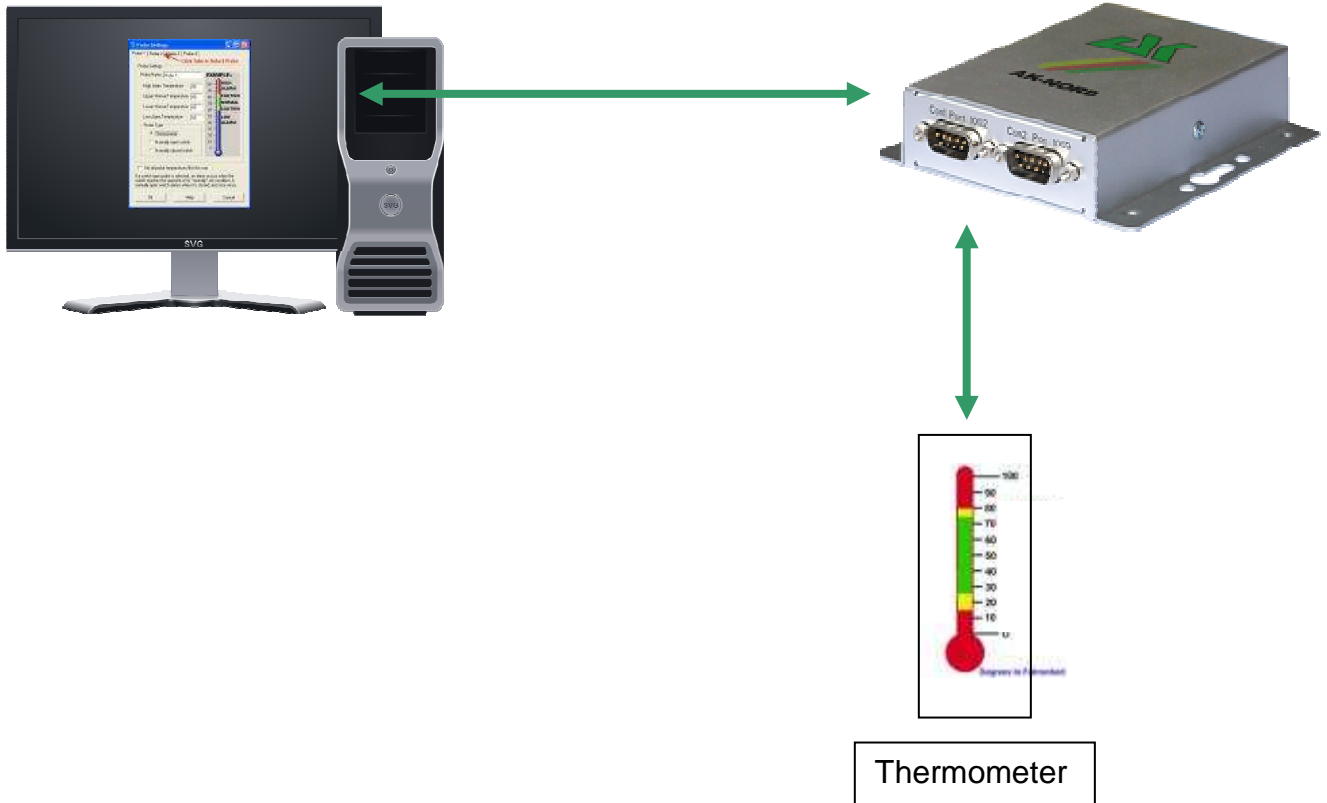
The emulation AutoConnect is used in order to establish a connection to a predefined target after switching on the interface. All connection data are stored in the interface. The connection is bidirectional and transparent. As long as a connection is established data can be sent from the interface to the PC, as well as from the PC to the interface. This connection remains established until one of the devices is switched off.

### Example:

A thermometer shall be able to continuously send its measured values to a PC. After having switched on the device server, a connection will automatically be established to the server 192.168.10.1 and all data which the device server receives will be directly send to port 3000.

IP = 192.168.10.1  
Subnet mask: 255.255.255.0  
Listen port: 3000

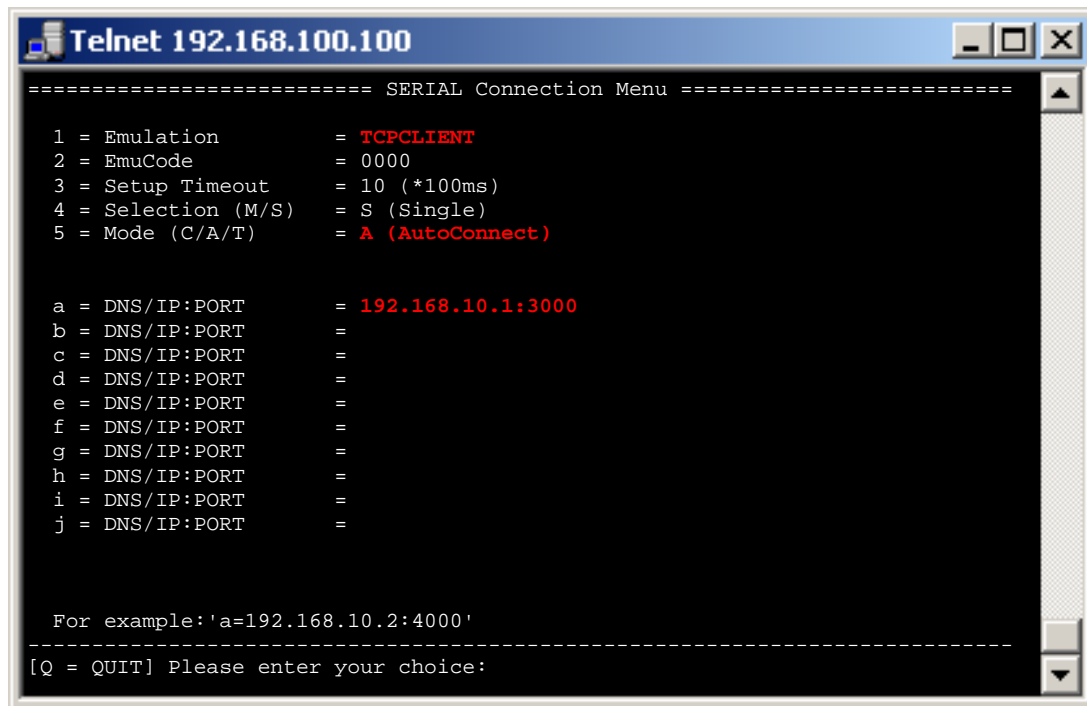
Device server : ComPoint-XXL-AS  
IP = 192.168.10.5  
Subnet mask: 255.255.255.0



# Examples for applications

## Configuration:

Establish a connection to the interface via Telnet or browser. Then select the "INTERFACE Menu", then select the menu of the interface, e.g. "SERIAL1 Menu". Then select the "SERIAL Destination Menu".



## Note 1:

As soon as AutoConnect is activated, the procedure TCP-Checkline (NETWORK MENU → TCP-MENU) will be activated. I.e. the interface checks if there is a connection to the target. If the PC had been switched off, the Port-Timeout (NETWORK MENU → TCP-MENU) will automatically proceed. The interface terminates the connection when the time has elapsed and will then immediately try to establish a new connection.

## Note 2:

If you are working with static IP addresses, set the parameter DHCP (NETWORK MENU → DHCP -MENU) to "N". If it is set to "Y" and you do not assign any IP address to the interface ConnectOnData will not work.



# Examples of applications

## MULTI-Connect

### Short description:

MULTI-CONNECT is used in order to send the data which are incoming on the serial interface to several targets at the same time. The connection is NOT bidirectional. This function can be used for the TCP as well as for the UDP protocol. To do so, only the emulation has to be switched over from TCPCLIENT to UDPCLIENT. A DNS name or an IP address with additional indication of the TCP or UDP port may serve as target. This connection will remain established until one of the devices is being switched of.

### Example:

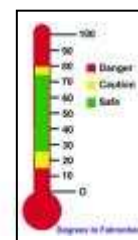
A thermometer shall be able to continuously send its measured values to a PC. After having switched on the device server, a connection will automatically be established to the server 192.168.10.1 and all data which the device server receives will be directly send to port 3000.

IP = 192.168.10.1  
Subnet mask: 255.255.255.0  
Listen port: 3000

Device server: AK-CONLINEV24-XXL  
IP = 192.168.10.5  
Subnet mask: 255.255.255.0



IP = 192.168.10.2  
Subnet mask: 255.255.255.0  
Listen port: 3000

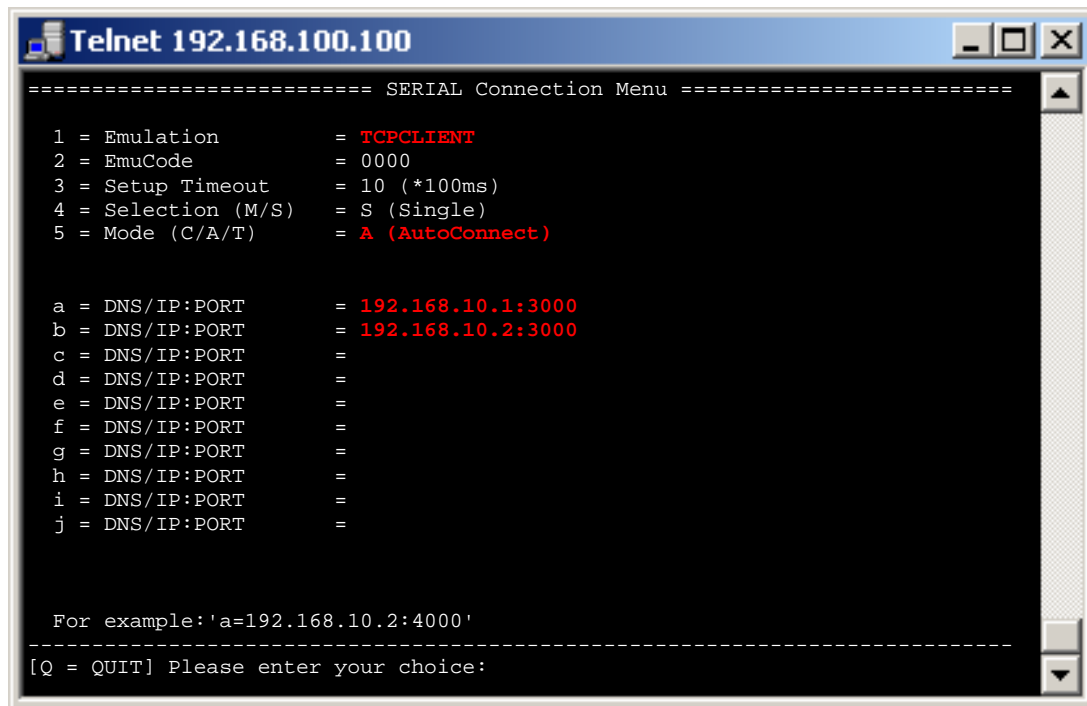


Alarm system / test sensor

# Examples for applications

## Configuration:

Establish a connection to the interface via Telnet or browser. Then select the "INTERFACE Menu", then select the menu of the interface, e.g. "SERIAL1 Menu". Then select the "SERIAL Destination Menu".



```
Telnet 192.168.100.100
===== SERIAL Connection Menu =====

1 = Emulation           = TCPCLIENT
2 = EmuCode             = 0000
3 = Setup Timeout       = 10 (*100ms)
4 = Selection (M/S)     = S (Single)
5 = Mode (C/A/T)        = A (AutoConnect)

a = DNS/IP:PORT         = 192.168.10.1:3000
b = DNS/IP:PORT         = 192.168.10.2:3000
c = DNS/IP:PORT         =
d = DNS/IP:PORT         =
e = DNS/IP:PORT         =
f = DNS/IP:PORT         =
g = DNS/IP:PORT         =
h = DNS/IP:PORT         =
i = DNS/IP:PORT         =
j = DNS/IP:PORT         =

For example: 'a=192.168.10.2:4000'
-----
[Q = QUIT] Please enter your choice:
```

## Setup Timeout :

In this case it is being tried to establish a connection for 1 second.

## Note:

If you are working with static IP addresses, set the parameter DHCP (NETWORK MENU → DHCP -MENU) to "N". If it is set to "Y" and you do not assign any IP address to the interface ConnectOnData will not work.

# Examples for applications

## Tunnel emulation (cable replacement)

### Short description:

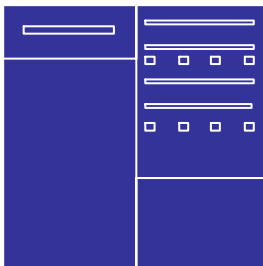
Using the tunnel emulation it is possible to make available a transparently and bidirectionally serial cable replacement. To do so, characters can be transmitted in addition to the properly transmitted data. It allows to switch the signal lines such as RTS, CTS, etc.

### Example:

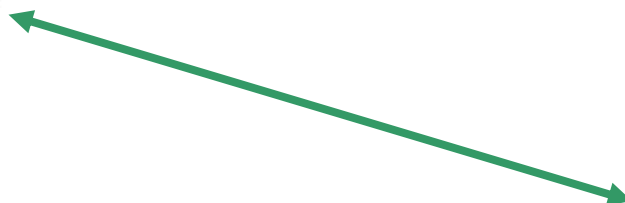
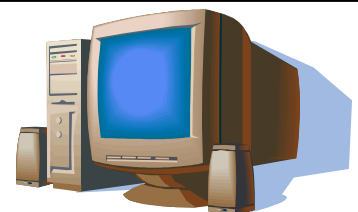
A machine control software requires a special response via signal lines for the data transfer in order that it is working properly. In order to guarantee this, the tunnel mode is being used.

The machine control software shall transmit the consumption data from the machine to the PC once per day. In order to use the tunnel emulation, use 2 AK-XXL products. The XT-NANO-XXL with the IP address 192.168.10.5 will automatically establish a connection to ComPoint-LAN -V24-XXL with the IP address 192.168.10.4 and the port 1002 after the start-up. As soon as the connection is established, the XT-NANO-XXL will not only send the data of the machine, but also the changes in the signal lines via the network to the ComPoint-LAN -XXL.

Device server:	XT-NANO-XXL
IP =	192.168.10.5
Subnet mask:	255.255.255.0



Device server:	AK-CONLNE-V24-XXL
IP =	192.168.10.4
Subnet mask:	255.255.255.0
Listen port:	1002

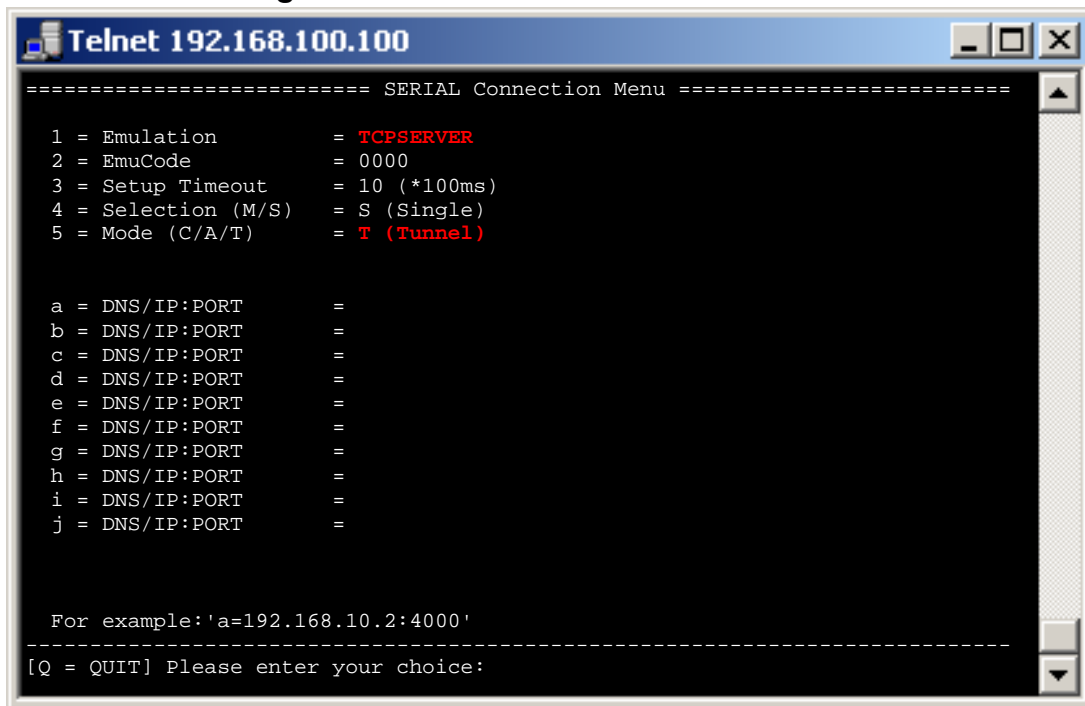


# Examples for applications

## Configuration:

Establish a connection to the interface via Telnet or browser. Then select the "INTERFACE Menu", then select the menu of the interface, e.g. "SERIAL1 Menu". Then select the "SERIAL Destination Menu".

### ComPoint-LAN -XXL configuration



```
Telnet 192.168.100.100

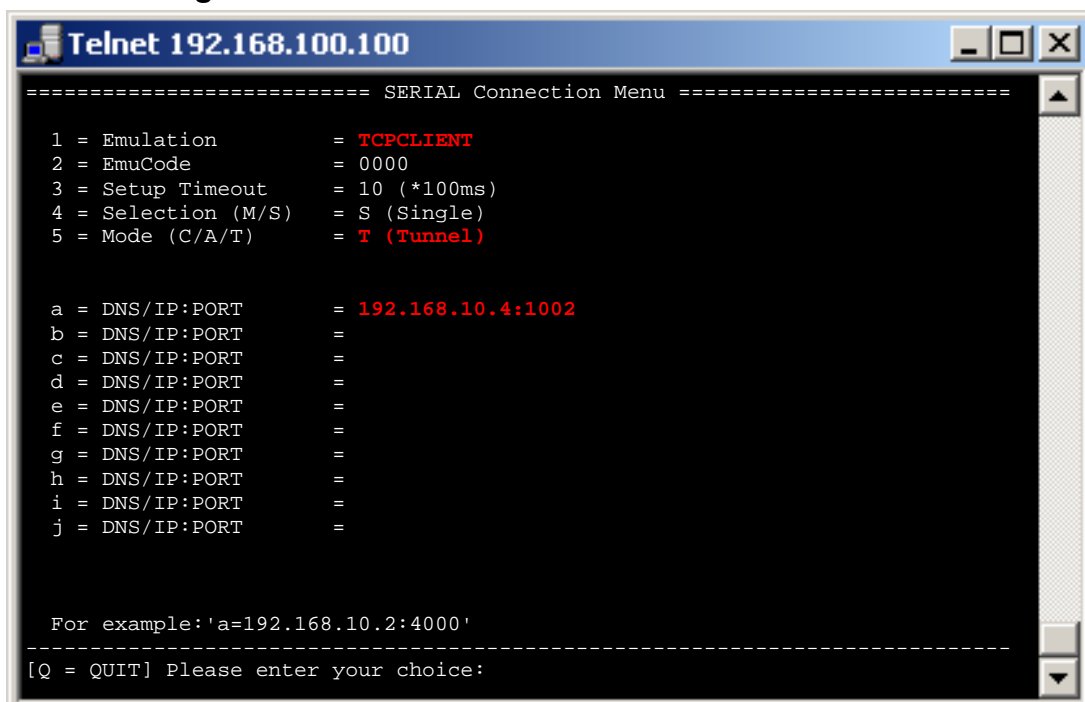
===== SERIAL Connection Menu =====

1 = Emulation           = TCPSERVER
2 = EmuCode             = 0000
3 = Setup Timeout       = 10 (*100ms)
4 = Selection (M/S)     = S (Single)
5 = Mode (C/A/T)        = T (Tunnel)

a = DNS/IP:PORT         =
b = DNS/IP:PORT         =
c = DNS/IP:PORT         =
d = DNS/IP:PORT         =
e = DNS/IP:PORT         =
f = DNS/IP:PORT         =
g = DNS/IP:PORT         =
h = DNS/IP:PORT         =
i = DNS/IP:PORT         =
j = DNS/IP:PORT         =

For example: 'a=192.168.10.2:4000'
-----
[Q = QUIT] Please enter your choice:
```

### XT-NANO-XXL configuration



```
Telnet 192.168.100.100

===== SERIAL Connection Menu =====

1 = Emulation           = TCPCLIENT
2 = EmuCode             = 0000
3 = Setup Timeout       = 10 (*100ms)
4 = Selection (M/S)     = S (Single)
5 = Mode (C/A/T)        = T (Tunnel)

a = DNS/IP:PORT         = 192.168.10.4:1002
b = DNS/IP:PORT         =
c = DNS/IP:PORT         =
d = DNS/IP:PORT         =
e = DNS/IP:PORT         =
f = DNS/IP:PORT         =
g = DNS/IP:PORT         =
h = DNS/IP:PORT         =
i = DNS/IP:PORT         =
j = DNS/IP:PORT         =

For example: 'a=192.168.10.2:4000'
-----
[Q = QUIT] Please enter your choice:
```

# Examples for applications

## Modem emulation

### Short description:

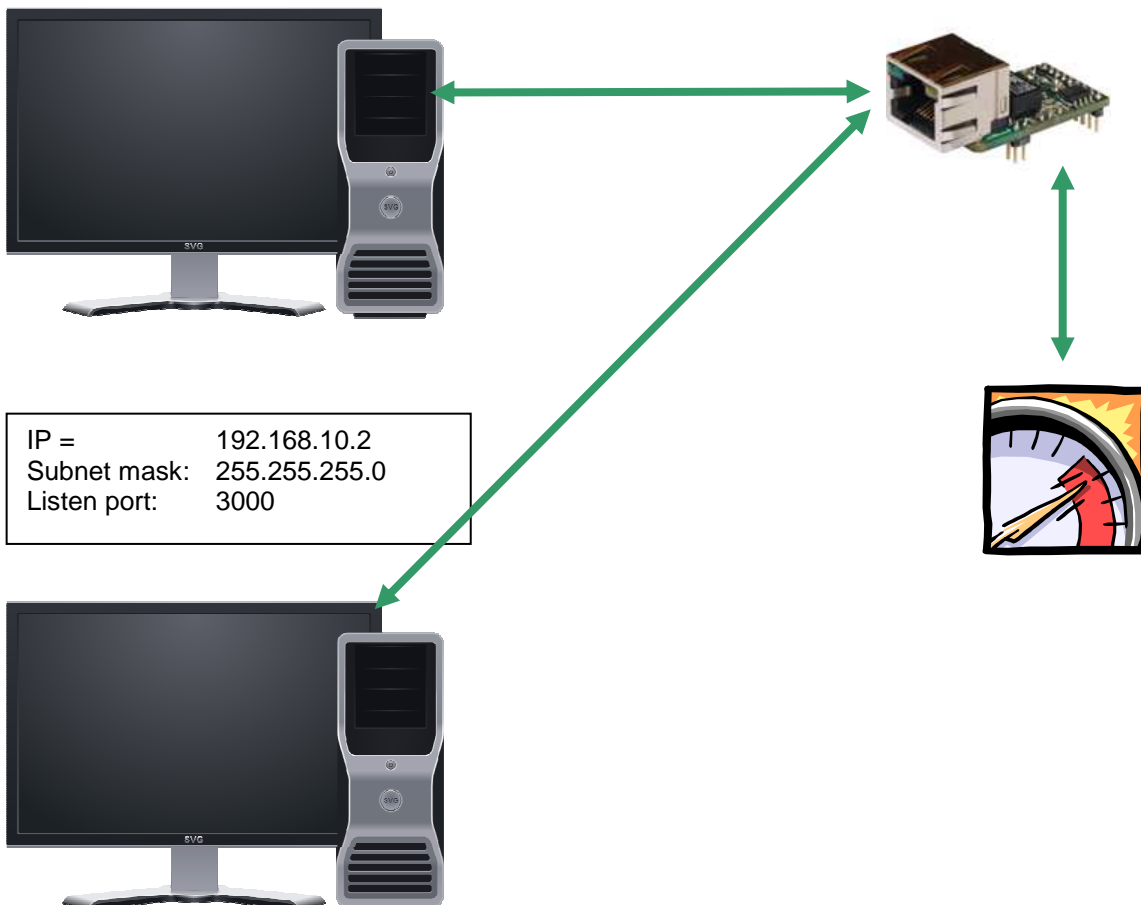
The modem emulation offers the option to completely control the terminal which is connected to the AK-NORD interfaces. It is possible to assign an IP address, gateway, a subnet mask, port, etc. to the AK-NORD interface and to transfer a connection requirement. The terminal can also establish a connection to different targets in the network and finally terminate them.

### Example:

A machine control shall send its consumption data to the PC 192.168.10.1 once per day and immediately notify any malfunctions which are determined to the Support PC 192.168.10.2. If the machine control determines a problem via its transducer, it will send the modem command "ATDi192.168.10.2p3000" to the interface and will obtain a reply "Connect" as soon as the connection had been successfully established. From now on the connection is ready to transfer data and the machine control can transfer the malfunction.

IP =	192.168.10.1
Subnet mask:	255.255.255.0
Listen port:	3000

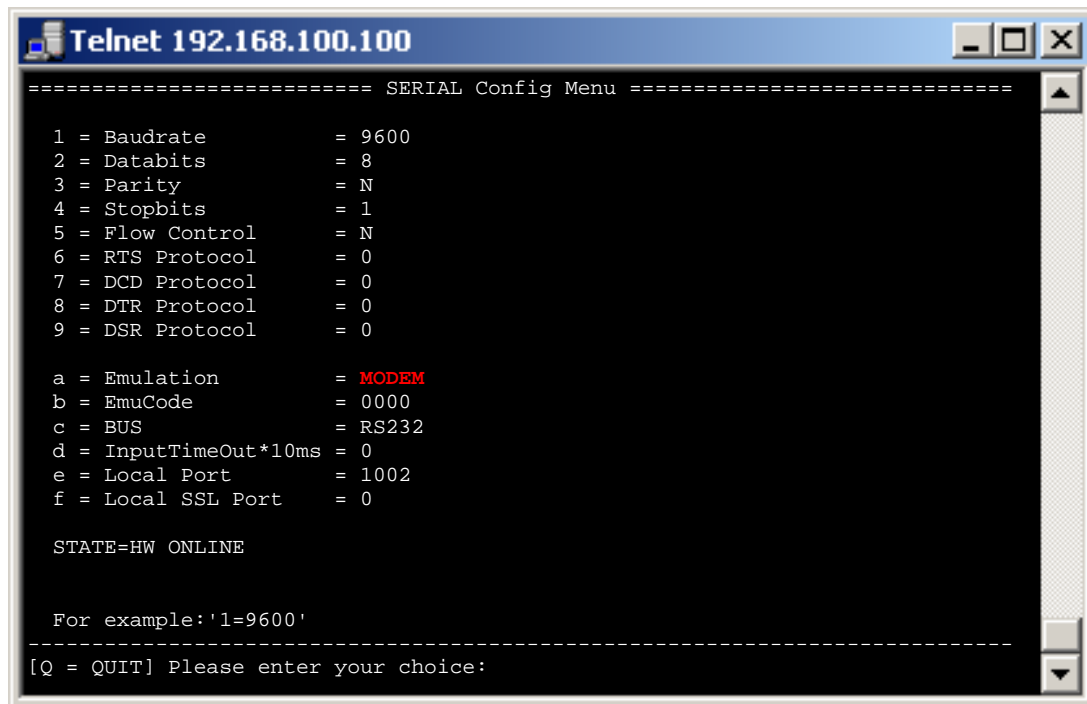
Device server:	XT-Nano
IP =	192.168.10.5
Subnet mask:	255.255.255.0



# Examples for applications

## Configuration:

Establish a connection to the interface via Telnet or browser. Then select the “INTERFACE MENU“, then the “SERIAL1 MENU“ and then the “SERIAL Config Menu“.



```
Telnet 192.168.100.100
===== SERIAL Config Menu =====

1 = Baudrate           = 9600
2 = Databits           = 8
3 = Parity              = N
4 = Stopbits           = 1
5 = Flow Control       = N
6 = RTS Protocol       = 0
7 = DCD Protocol       = 0
8 = DTR Protocol       = 0
9 = DSR Protocol       = 0

a = Emulation          = MODEM
b = EmuCode            = 0000
c = BUS                = RS232
d = InputTimeOut*10ms  = 0
e = Local Port         = 1002
f = Local SSL Port     = 0

STATE=HW ONLINE

For example: '1=9600'
-----
[Q = QUIT] Please enter your choice:
```

### Note 1:

If you are working with static IP addresses, set the parameter DHCP (NETWORK MENU → DHCP -MENU) to “N“. If it is set to “Y“ and you do not assign any IP address to the interface MODEM emulation will not work.

### Note 2:

Set DCD to 1. Then the DCD line will display if a connection is established or not (HIGH or LOW)

### Note 3:

Set DSR to 2. Then you can trigger the termination of the connection by changing the signal on the DSR line. (HIGH, LOW, HIGH)

### Note 4:

All commands of the modem emulation are included in the manual “[at\\_befehle\\_xtmicro.pdf](#)“. This manual also applies for the AK-XXL products.

# Examples for applications

## E-mail emulation

### Short description:

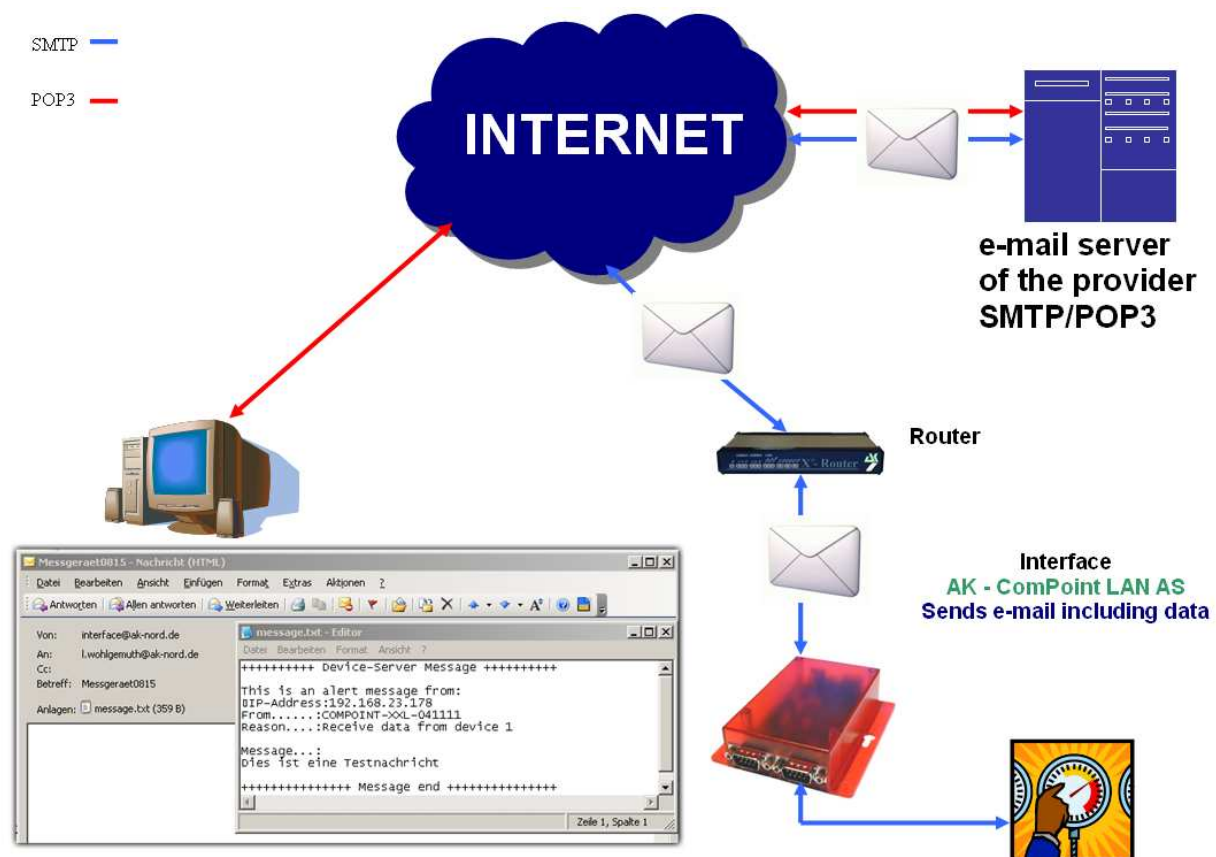
Using the e-mail emulation it is possible to send e-mails via the AK-XXL products with the help of the SMTP protocol. To do so, the recipient address can be either firmly entered or transmitted to the interface together with the data/messages. Different formats of outgoing e-mails are allowed. Such formats are HTML, TEXT and ATTACHEMENT. In our example we are using an ATTACHMENT.

### Example:

A cooling appliance shall send its temperature to the recipient **info@ak-nord.de** once per day. To do so, the address is firmly set in the menu. In addition any malfunction notifications shall be send to **technik@ak-nord.de**. In this case, the recipient address will be transmitted together with the data/messages.

In case of a malfunction the following data will be serially transmitted to the device server:

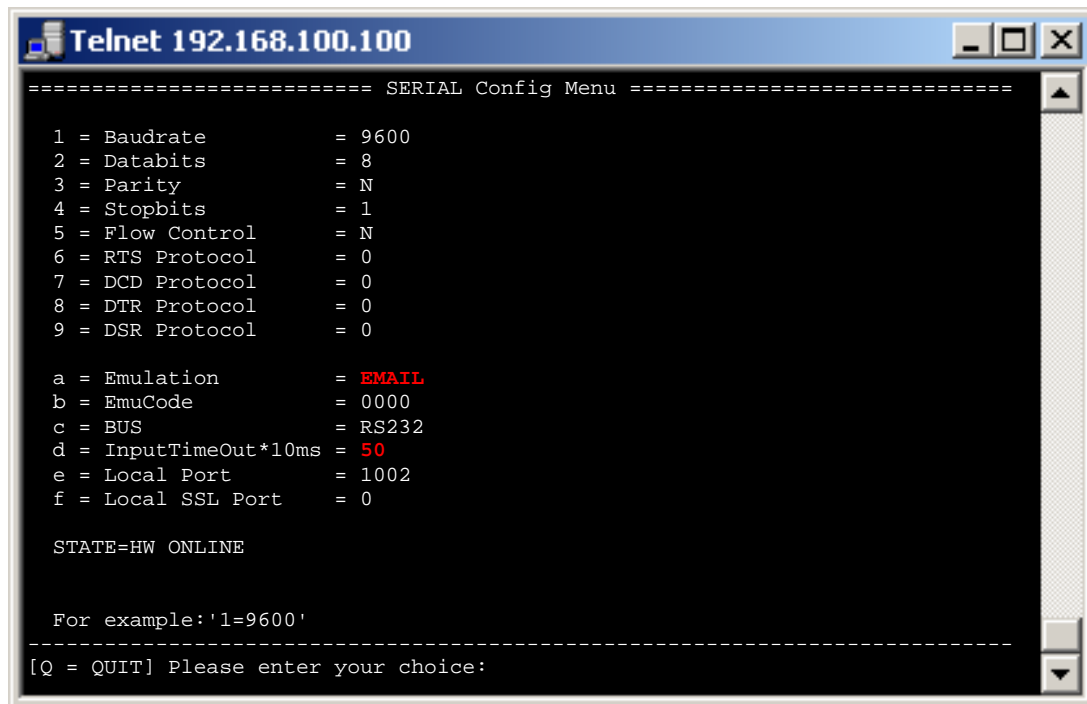
```
<technik@ak-nord.de>  
This is a test message
```



# Examples for applications

## Configuration:

Establish a connection to the interface via Telnet or browser. Then select the “INTERFACE MENU“, then the “SERIAL1 MENU“ and then the “SERIAL Config Menu“.



```
Telnet 192.168.100.100
===== SERIAL Config Menu =====

1 = Baudrate           = 9600
2 = Databits           = 8
3 = Parity             = N
4 = Stopbits           = 1
5 = Flow Control       = N
6 = RTS Protocol       = 0
7 = DCD Protocol       = 0
8 = DTR Protocol       = 0
9 = DSR Protocol       = 0

a = Emulation          = EMAIL
b = EmuCode            = 0000
c = BUS                = RS232
d = InputTimeOut*10ms  = 50
e = Local Port         = 1002
f = Local SSL Port     = 0

STATE=HW ONLINE

For example: '1=9600'
-----
[Q = QUIT] Please enter your choice:
```

### Note 1:

For a mail server outside of your network, the standard gateway and a DNS server are imperatively required in order to guarantee the communication. You will find setting options in the menu “IP“ and “DNS“ below the “NETWORK MENU“.

### Note 2:

The option InputTimeOut\*10ms control the queue time of the AK-XXL product. After the first character, the period of time starts to elapse. As soon as the period of time has elapsed, an e-mail will be sent and confirmed with an “OK” by the interface.

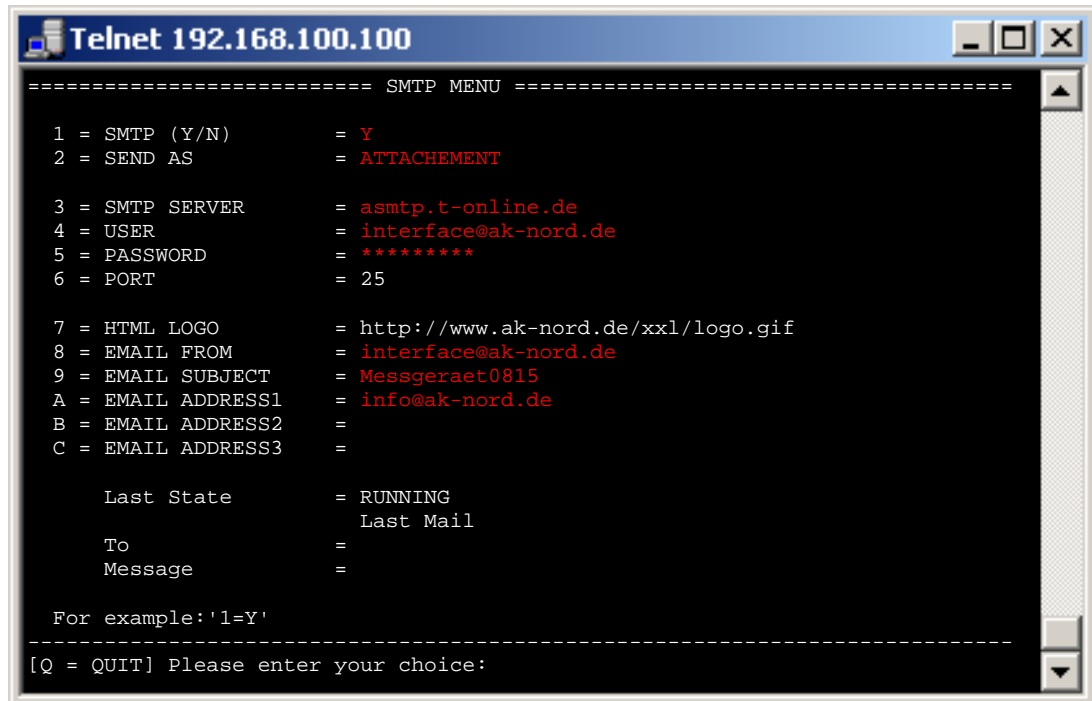
HEX feedback:     0x4F 0x4B 0x0D 0x0A

### Note 3:

If you are working with static IP addresses, set the parameter DHCP (NETWORK MENU → DHCP -MENU) to “N“. If it is set to “Y“ and you do not assign any IP address to the interface, email emulation will not work.



# Examples of an application



```
Telnet 192.168.100.100

===== SMTP MENU =====

1 = SMTP (Y/N)           = Y
2 = SEND AS              = ATTACHEMENT

3 = SMTP SERVER          = asmtt.t-online.de
4 = USER                 = interface@ak-nord.de
5 = PASSWORD             = *****
6 = PORT                  = 25

7 = HTML LOGO            = http://www.ak-nord.de/xxl/logo.gif
8 = EMAIL FROM           = interface@ak-nord.de
9 = EMAIL SUBJECT        = Messgeraet0815
A = EMAIL ADDRESS1       = info@ak-nord.de
B = EMAIL ADDRESS2       =
C = EMAIL ADDRESS3       =

    Last State           = RUNNING
                        Last Mail

    To                   =
    Message              =

For example: '1=Y'

-----
[Q = QUIT] Please enter your choice:
```

## Note 4:

The values of the options “4 = USER” and “8 = EMAIL FROM” are the same for some providers. In spite of that, both values need to be entered. Depending on the e-mail system, the user may also be completely different from the sender address.

# Examples of an application

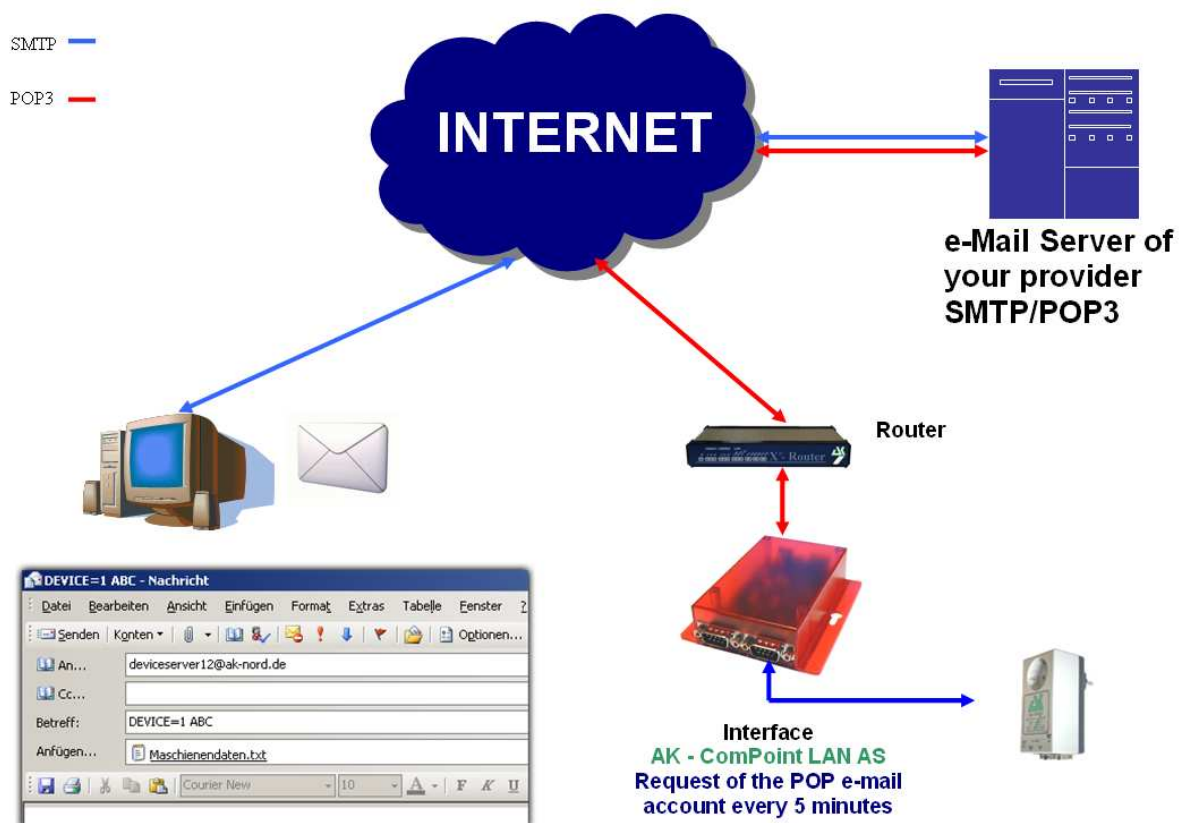
## E-mail receipt (POP3)

### Short description:

Using the function POP3 it is possible to receive e-mails via the AK-XXL products with the help of the POP protocol. To do so, the interface picks up e-mails from the POP3 e-mail account and will send the contents to the serial interface. The output interface will be determined via the reference line. For the first interface "DEVICE=1" will be entered in the reference line. Different formats of incoming e-mails are allowed. Such formats are HTML, TEXT and ATTACHEMENT. In our example we are presenting it by means of an ATTACHMENT. In addition it is possible to define filters which shall avoid that e.g. SPAM or generally misrouted e-mails are output at the serial interface. To do so, the whole or a part of the sender address can be entered under "ONLY FROM". If you enter for instance @ak-nord.de all e-mails with the sender address of the ak-nord.de domain are admitted. In addition you can determine the name of the annex (ATTACHEMENT) and you can enter an additional word as filter beside the command "DEVICE=1".

### Example:

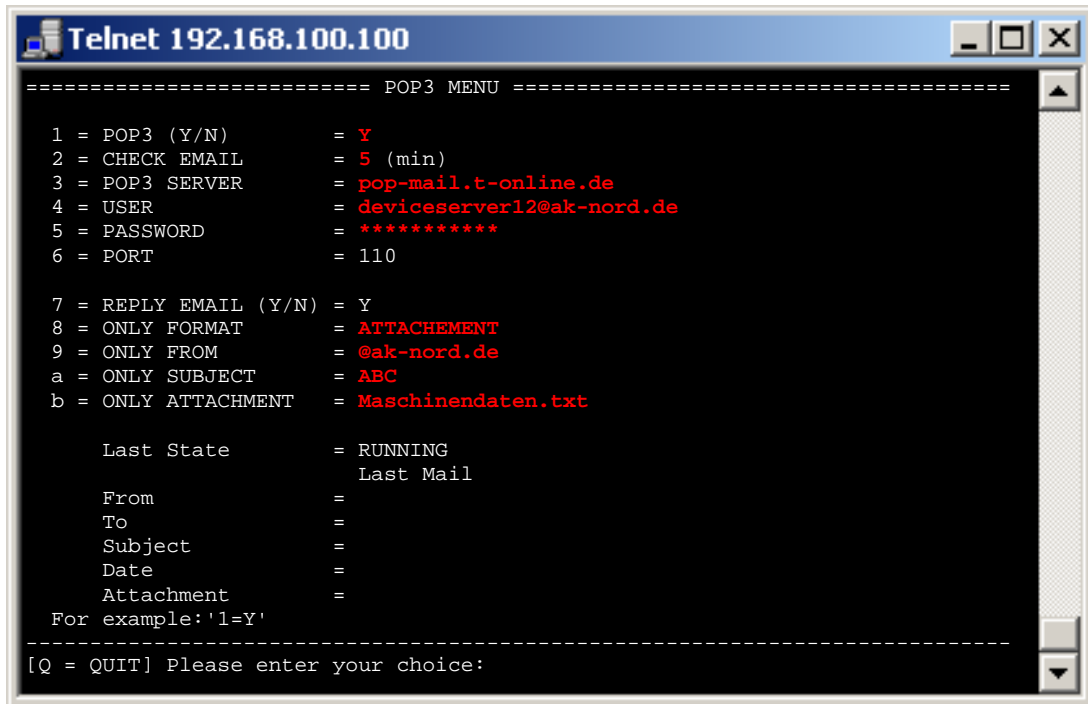
A plug shall be switched on and off by e-mail. To do so, connect the switchable plug with the device server via RS232. It will pick up the e-mails from the POP3 inbox every 5 minutes. If the e-mail corresponds to the filter criteria, the contents of the annex will be output to the serial interface. In this case, it is the switch command of the plug.



# Examples of an application

## Configuration:

Establish a connection to the interface via Telnet or browser. Then select the “NETWORK MENU” and then the “POP3 MENU”.

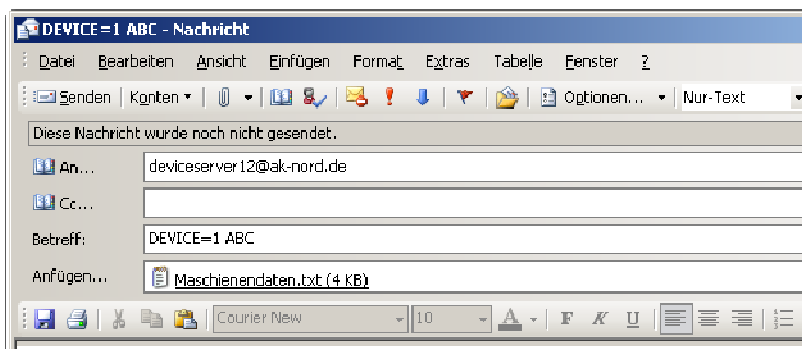


## Process

As soon as you have entered the access data for your POP inbox and there is standing RUNNING after the item „Last State“ after having restarted the device server, send a correspondingly formatted e-mail to the entered inbox.

**To: (e-mail address of the POP inbox) / Reference: DEVICE=1 ABC /**

**Attachment: Maschinendaten.txt**



## Note:

For a mail server outside of your network, the standard gateway and a DNS server are imperatively required in order to guarantee the communication. You will find setting options in the menu “IP” and “DNS” below the “NETWORK MENU”.

# Examples of an application

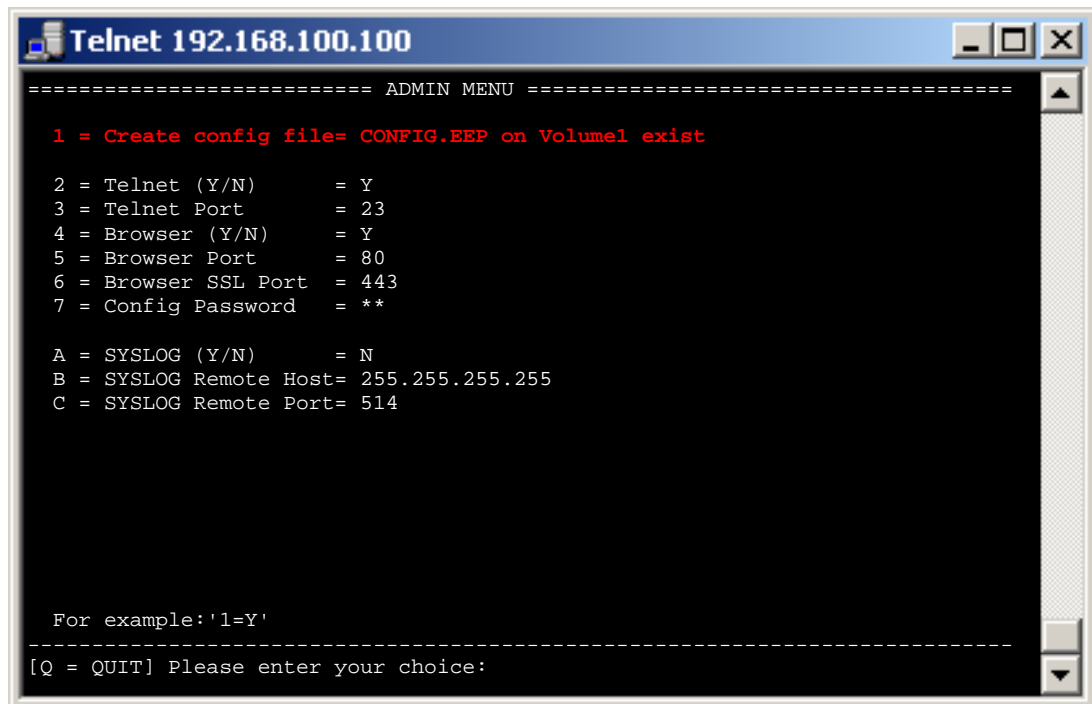
## Exporting a configuration

### Short description:

Using the option “Create Config-File” in the ADMIN menu of the AK-XXL products, it is possible to save the current settings on the internal flashdrive and download them by FTP from the device server. All values are saved except from the IP address and the MAC address. The file has got the name “CONFIG.EEP”. If you want to load the configuration again, the file also needs to be uploaded on the internal Flashdrive with exactly the same name via FTP.

### Example:

In order to save the configuration go to the ADMIN MENU. Then set the value 1=Y. After a short delay the following items will be displayed:



```
Telnet 192.168.100.100
===== ADMIN MENU =====

1 = Create config file= CONFIG.EEP on Volume1 exist

2 = Telnet (Y/N)           = Y
3 = Telnet Port            = 23
4 = Browser (Y/N)         = Y
5 = Browser Port           = 80
6 = Browser SSL Port       = 443
7 = Config Password        = **

A = SYSLOG (Y/N)           = N
B = SYSLOG Remote Host=    255.255.255.255
C = SYSLOG Remote Port=    514

For example: '1=Y'
-----
[Q = QUIT] Please enter your choice:
```

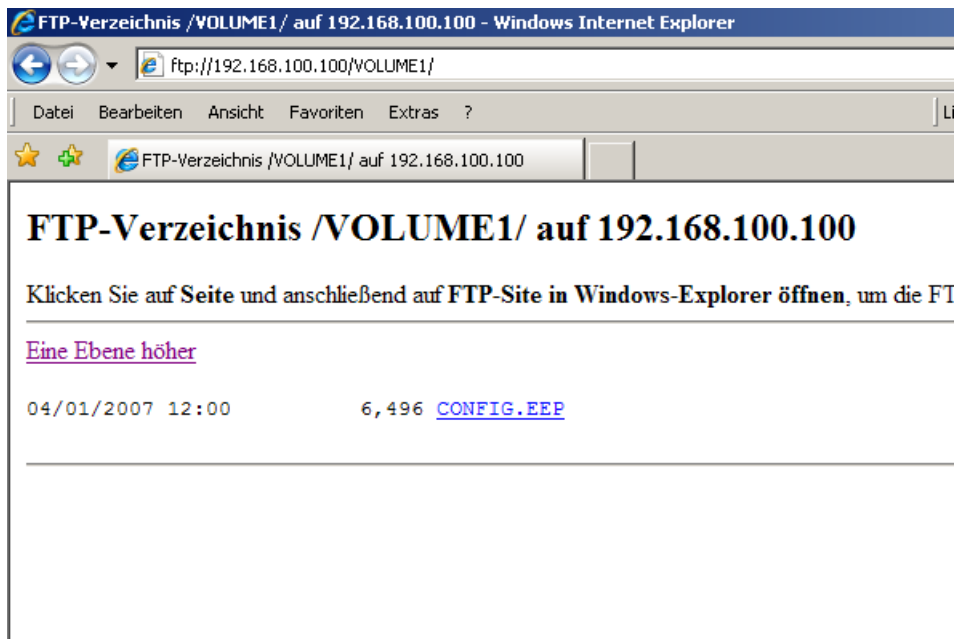
The configuration is now located on the FTP server in the folder “Volume1”.

# Examples of an application

Then use an FTP program or a browser in order to connect to the internal FTP server of the AK-XXL product.

Use "ak" as user name. However the name will not be evaluated. The standard password is "xt".

After having successfully logged in, it is possible to download the file and to save it on your PC.



# Examples of an application

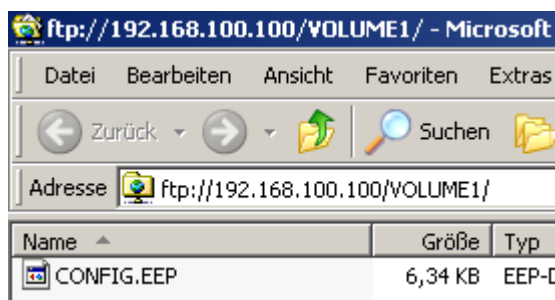
## Importing a configuration

### Short description:

Using the option "Create Config-File" in the ADMIN menu of the AK-XXL products, it is possible to save the current settings on the internal flashdrive and download them by FTP from the device server. All values are saved except from the IP address and the MAC address. The file has got the name "CONFIG.EEP". If you want to load the configuration again, the file also needs to be uploaded on the internal Flashdrive with exactly the same name via FTP.

### Example:

In order to "install" an already saved configuration on a device, the configuration file needs to be transmitted to the folder Volume1 on the device server via FTP. The file needs to have the name "CONFIG.EEP". In order to transfer the file, you can either use the Windows-Explorer (not Internet Explorer) or an FTP program. Connect to the internal FTP server of the AK-XXL product and log in with the user "ak" and the password "xt" (it is also possible to change the password under NETWORK MENU→FTP MENU). Then open the folder "Volume1" and transfer the file "CONFIG.EEP".



When you have successfully transferred the file, start the device server by entering the letter "r" in the "MAIN MENU" and confirm by pressing the RETURN/ENTER key.

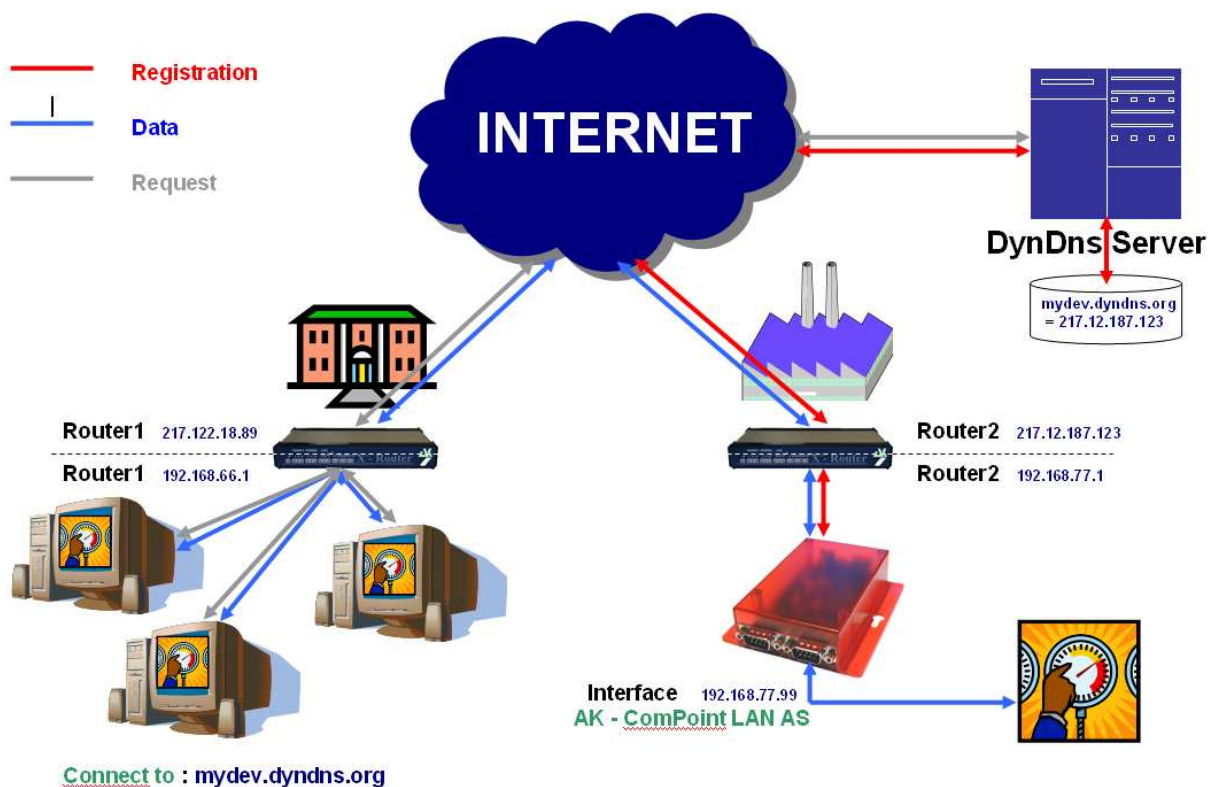
When the configuration had been successfully taken over, it will automatically be deleted. You can check this by looking into the folder "Volume1" via FTP. If the files "CONFIG.EEP" are no longer available they had been successfully taken over.

You can also check the value können Sie im "Create config file" in the "ADMIN MENU". If an "N" is entered, the file had been taken over. However, if "CONFIG.EEP on Volume1 exist" is entered, the configuration file had not yet been taken over.

# Examples for applications

## DYNDNS

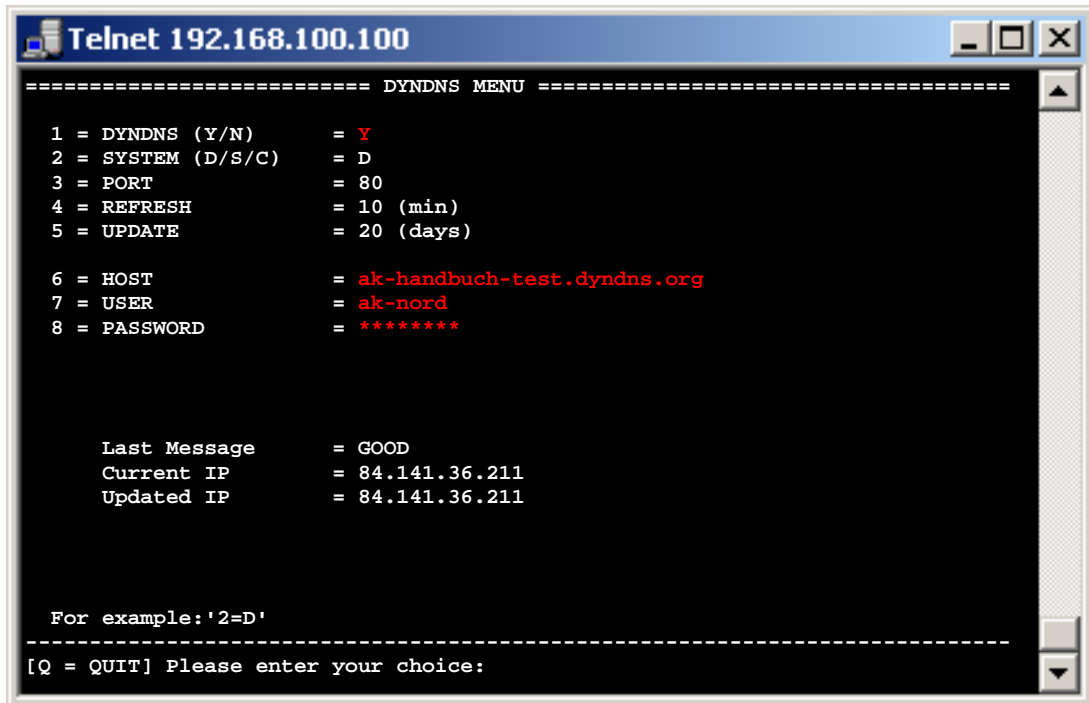
If you want to access from a central company network to a remote connected device server or print server via the Internet, you generally need a static IP address assigned by the ISP. DynDNS offers you the option to be available in spite of changing IP addresses and to access the products of the company **AK-NORD**. The company network or the remote router (refer to illustr.1 Router 2) will not be identified by means of the IP address, but by means of a DNS name.



On principle the process is quite easy. The **AK-ComPoint-LAN-AS** checks the availability of the DYNDNS server in regular intervals. Upon the request "CheckIP", the IP address of the **Router2** will be responded by the DYNDNS-Server. If it deviates, e.g. due to a forced disconnection from the ISP from the IP address which had been saved in the interface, the new IP address will be registered completely automatically in the DYNDNS server (refer to "**Registration** -----"). The registration takes place in the account which you have created at DYNDNS. It is only required to **release** the IP address and/or the TCP/IP port in the **Router2** (Port Forwarding). In order to address the **AK-ComPoint-LAN-AS**, just connect via "**mydev.dyndns.org**". This request (see "**Request** -----") will be resolved by **Router1** and you can directly start the data transfer (see "**Data** -----").

# Examples for applications

XT-NANO-XXL, COMPOINT-XXL, ComPoint-LAN -XXL



```
Telnet 192.168.100.100

===== DYNDNS MENU =====

1 = DYNDNS (Y/N)           = Y
2 = SYSTEM (D/S/C)        = D
3 = PORT                   = 80
4 = REFRESH                = 10 (min)
5 = UPDATE                 = 20 (days)

6 = HOST                   = ak-handbuch-test.dyndns.org
7 = USER                  = ak-nord
8 = PASSWORD               = *****

Last Message              = GOOD
Current IP                 = 84.141.36.211
Updated IP                 = 84.141.36.211

For example: '2=D'
-----
[Q = QUIT] Please enter your choice:
```

Connect to the interface via Telnet.

**Note:**

Please the menu “DYNDNS” in the “NETWORK MENU”.



# Examples of applications

Please find following the setting options:

<b>1 = DYNDNS Y/N</b>	With this option you can determine via “Y” = Yes or “N” = No, if this function is activated or not.
<b>2 = SYSTEM D/S/C</b>	Using this option you can select the type of procedure. <b>D</b> = Dynamic <b>S</b> = Static <b>C</b> = Custom
<b>3 = PORT</b>	Using this option, you can determine the target port of the requests or of the registration. Either port 80 = Webserver or 8245 to bypass the proxy server.
<b>4 = REFRESH * min</b>	Using this option you determine at which intervals the IP address is being checked.
<b>5 = UPDATE * days</b>	Using this option you determine at what point in time the new registration of the IP address will take place on the DYNDNS server at the latest. The input only applies if your IP address does not change within the determined period of time. DYNDNS prescribes a registration after latest 27 days. Otherwise, the name resolution e.g. mydev.dyndns.org will no longer be responded.
<b>6 = HOST</b>	Includes your account data which you use to log in
<b>7 = USER</b> <b>8 = PASSWORD</b>	DYNDNS
<b>Last Message</b>	current status
<b>Current IP</b>	current IP address e.g. of the Router1
<b>Updated IP</b>	saved IP address

## Note:

If several AK-Nord interfaces are available, please activate the DYNDNS procedure only for one interface. The availability of the different interfaces are available via the PORT – FORWARDING in your router or in your firewall.

# Examples of an application

## Last Message

<b>NOMSG</b>	Inquiry had not been replied
<b>NOCHG</b>	Update of the IP address at DYNDNS had been successful but same.
<b>GOOD</b>	Update of the IP address at DYNDNS had been successful
<b>NODNSSRV</b>	No DNS server is stored in the interface. (DHCP)
<b>NOGW</b>	No GW is entered in the interface (DHCP)
<b>ENTRYERR</b>	The input HOST,USER or PASSWORD
<b>NOTINUSE</b>	The procedure is not active.

The following error messages are created by the DYNDNS server.

**DNSERR**

**ABUSE**

**!YOURS**

**NOHOST**

**NOTFQDN**

**BDAUTH**

**BADSYS**

**BADAGENT**

You can look them up directly at:

<http://www.dyndns.com/developers/specs/return.html>

### Note:

If the message **DNSERR**, **ABUSE**, **!YOURS**, **NOHOST**, **NOTFQDN**, **BDAUTH**, **BADSYS** or **BADAGENT** are entered, the DYNDNS procedure is stopped and requires a manual restart of the interface.

# Current supply and warranty

## **Warranty**

The information in this manual might change without prior notice. In spite of elaborateness this manual might include errors or be incomplete. We do not take any liability for errors or data losses as a result hereof.